BIBLIOGRAPHY

A constructionist learning environment. n.d. 


Balasubramanian, V. 1994. State of the art review on hypermedia issues and applications. 

Computer April: 33 - 43.

Wokingham: Addison-Wesley.


Bjorkander, M. 2000. Graphical programming using UML and SDL. 
Computer 33(12): 30 - 35.


Heim, M. 1993. The metaphysics of virtual reality. New York: 
Oxford university press.


160.

Huser, C. et al. 1995. Knowledge-based editing and visualization 
- 51.

ISAM databases. n.d. 

Jackson, M. 1995. Software requirements & specifications. A 
lexicon of practice, principles and prejudices. New York: 
Addison-Wesley.

Jarzabek, S., Huang, R. 1998. The case for user-centered CASE 


Jonassen, D.H. et al. 1998. From constructivism to 
constructionism: Learning with hypermedia/multimedia rather than 
from it. http://www.edb.utexas.edu/faculty/rainwater/CONST5.HTM. 
1998-10-12.

Educational publications Inc.

of hypertext, pragmatism and cognitive flexibility theory to the 
interpretation of "classic texts" in intellectual history. 
Proceeding of the ACM. Conference on hypertext, Milano Italy, Nov 
Inc.

Korth, H.F., Silberschatch, A. 1997. Database research faces the 
information explosion. Communications of the ACM 40(2): 139 - 
142.


