

**Addendum 18: Example of a portfolio of evidence of a learner who is not yet competent (Mgidi, 2001)**

Note:

- The learner gave permission to include the portfolio in the thesis
- The learner gave permission to copy the portfolio

## PERSONAL PROFILE

SURNAME :MGIDI  
FIRST NAMES :JABULANI ABRAM  
LANGUAGE :ENGLISH  
COUNTRY :SOUTH AFRICA  
PROVINCE :GAUTENG  
GENDER : MALE  
BIRTH DATE : 4<sup>th</sup> APRIL 1948  
OCCUPATION : EDUCATOR  
INTERESTS : WATCHING SOCCER MATCH  
HOBBIES : READING, SINGING

I, **Abram Mgidl**, whose student number is **2026288** declare that I have created this module on **15 May 2001** for NTG 471.

*J 11/8/2001*

**Theoretical Principles**

*Should be Note!*

**Unit standard number:** TBG 471

**Unit standard level:** 6

**Credit attached:** 12 SAQA credits

**Field and Sub-field:** Education, training and development: Higher Education and Training

**Issue date:** Thursday, April 06, 2000

**Review date:** Friday, April 06, 2001

**Purpose:** This unit will enable the candidate to integrate computer skills and techniques with the applications of teaching and learning theory.

**Learning assumed:** Candidates will have successfully completed a course including the learning theories and the application of learning theories in education.

This course would have been included in the 4 year Baccalaureus degree in Education, the 3 year Baccalaureus degree and Higher Education Diploma or the Professional Teaching Qualification of at least 3 years  
Candidates will have successfully completed a course in advanced computer skills.

**Specific outcomes:** Specific Outcome 1

*Learn*

Gather information on the present learning theories  
Define and explain the concept "learning"

Specific Outcome 2

*group and individual*

Identify and describe the principles of co-operative and individual learning

Specific Outcome 3

*learning behaviour*

Identify and describe the principles of the objectivist and constructivist approaches on knowledge

Specific Outcome 4

Identify and describe the principles of cognitive and behavioural learning

Specific Outcome 5

Demonstrate the application of these theories in an authentic classroom environment

Specific Outcome 6

Apply appropriate computer technology when compiling the portfolio of evidence



Specific Outcome 7, 8, 9, 10

These are the Outcomes to achieve for the Specific Outcome 6

**Embedded knowledge:** Knowledge and application of learning theories in education  
Knowledge of application of administrative, educational and extra-mural activities in an institution

**Critical outcomes:** Identify and solve problems in which responses display that responsible decisions using critical and creative thinking have been made.

Work effectively with others as a member of a team, group, organisation, community.

Organise and manage oneself and one's activities responsibly and effectively.

Collect, analyse, organise and critically evaluate information.

Communicate effectively using visual, mathematical and/or

language skills in the modes of oral and/or written presentation.

Use science and technology effectively and critically, showing responsibility towards the environment and health of others.

Demonstrate an understanding of the world as a set of related systems by recognising that problem-solving contexts do not exist in isolation

**Assessment criteria:** Specific Outcome 1

Gather information on the present learning theories

Define and explain the concept learning

The applications and implementations must show evidence of  
i. The ability to analyse data and to construct a useful database with the data

ii. Contextual accuracy and applicability

iii. Functional structural organisation

iv. Originality of ideas

v. Effectiveness

vi. Care and attention to technical quality

vii. Care and attention to communicative quality

viii. Define learning with reference to cognitive, affective and psychomotor skills

Specific Outcome 2

Identify and describe the principles of co-operative and individual learning

i. Can describe and explain, using appropriate terminology, the theory behind co-operative and individual learning

ii. Can make an informed comparison of the strengths and weaknesses of co-operative and individual learning

iii. Demonstrates the application of co-operative and individual learning in a controlled environment

Specific Outcome 3

Identify and describe the principles of the objectivist and constructivist approaches on knowledge

- i. Can describe and explain, using appropriate terminology, the theory behind objectivist and constructivist approaches on knowledge
- ii. Can make an informed comparison of the strengths and weaknesses of objectivist and constructivist approaches on knowledge
- iii. Demonstrates the application of objectivist and constructivist approaches on knowledge in a controlled environment

**Specific Outcome 4**

Identify and describe the principles of the cognitive and behavioural learning

- i. Can describe and explain, using appropriate terminology, the theory behind cognitive and behavioural learning
- ii. Can make an informed comparison of the strengths and weaknesses of cognitive and behavioural learning
- iii. Demonstrates the application of cognitive and behavioural learning knowledge in a controlled environment using computer technology

**Specific Outcome 5**

Demonstrate the application of these theories in the authentic classroom environment

- i. Can argue the effectiveness of the learning theories in a classroom environment
- ii. Can present an example of the application of the learning theories in the classroom environment

**Specific Outcome 6**

Apply appropriate computer technology when compiling the portfolio of evidence

- i. Can use and apply different computer software applications

- Accreditation:**
1. Assessor
  2. Internal Moderator
  3. External Moderator
  4. ETQA
  5. SAQA

**Range statements:** Specific Outcome 1  
Gather information on the present learning theories  
Define and explain the concept learning

- i. The selection must be from a variety of sources and resources



ii. The selection must be sorted in a database with at least the following fields; the article, the author, the page number, the reference to the appropriate topic, the extract

Specific Outcome 2

Identify and describe the principles of co-operative and individual learning

- i. Apply to the role of the learner
- ii. Apply to the role of the facilitator
- iii. Apply to the effect on the content
- iv. Apply to the physical layout of the classroom
- v. Apply to assessment

Specific Outcome 3

Identify and describe the principles of the objectivist and constructivist approaches on knowledge

- i. Apply to the role of the learner
- ii. Apply to the role of the facilitator
- iii. Apply to the effect on the content
- iv. Apply to the physical layout of the classroom
- v. Apply to assessment

Specific Outcome 4

Identify and describe the principles of the cognitive and behavioural learning

- i. Apply to the role of the learner
- ii. Apply to the role of the facilitator
- iii. Apply to the effect on the content
- iv. Apply to the physical layout of the classroom
- v. Apply to assessment

Specific Outcome 5

Demonstrate the application of these theories in the authentic classroom environment

- i. Can argue the effectiveness of the learning theories in a classroom environment
- ii. Can present an example of the application of the learning theories in the classroom environment

Specific Outcome 6

Apply appropriate computer technology when compiling the portfolio of evidence

Use multi-purpose programs as well as single purpose programs to verify the computer skills of the learners  
Demonstrate the ability to structure knowledge in an application

Demonstrate to be able to use word processing skills  
Demonstrate to be able to use databases skills  
Demonstrate to be able to use Desktop Publishing skills  
Demonstrate to be able to use presentation skills  
Include the use of text  
Include the use of graphics  
Include the use of Header and Footer  
Include the application of design principles  
Include the structured layout of data  
Include the development of a final product in a software program

**Notes:** All applications must be done in an authentic context.

Evidence:

- A portfolio of data including
1. A database with information
  2. A DTP brochure
  3. A Word processing document
  4. A Presentation
  5. A Demonstration of the portfolio

A debate on the learning theories as a demonstration of communicative skills

A showcase of the student's work

Written tests and examinations

Observation checklists

TBG 471 (2 Mei 2001)

TBG 471

1. Verduidelik die assessering van NTG wat op 15 Mei 2001 gaan plaasvind.
2. Verduidelik die nuwe module, handig Eenheidstandaarde en Leertake uit. Bespreek.
3. Soek 2 URL oor "Leer" om die vraag te beantwoord: "Wat is leer?" Maak 'n uitdruk.
4. Stel databasis op. Lees en vul databasis in.
5. Struktureer die kennis in een dokument.
6. Handig uitgedrukte databasis en dokument in.

TBG 471 (2 Mei 2001)

1. Explain assessment of NGT 471 on 15 May 2001
2. Explain new module, hand out Unit Standards and learning tasks. Discuss.
3. Find 2 URLs on "Learning" to enable you to answer the question: "What is learning?" Make a printout.
4. Create a database. Read documents and put data in database.
5. Structure your knowledge in one document.
6. Hand in the printouts of the database and structured document.

9/11/2001



TITLE OF ARTICLE	AUTHOR OF ARTICLE	TOPIC OF DISCUSSION
CREATING A BLUE PRINT	S Lee	1 Learning Learning Learning

TBG-471

20262885  
Mgidi  
MGIDI ABRAM

9/11/2011

**COMMENT**

Knowledge construction begins with current knowledge  
Bloom's Taxonomy: intellectual behaviours - cognitive domain  
Bloom's Taxonomy: six levels: Knowledge, comprehension, applica

TBG-471

Q 11/8/2011

20262885  
Jama  
MGIDI ABHAM

<http://www.images.org/images/iow.nsf>

<p>Like</p> <p>Arrangements</p> <p>Colourfull ✓ ✓</p> <p>Attractive design</p> <p>It involves sports</p> <p>It involves children and youth</p> <p>Music</p> <p>Marketplaces for business</p> <p>It involves different in conferences.</p> <p>It involves many people during the debates.</p> <p>Children and youth can be involve in workshops.</p> <p>STUDENT NO. 20262885</p>	<p>Dislike</p> <p>Does not say much.</p> <p>Does not specify</p> <p>It had open space where other colour could have been put.</p> <p>More information is needed. ✓</p> <p>It does not say anything about farming.</p> <p>It does not any thing about mining.</p> <p>It does not say any thing about rain.</p> <p>It does not say any thing about the seasons.</p>
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9/18/2021



RGB 471  
STUDENT NUMBER 20262885

## NETWORK

- ❖ Today I have learned about NETWORK.
- ❖ The topic that we dealt with was Cabling.
- ❖ Cabling is the medium through which information is usually moving from one network device to another.
- ❖ We have learned about types of cable
- ❖ which are:-
- ❖ Shielded and unshielded
- ❖ Wireless LAN
- ❖ Cable Installation GUIDES
- ❖ Coaxial Cable.

I also learned that it is cheaper to have thirty computers connected to Network rather than to have STAND ALONE computer.

In Chapter 2 I have learned that a PROTOCOL is a set of rules that governs the communications between computers on a network.

The most common protocols are

- ❖ Ethernet
- ❖ Local Talk
- ❖ Token Ring
- ❖ FDDI
- ❖ ATM

Ethernet protocol is by far the most widely used.

I, Abram J. Mgidi whose student number is 20262885, declare that this module was created by me on 27 March 2001.

Witness:

Witness contact details.

*Mgidi*

*Raizer*

14142001.

*Aman*  
22/05/01

### NTG 471: 27 Februarie 2001

1. Terugvoer van die vorige lesing
2. Bespreek Ontwerpbeginsels
3. Handig in vir assessering  
Die rowwe storiebord vir die webwerf  
Die werk wat gedoen is met Frontpage
4. Vir volgende lesing  
Volledige storiebord  
Sover as moontlik ontwikkeling in Frontpage

### NTG 471: 27 February 2001

1. Feedback form previous lecture
2. Discuss Design Principles
3. Hand in for assessment  
The rough storyboard for your Website  
The practice in Frontpage
4. For the next lecture  
Complete storyboard  
Development in Frontpage as far as possible

J 11/11/2007

## WOZANI'BONE SCHOOL

- classes
- ADMINISTRATION BLOCK
- PRE-SCHOOL
- SOCCER PLAY GROUND
- NETBALL PLAY GROUNDS
- CRICKET PLAYGROUNDS
- VOLLEY BALL PLAY GROUND
- Water tank
- TOILETS
- ASSEMBLY

- ADMINISTRATION BLOCK
- PRINCIPAL OFFICE
- HOD OFFICE
- STAFF ROOM
- RECEPTION
- KITCHEN
- STRONGROOM

Jama  
13/03/01

Adigun 12/3/2001

Please sign this document





• ADMINISTRATION BLOCK

• CLASS ROOMS

9824994

20262885

*Jamie*  
13/03/01

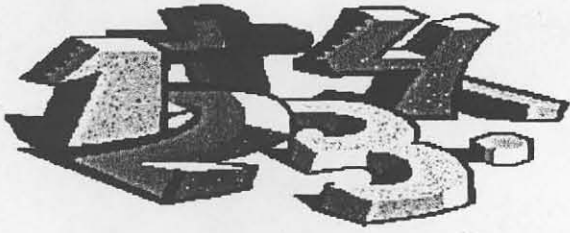
*Adrian* 12/3/2001

9824994  
20262885

Jane  
13/03/01

Adrian 12/3/2001

# WOZANIBONE INTERMEDIATE SCHOOL



• ADMINISTRATION BLOCK

• CLASS ROOMS

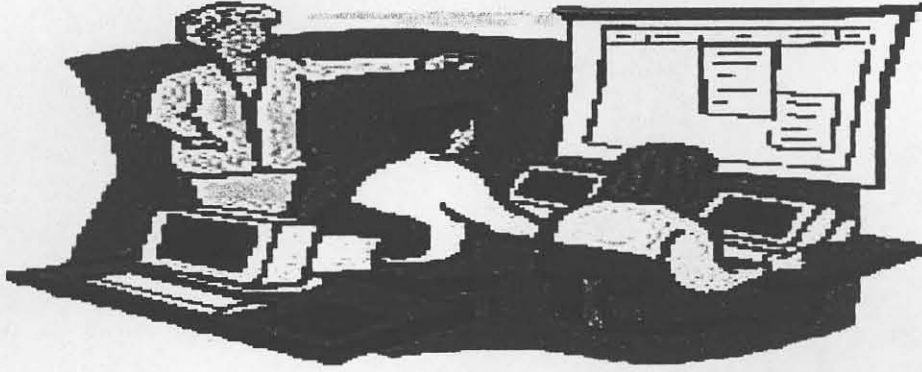
9824994

20262885

*J 1/18/2017*



## CLASS ROOMS



Simunye was officialy opened as a Combined School on the 31 July 1993. The colour blue represant the school colour which is navy blue. As the school motto is REACH FOR YOUR DREAM the school teaches computer literacy.

*Aufar*  
20/3/2001

Submit a document		
Submit two relevant URLs in Learning Area	2	1
Evaluate like and dislike	2	1
Submit six URLs from group members	1	
Submit URL Design Principles	1	
Submit Design Principles (individual)	1	
Submit Design Principles printout	1	
Submit Design Principles (group)	1	
Total	10	3

Student number	20262885	
Submit a document	1	1
Submit proof of document printed from URL	1	
Submit proof of document "What I have learnt"	1	1
Submit proof of group document	1	
Submit proof of computer skills	2	1
Sign all documents	1	1
Construction of knowledge	3	1
Total	10	5

Student number	20262885	
Submit a document	1	1
Submit rough storyboard for website	2	1
Submit exercise in Frontpage	1	1
Submit printout of work	1	1
Submit proof of text and graphics	2	2
Submit proof of link	1	1
Submit proof of format text	1	1
Submit proof of table / alignment	1	1
Total	10	9

Student number	20262885	
Submit a document	1	1
Submit 5 page detailed storyboard for website	5	
Submit proof of design principles applied	1	
Submit proof of Frontpage development	1	1
Submit proof of computer skills	1	1
Sign document	1	
Total	10	3



NTG 471 Finale assessering – 3 uur

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**Task 1: Design Principles**

1. Find the following URL: <http://www.lmp.co.za>
2. Create a document in *Word* and save it as your student number. Create a *header* for the document and add your student number. Create a *footer* for the document with the **date** (left) and **Task 1** (right). Number the page in the *header*, center alignment.
3. Create a table with two columns and six rows.
4. Label the first column "Design Principles" and the second column "Evaluation".
5. List five design principles for a website in the five rows of the first column.
6. Evaluate the given website with reference to these five design principles in the second column.
7. Make a printout of the document.

**Task 2: Website**

1. Create a new website with two web pages.
2. Demonstrate the following skills in a **structured document (do not repeat anything!)**: change font type, change font size, change font color, underline, bold, italics, center, insert table, bullets, numbering, use graphics, background, make links between the two pages.
3. Make a printout of the document.

**Task 3: Networking**

A school with 600 learners and limited funding approaches you to advise them with the planning of a computer centre.

1. Insert a new page in your *Word* document of Task 1 with the heading "Computer Centre". Use WordArt.
2. Insert a table with three columns and six rows.
3. Label the first column "Network", the second column "Recommendation" and the third column "Reason".
4. Label the second row (all in the first column) "Components of a network" and the third row "Topology", the fourth row "Cabling", the fifth row "Type of network" and the sixth row "Five uses for the centre".
5. Complete the table with your choice of the suitable network and the reason for your choice.
6. Make a printout of the document. Hand in all tasks.

J 11/8/2011



(11)

Test (20) Student number:

2026288

This computer centre has a number of computers. Answer the following questions with reference to this venue

- 1.1 What type of computer system is in this venue?
  - a. Stand alone computers
  - b. A network
- 1.2 What type of network system can these computers be classified?
  - a. LAN
  - b. MAN
  - c. WAN
- 1.3 What combination of computers do we find in this venue?
  - a. Peer-to-peer
  - b. Server-based
- 1.4 What type of cabling is used in this venue?
  - a. Coaxial
  - b. UTP
  - c. STP
- 1.5 What is the topology of the computers in this venue?
  - a. Bus
  - b. Ring
  - c. Star
- 1.6 Is there a "hub" in this venue?
  - a. Yes
  - b. No
- 1.7 What software is used to operate the network?
  - a. Windows 98
  - b. Novell
  - c. Windows NT
- 1.8 Classify each of the following as good, bad or no example of design principles.
  - a. Attractive appearance
  - b. Dark green background and black text
  - c. Applicable content
  - d. Coorrect language and spelling
  - e. Graphics of approximately 15 KB
  - f. Text in font size 10
  - g. Graphics for background of approximately 1,5 MB
  - h. Every page of the website has a different appearance

1.9 What does "URL" stand for?

1.10 What does "http" stand for?

1.11 What does "WWW" stand for?

1.12 What does "HTML" stand for?

1.13 Write down a typical URL (e.g. Futurekids' URL, or your school's URL).

1.14 Write down the steps that you will follow to create a new website.

J 1/8/2011

Answersheet

Student number 2026288

1	a	b ✓		✓
2	a ✓	b	c	✓
3	a ✓	b		✓
4	a	b ✓	c	X
5	a ✓	b	c	X
6	a	b ✓		X
7	a ✓	b	c	✓
8	a	good ✓	bad	none ✓
	b	good	bad	none ✓
	c	good ✓	bad	none ✓
	d	good ✓	bad	none ✓
	e	good ✓	bad	none ✓
	f	good ✓	bad	none X
	g	good ✓	bad	none X
	h	good ✓	bad	none X

DATE OF ASSESSMENT:

Name of Assessor:

Assessor signed:

Studentnumber: 2026288		Self assessment		Peer assessment		Tutor assessment		
New Technologies (NTG 471): Assessment Matrix								
Specific Outcomes	Assessment Criteria	C	NYC	Range Statements	C	NYC		
Specific Outcome 1 Identify, describe and apply knowledge on web based design	i. Design a web site for educational purposes			Use an appropriate software program				
	ii. Demonstrate a knowledge of sound design principles			Apply design principles				
	iii. Publish the web site			Submit a URL				
Specific Outcome 2 Understand the principles and application of networks	i. Knowledge of the components of a network			i. LAN				
				WAN				
				MAN				
	ii. Knowledge of the typology of a network				ii. Bus			
					Star			
					Ring			
	iii. Knowledge of the cabling of a network				iii. Co-axial			
					UTP			
iv. Knowledge of the different types of networks				iv. Server-based				
				Peer-to-peer				
v. Knowledge of the administration of networks				v. Compile a strategy for the implementation of a network in the institution according to the needs				
				Knowledge of common concepts, e.g. sharing				

*J* 11/8/2021



2026288

# COMPUTER CENTRE

## TASK 1

NETWORK	RECOMMENDATION	REASON
COMPONENTS OF NETWORK	LAN	GOOD FOR SCHOOLS
TOPOLOGY	WAN	GOOD FOR SCHOOLS
CABLING	SHIELDED	GOOD WET PLACE
TYPE OF NETWORK	TO BE IN ENTIRE WORLD	
FIVE USES FOR THE CENTRE	COMPUTER LITERACY	

5

f  
11/12/2021

Ami  
19/05/01

202620

STRUCTURED DOCUMENT ✓

✓ ✓



✓

11/1/2020

Jamari  
15705701

202 # 20



9/11/2020

Jama  
15/05/201