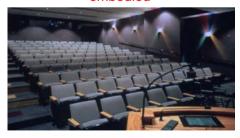
# Learning spaces, learning environments and the dis'placement' of learning

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### Learning spaces: definitions of learning embodied



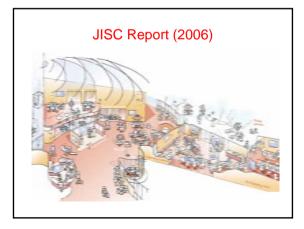
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## Learning spaces and the imprisonment of learning

- This is where learning takes place!
- Student engagement?
- Learning in informal spaces?
- The whole campus is a learning space!



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### "Designing spaces for effective learning"

- · Flexible: current and evolving pedagogies
- Future-proofed: allow reconfiguration
- · Bold: beyond tried and tested pedagogies
- · Creative: energize and inspire
- Supportive: develop potential of all
- Enterprising: support different purposes
- Oblinger (2006): "built pedagogy"
- Milne (2007): "rooms with memories"



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#### Virtual learning spaces

- Learning management systems (e.g.Blackboard)
- Virtual worlds (e.g. Second Life)
- · Social applications (e.g. MySpace)
- · Internet decentralisation: 'social features of the system'
- · Emergence of a social space: human network
- · Adaptive complex systems: 'ecosystem'
- Milne (2007): Can avatars learn?



#### Connectivism and radical discontinuity

- Siemens (2004): "learning is a process that occurs within nebulous environments of shifting core elements - not entirely under the control of the individual"
- "learning (defined as actionable knowledge) can reside outside of ourselves (within an organization or database)"
- There are different types of learning no unitary definition



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#### Designing spaces for 'learnings'

- · 'Learnings' as emergent properties of learning ecologies
- Complex learning space design re-engineered
- · Learning spaces have to be adaptable, malleable fluid
- Skills: critical thinking in complex environments / interdisciplinary teams
- · Coherence, complexity, legibility ... mystery? (Graetz, 2006)
- Cognitive, affective, social, cultural, historical, philosophical contexts = "Enchanting" learning spaces or ecologies



