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Appendix A

This appendix includes copies of the letters of consent for the study undertaken as well as for the use of students' data and comprises:

The consent of the Faculty Committee for Research Ethics and Integrity of the Faculty of Engineering, Built Environment and Information Technology.

The consent of the Faculty Committee for Research Ethics of the Faculty of Natural and Agricultural Sciences.

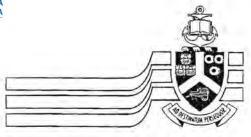


3 April 2002

Reference number: E/EBIT/01/2002

Ms TM Steyn School of Engineering University of Pretoria Pretoria 2000

Dear Ms Steyn



University of Pretoria

Pretoria 0002 Republic of South Africa Tel 012-420-4111 Fax 012-420-4555 http://www.up.ac.za

Faculty of Engineering, Built Environment and Information Technology

FACULTY COMMITTEE FOR RESEARCH ETHICS AND INTEGRITY

Your application refers

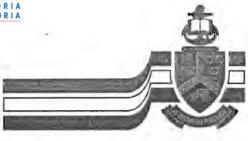
- I hereby wish to inform you that your research project titled A learning facilitation strategy for mathematics in a support course for first year engineering students at the University of Pretoria has been approved by the Committee.
- This approval does not imply that the researcher, student or lecturer is relieved of any accountability in terms of the Codes of Research Ethics of the University of Pretoria, if action is taken beyond the approved proposal.
- According to the regulations, any relevant problem arising from the study or research methodology as well as any amendments or changes, must be brought to the attention of any member of the Faculty Committee who will deal with the matter.
- 4 The Committee must be notified on completion of the project.

The Committee wishes you every success with your research project.

J. olu Plessis Dr Ina du Plessis

Chair: Faculty Committee for Research Ethics and Integrity.





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Prof J C van Staden e-mail: jcvs@gold.up.ac.za

8 April 2002

Prof R M Crewe Dean: Faculty of Natural and Agricultural Sciences University of Pretoria Pretoria.

Dear Prof Crewe.

Mrs TM Steyn: Aplication for inclusion of students' data in PhD thesis.

I am aware of mrs. Steyn's research. She started to collect data while being a staff member of the Gold Fields Computer Centre. She later moved to the Faculty of Engineering where she continued this research. I confirm that, while at the Gold Fields Computer Centre, the conditions under which the data was collected, were as stated in her application.

I am also familiar with the HBDI thinking styles assessment system. It is a non-contentious system providing valuable insights to individuals. If the results are used anonymously, as mrs Steyn intends to do, no harm, in my opinion, could be done to any individual or group.

I therefore find no grounds, ethical or otherwise, to deny mrs Steyn permission to use the data collected here, as part of her PhD.

Yours sincerely

Johan van Staden

Director: Discovery Centre @ Tuks



June 12, 2002 Prof J van Staden Discovery Centre@Tuks UNIVERSITY OF PRETORIA



Ethics Committee
Faculty of Natural and Agricultural Sciences
E-mail: ethics@postino.up.ac.za

Dear Prof van Staden

Project: Inclusion of student data in PhD thesis (EC020604-010)

The project conforms to the requirements of the Ethics Committee.

Yours sincerely,

Prof NH Casey

Chairman: Ethics Committee

Faculty of Natural and Agricultural Sciences



Appendix B

This appendix includes an example of a worksheet and accompanying answer sheet from:

Greybe, W., Steyn, T. & Carr, A.1998. Fundamentals of 2-D function graphing – a practical workbook for precalculus and introductory calculus. Cape Town: Oxford University Press.

An adapted version of one of the exercises is also included.



Solving Inequalities and Piecewise Defined Functions



In this worksheet you will

- extend your knowledge of Master Grapher for Windows
- solve inequalities graphically
- explore a piecewise defined function

Hints for solving inequalities with the Grapher:

- Plot the function and use one or more fixed lines to partially define the area of the graph window which contains the solutions.
- Use a vertical moving line and a right mouse button click to define the area of the graph window which contains the solutions.
- Remember that explorations with a graphing tool are always done from left to right.
- If you are in doubt as to the choice of the dimensions of the graph window, start with the default graph window: [-10, 10] x [-10, 10]
- Use zoom if applicable.

hints for solving inequalities with Master Grapher for Windows

Solutions must be determined graphically and answers given to two decimal places.



- Use a suitable graph window and draw a complete graph of function f where $f(x) = -0.41x^2 + 3.9x + 2.8$
- 1.1 Write down the dimensions of the graph window that you use.
- Solve for x: $-0.41x^2 + 3.9x + 2.8 > 0$ Give the dimensions of the graph window that you use.
- 1.3 Solve for x: $-0.41x^2 + 3.9x + 2.8 \le -7.8$ Give the dimensions of the graph window that you use.
- 1.4 Solve for x: $-0.41x^2 + 3.9x + 2.8 > 5.2$ Give the dimensions of the graph window that you use.
- 2 Use applicable graphs to solve for x: $-\frac{3}{4} < \frac{3-x}{2} \le 8$ Give the dimensions of the graph window that you use.
- 3.1 Use applicable graphs to solve for x: |3.2x-2.7| > 0.9Give the dimensions of the graph window that you use.
- 3.2 If $a \le |3.2x-2.7| \le b$, determine the values of a and b given that $-0.34 \le x \le 2.5$ Give the dimensions of the graph window that you use.
- 4.1 Use the default graph window and draw a complete graph of f where $f(x) = \frac{2.2x + 3.4}{|x 1.7|}$ Observe what the graph looks like.
- 4.2 Change the dimensions of the graph window to [-5, 10] x [-5, 20]. You can compare the graph in the two different graph windows as follows:

Click on <u>View</u>. Click on <u>Previous Graph</u>.

The graph is displayed in the [-10, 10] x [-10, 10] graph window.

Click on View again.

Click on Previous Graph.

The graph is displayed in the [-5, 10] x [-5, 20] graph window.

- 4.3 Determine the intersection with the Y-axis. Give the dimensions of the graph window that you use.
- 4.4 Solve for x: $\frac{2.2x + 3.4}{|x 1.7|} = 0$

Give the dimensions of the graph window that you use.

- 4.5 Solve for x: $\frac{2.2x+3.4}{|x-1.7|} > 0$ and give the dimensions of the graph window that you use.
- Redraw the graph of f in a graph window with dimensions [-5, 10] x [-5, 50] What seems to happen with the function values f(x) as x gets nearer and nearer to the value 1.7?
- 4.7 Is x = 1.7 part of the solution to question 4.4? Motivate your answer algebraically.
- Use the default graph window and draw the graphs of f_1 , f_2 and f_3 defined by $f_1(x) = -|1.4x 3.6| + 5, \quad f_2(x) = x^2 + 3.5x 5.64 \text{ and}$ $f_3(x) = 1.86$ on the same set of axes.
- 5.2 Write down the domain and range of f_1
- 5.3 Write down the domain and range of f_2
- **5.4** Write down the domain and range of f_3
- 5.5 Draw fixed vertical lines at x = -5 and at x = 1
- 5.6 Use the graphs of f_1 , f_2 and f_3 in question 5.1 and the lines drawn in question 5.5 as guidelines to draw a freehand sketch of the function g defined by:

$$g(x) = \begin{cases} 1.86 & x \le -5 \\ x^2 + 3.5x - 5.64 & -5 < x < 1 \\ 2 & x = 1 \\ -\left| 1.4x - 3.6 \right| + 5 & x > 1 \end{cases}$$

Hint: Use the graphs given on the answer sheet to compile *g* by tracing the appropriate section with colour.



Your sketch must clearly indicate:

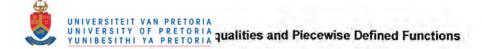
- · the intersection with the axes
- · the domain of g
- · the range of g
- · the zeros of g
- 5.7 Write down the domain and range of the function g
- 5.8 For which values of x is g(x) > 0?
- 5.9 Determine the values of x given that -1 < g(x) < 1
- Two scuba divers explored a reef close to the shore. They swam out for 50m on the surface and then dived towards the reef at a trajectory described by the function $f(x) = 0.002x^2 0.574x + 23.746$ The divers then ascended to a depth of 15m below the surface to explore the reef at this depth for a further 50m still heading offshore. Finally they ascended to the surface at a trajectory described by the function g(x) = 0.09x 35.61
- Note The distance from the shore is represented on the X-axis and the depth below the surface on the Y-axis.
- 6.1 Use a graph window with suitable dimensions to display the graphs representing the dive.
- 6.2 Draw a freehand sketch representing the dive.
- 6.3 Define a function p to describe this dive. Let x represent the distance from the shore and p(x) the depth below the surface.
- 6.4 What was the maximum depth of this dive?
- 6.5 How deep were the divers when they were 80m offshore?
- 6.6 The most interesting part of the reef occurred at a depth of 15m. How far offshore was it?
- 6.7 How far offshore did the divers start their final ascent ?
- 6.8 At what distance from the shore did they reach the surface again ?
- 6.9 Calculate the distance that the divers swam in the final ascent to the surface.

Answer Sheet 6



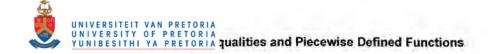
Name:	Student no:	Date:
Note: The dimensions of the graph wir of the zoomed window but the window dis	ndow required for the answers is playing a complete graph of the	n this worksheet must not be that e function.
Dimension of graph window	Soluti	ion(s)
1,1		
1.2		
1.3		
1.4		
2		
3.1		
3.2		
4.3		
4.4		
4.5		
4.6		
4.7		

Answer Sheet 6



Name:		Student no:	Date:
5.2 Domain of f_l = Range of f_l =	5.6		
5.3 Domain of f_2 =			
Range of f_2 = 5.4 Domain of f_3 = Range of f_3 =			
5.7 Domain of $g =$ Range of $g =$			
5.8			
5.9			
6.1 Dimensions of the graph	window:		
6.2			

Answer Sheet 6



Name:	Student no:	Date:	
6.3			
6.4	6.5		
6.6	6.7		
6.8			
6.9			



An adaptation of Question 6 of Worksheet 6§

Two scuba divers explored a reef close to the shore. They swam out for 50m on the surface and then dived towards the reef at a trajectory described by the function $f(x) = 0.002x^2 - 0.574x + 23.746$. The divers then ascended to a depth of 15m below the surface to explore the reef at this depth for a further 50m still heading offshore. Finally they ascended to the surface at a trajectory described by the function g(x) = 0.09x - 35.61





Note

The distance from the shore is represented on the X-axis and the depth below the surface on the Y-axis.

Use a graphing utility and a graph window with suitable dimensions to display the graphs representing the dive.

- Draw a freehand sketch to represent the dive.
- Define a function p to describe this dive. Let x represent the distance from the shore and p(x) the depth below the surface.
- What was the maximum depth of this dive?
- 4 How deep were the divers when they were 80m offshore?
- 5 The most interesting part of the reef occurred at a depth of 15m. How far offshore was it?
- 6 How far offshore did the divers start their final ascent?
- 7 At what distance from the shore did they reach the surface again?
- 8 Calculate the distance that the divers swam in the final ascent to the surface.

[§] In this adaptation the pictures were added to orientate those students who do not have a frame of reference regarding scuba diving. Although it is not part of the research reported in this thesis, it can be mentioned that this example was preceded in 2002 by course activities in skills training on accessing information through a traditional library (books) as well as an internet search. In addition students were shown a short video on a scuba dive.



Answer sheet

1			~
2			
3	4	5	
6	7		
8			



Appendix C

This appendix includes examples of questions in the final version of the Study Orientation Questionnaire in Mathematics Tertiary (SOMT) as it was used in this study. The final version of the SOMT resulted from various editing, done in this research study, to the original Study Orientation Questionnaire in Mathematics (SOM) published in 1996:

Maree, J.G. 1996. Study orientation: maths questionnaire. Pretoria: Human Sciences Research Council.



Date:

		y various aspects con will be treated confiden	cerning your study o	orientation towards
re explained below.	You are asked to rate		ling to one of the five p ink you should do or fo eling.	
		the left of the categor mathematics to date.	y that best describes yo	ur feeling about the
lease note that there a	re no right or wrong a	nswers.		
Make sure that you do	not omit any question	n.		
Rarely means	0-15% of the tim	e		
ometimes means	16-35% of the tir	ne		
	12/30/2044 1 Table 1 W	me		
requently means	36-65% of the tir	ii C		
	36-65% of the tir 66-85% of the tir			
Frequently means Generally means Almost always mean	66-85% of the tir	me		
Generally means Ilmost always mean I enjoy solving M	66-85% of the tir s 86-100% of the t	me time	Generally	Almost always
Generally means Almost always mean I enjoy solving M Rarely	66-85% of the tire 86-100% of the table 100% at the table 100% of table	me time Frequently	Generally	Almost always
Generally means Almost always mean I enjoy solving M Rarely	66-85% of the tire 86-100% of the total states problems. Sometimes	me time Frequently	Generally	Almost always Almost always
Generally means Almost always mean I enjoy solving M Rarely While answering Rarely	66-85% of the tire 86-100% of the treatment seems. Sometimes Sometimes Sometimes	Trequently I panic		
Generally means Almost always mean I enjoy solving M Rarely While answering Rarely	66-85% of the tire 86-100% of the treatment seems. Sometimes Sometimes Sometimes	Trequently I panic		
Generally means Almost always mean I enjoy solving M Rarely While answering Rarely I catch up missed Rarely	66-85% of the tire 86-100% of the tree search searc	Frequently I, I panic Frequently	Generally	Almost always
Generally means Almost always mean I enjoy solving M Rarely While answering Rarely I catch up missed Rarely	66-85% of the tires 86-100% of the treatment at the problems. Sometimes tests or exams in Maths Sometimes work in Maths. Sometimes	Frequently I, I panic Frequently	Generally	Almost always
Generally means Almost always mean I enjoy solving M Rarely While answering Rarely I catch up missed Rarely I explain Maths to Rarely	66-85% of the tires 86-100% of the trest sor exams in Maths Sometimes work in Maths. Sometimes o my fellow students.	Frequently Frequently Frequently Frequently	Generally	Almost always Almost always
Almost always means Almost always means I. I enjoy solving M Rarely While answering Rarely I catch up missed Rarely I explain Maths to Rarely	66-85% of the tires 86-100% of the tres 86-100	Frequently Frequently Frequently Frequently	Generally	Almost always Almost always



Appendix D

This appendix includes examples of questions in the Herrmann Brain Dominance Instrument (HBDI) (Herrmann, 1995:66-67; 1996:321-323) as well as an example of a full-sized profile from the database of the author of this thesis.

Herrmann, N. 1995. *The creative brain* (2nd ed.). Kingsport: Quebecor Printing Group. Herrmann, N. 1996. *The whole brain business book*. New York: McGraw-Hill.

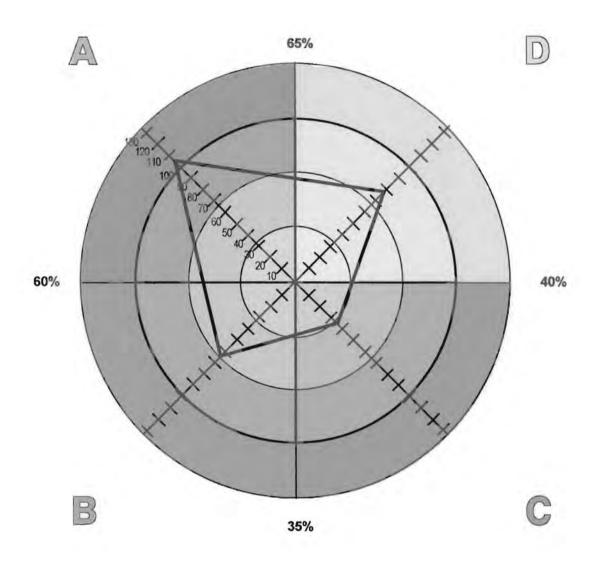
	very question according		ven, Each response, including	your answers t	o questions 2, 3 and 4, provide
			complete we are unable to pro	Action Control	
1. Name					: M F
Educational foc	us or major				
4. Occupation or je	ob title				
Describe your v	vork (please be as specif	ic as possible)			
HAND	EDNESS				
	EDNESS				
Which picture m	nost closely resembles th	e way you hold a p	encil?		,
A 🔲	В		c 🗆 🧖		
6. What is the stre	ngth and direction of you	r handedness?			
A Pr	imary left B Prim	nary left, C	Both hands D Primary equal	right.	E Primary right
SCHO	OL SUBJECTS		3,100		
Think he als to see				ad balance Dan	le median all thousand districts and
the basis of how w	vell you did: $1 = best$; 2	= second best; 3	ondary school subjects identifi = third best.	ed below. Han	k order all three subjects on
7	Math	8 Foreig	n language 9	Native	language or mother tongue
Please check tha	t no number is duplica	ted: The numbers	1, 2, and 3 must be used onc	e and only one	ce. Correct if necessary.
			3 - 5 - 7 - 1 - 1 - 1 - 1 - 1 - 1 - 1 - 1 - 1	21111111111	
WORK	ELEMENTS	98 X 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1			
work	CLLMLITIO				16 - 1 - 2 - 2 - 2 - 2 - 2 - 2 - 2 - 2 - 2
I do well; 3 = neu	vork elements below acc utral; 2 = work I do less v more than <u>four</u> times.	ording to your strer well; 1 = work I do	ngth in that activity, using the following the following the least well. Enter the appropria	ollowing scale: ate number nex	5 = work I do best; 4 = work to each element. Do not
use any number	more man <u>rour</u> times.				
10			_ Technical Aspects	21	
	Administrative		Implementation		Teaching/Training
	Conceptualizing		_ Planning	23	
	Expressing Ideas		Interpersonal Aspects	24	
14 15	Integration	20	_ Problem Solving	25	Financial Aspects
		2'e 2	2's, 1's If there a	ere more than f	our for any category please
redistribute.	inder of 5 s, 4 s_	, 35, 2		de more man	our for any category, prease
KEY D	ESCRIPTORS				
	ctives which best describe adjective which best de		yourself. Enter a 2 next to ea	ch of your eigh	t selections. Then change
26	Logical	35	Emotional	43	Symbolic
27	1 1 1 7 7 10 10 10 10 10 10 10 10 10 10 10 10 10		_ Spatial		Dominant
28			_ Critical		Holistic
- 5.1.5	Sequential		_ Artistic		Intuitive
	Synthesizer		_ Spiritual		Quantitative
31			_ Rational		Reader
	Conservative		_ Controlled	100	Simultaneous
	Analytical		Mathematical		Factual
34		164		55.	

Please count: seven 2's and one 3? Correct if necessary.





Quadrant:	Α	В	C	D
Preference Code:	1	2	2	1
Adjective Pairs:	7	6	1	10
Profile Score:	105	65	35	77





Appendix E

This appendix includes a copy of the Lumsdaine and Lumsdaine Learning Activity Survey (LAS) that was used in this research study. This survey was adapted from Lumsdaine and Lumsdaine (1995:83, 86, 89,93).

Lumsdaine, E. & Lumsdaine, M. 1995. Creative problem solving – thinking skills for a changing world. Singapore: McGraw-Hill.

Name:	 UNIVERSITEIT VAN PRETORIA UNIVERSITY OF PRETORIA YUNIBESITHI YA PRETORIA	Date:	

A

Survey on learning activity preferences of First Year Engineering Students

About the survey:

Please note that it is not a test and it is not compulsory. It is merely a survey to get an indication of the activities that you find easy and like doing. So, why do you have to complete it and how will you be able to use the results? By completing the survey honestly, you will hopefully get an indication of your thinking style preferences and you will also become aware of those activities that you do not like. Developing skills to utilise activities, associated with your lesser preferences, may contribute to success in your academic career and in your communication with other people.

What to do:

In Sections 1 – 4 below, circle the dots of those items that are easy for you and that you enjoy doing.

Section 1

- Looking for data and information
- · Organising information logically in a framework (but not down to the last detail)
- Listening to informational lectures.
- Reading textbooks.
- Studying example problems and solutions.
- Thinking through ideas in a rational and critical manner.
- Doing library searches.
- Doing research using principles associated with scientific methods.
- Making up a hypothesis (tentative assumption), then testing it to find if it is true.
- Judging ideas that are based on facts and logical reasoning.
- Reading (studying) technical information.
- Knowing how much things cost; studying financial information.
- Knowing how computers work, using them for information processing.
- Dealing with things, rather than with people.
- Dealing with reality and the present, rather than with future possibilities.

Section 2

- Following directions (guidelines) carefully instead if trying to do something your own way.
- Doing detailed homework problems neatly and conscientiously.
- Testing theories and procedures to find flaws and shortcomings.
- Doing lab work step by step.
- Writing a sequential report on the results of lab experiments.
- When using computers there must be detailed guidelines and tutoring.
- Finding practical uses for knowledge learned theory is not enough.
- Planning projects; doing schedules and then executing them according to plan.
- Listening to detailed lectures.
- Taking detailed, comprehensive notes.
- Studying according to a fixed schedule in an orderly environment.
- Making up a detailed budget to manage your money.
- Practising new skills through frequent repetition.
- Taking a field trip (gaining on-site knowledge) to learn about organisations and procedures.
- Writing a "how-to" manual (keeping detailed instructional notes) about a project.

N	9		n	n	
14	a	,	.,	c	٠



-		
Date:		
Date.		

Section 3

- Listening to others and sharing ideas and intuitions.
- Motivating yourself by asking "why" and by looking for personal meaning.
- Learning through sensory input moving, feeling, smelling, tasting, listening.
- Hands-on learning by touching, feeling and using a tool or object.
- Using group-study opportunities and group discussions.
- · Keeping a journal to record feelings and spiritual values, not details.
- Doing dramatics: the physical acting out of emotions is important, not imagination.
- Taking people oriented field trips.
- Gaining knowledge of other cultures to find out about the people and how they live.
- · Studying with classical background music, or making up rap songs as a memory aid.
- · Reading (studying) people oriented case studies.
- Respecting others' rights and views; people are important, not things.
- · Learning by teaching others.
- Preferring visual to audio information to make use of body language clues.
- Reading the preface of a book to get clues on the author's purpose.

Section 4

- Looking for the big picture and context, not the details, of a new topic.
- Taking the initiative in getting actively involved to make learning more interesting.
- Doing simulations and asking "what-if" questions.
- Making use of the visual aids in lectures. Preferring pictures to words when learning.
- Doing open-ended problems and finding several possible solutions.
- Appreciating the beauty in a problem and the elegance of the solution.
- Leading a brain storming session wild ideas, not the team, are important.
- Experimenting and playing with ideas and possibilities.
- Like to have physical adventures and explore new places.
- Thinking about trends.
- Thinking about the future.
- Relying on intuition to find solutions, not on facts or logic.
- Synthesising (combining) ideas and information to come up with something new.
- Using future-oriented case discussions.
- Trying a different way (not the general procedure) of doing something.

Learning activity preference distribution

To determine your preferred mode(s) of learning activities, do the following analysis:

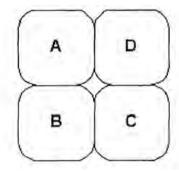
- Count the total number of circled dots in each of the sections above and write it down in the 2nd column of Table 1 below.
- Add up the total for all the responses (Section 1-4) and write it down.
- Calculate the average number of circled dots for the responses in each of Sections 1-4: divide total § by 4.

Table 1

	Number of circled dots	
Section 1		Quadrant A
Section 2		Quadrant B
Section 3		Quadrant C
Section 4		Quadrant D
Total:Sections 1-4	§	

Average number of circled dots (Divide total § by 4):

Figure 1



How to interpret Figure 1:

The quadrant with the highest score is likely the quadrant representing your strongest preferences for learning activities, especially if the score is much higher than your average.

Here are two examples to illustrate the above interpretation:

Example 1:

Number of circled dots: Section 1=12;

Section 2 = 3

Section 3=7

Section 4=8

Total Sections 1-4: 30

Average/quarter: 7.5 circled dots

From these results, it can be said that this student prefers learning activities in the A-quadrant, which is learning activities associated with those listed in Section 1.

Example 2:

Number of circled dots: Section 1=3;

Section 2 =1

Section 3=3

Section 4=2

Total Sections 1-4: 9.

Average/quarter: 2 circled dots.

No valid conclusion on preferred learning activities could be drawn due to insufficient data points.



Appendix F

This appendix includes:

Examples of questions in the printed version of the Felder Soloman Index of Learning Styles (ILS).

Examples of questions answered in the online version of the ILS as well as a printout of the results obtained from completing the online version.

A handout on *Learning Styles and Strategies* that is recommended reading for anyone who does the ILS.

All the above documents accessible from links at: www.ncsu.edu/effective_teaching/



Barbara A. Soloman First-Year College North Carolina State University Raleigh, North Carolina 27695

Richard M. Felder Department of Chemical Engineering North Carolina State University Raleigh, NC 27695-7905

DIRECTIONS

Circle "a" or "b" to indicate your answer to every question. Please choose only one answer for each question.

If both "a" and "b" seem to apply to you, choose the one that applies more frequently.

- 1. I understand something better after I
 - (a) try it out.
 - (b) think it through.
- 2. I would rather be considered
 - (a) realistic.
 - (b) innovative.
- 3. When I think about what I did yesterday, I am most likely to get
 - (a) a picture.
 - (b) words.
- 4. I tend to
 - (a) understand details of a subject but may be fuzzy about its overall structure.
 - (b) understand the overall structure but may be fuzzy about details.
- 5. When I am learning something new, it helps me to
 - (a) talk about it.
 - (b) think about it.
- 6. If I were a teacher, I would rather teach a course
 - (a) that deals with facts and real life situations.
 - (b) that deals with ideas and theories.
- 7. I prefer to get new information in
 - (a) pictures, diagrams, graphs, or maps.
 - (b) written directions or verbal information.
- Once I understand
 - (a) all the parts, I understand the whole thing.
 - (b) the whole thing, I see how the parts fit.
- 9. In a study group working on difficult material, I am more likely to
 - (a) jump in and contribute ideas.
 - (b) sit back and listen.
- 10. I find it easier
 - (a) to learn facts.
 - (b) to learn concepts.
- 11. In a book with lots of pictures and charts, I am likely to
 - (a) look over the pictures and charts carefully.
 - (b) focus on the written text.
- 12. When I solve math problems
 - (a) I usually work my way to the solutions one step at a time.

NC STATE UNIVERSITY

Index of Learning Styles Questionnaire

Barbara A. Soloman First-Year College North Carolina State University Raleigh, North Carolina 27695

Richard M. Felder Department of Chemical Engineering North Carolina State University Raleigh, NC 27695-7905

Directions

Please provide us with your full name. Your name will be printed on the information that is returned to you.

Full Name	
Student	

For each of the 44 questions below select either "a" or "b" to indicate your answer. Please choose only one answer for each question. If both "a" and "b" seem to apply to you, choose the one that applies more frequently. When you are finished selecting answers to each question please select the submit button at the end of the form.

- 1. I understand something better after I
 - (a) try it out.
 - (b) think it through.
- 2. I would rather be considered
 - (a) realistic.
 - (b) innovative.
- 3. When I think about what I did yesterday, I am most likely to get
 - (a) a picture.
 - (b) words.
- 4. I tend to
 - (a) understand details of a subject but may be fuzzy about its overall structure.
 - (b) understand the overall structure but may be fuzzy about details.



- 39. For entertainment, I would rather
 - (a) watch television.
 - (b) read a book.
- 40. Some teachers start their lectures with an outline of what they will cover. Such outlines are
 - (a) somewhat helpful to me.
 - (b) very helpful to me.
- The idea of doing homework in groups, with one grade for the entire group,
 - (a) appeals to me.
 - (b) does not appeal to me.
- 42. When I am doing long calculations,
 - (a) I tend to repeat all my steps and check my work carefully.
 - (b) I find checking my work tiresome and have to force myself to do it.
- 43. I tend to picture places I have been
 - (a) easily and fairly accurately.
 - (b) with difficulty and without much detail.
- 44. When solving problems in a group, I would be more likely to
 - (a) think of the steps in the solution process.
 - (b) think of possible consequences or applications of the solution in a wide range of areas.

When you have completed filling out the above form please click on the Submit button below. Your results will be returned to you. If you are not satisified with your answers above please click on Reset to clear the form.

Submit Reset

Last Updated: June 29, 1999 :bh

Dr. Richard Felder, felder@eos.ncsu.edu



NC STATE UNIVERSITY

Results for: Student

Learning Styles Results

			-										
ACT										X 7			REF
	11	9	7	5	3	1	1	3	5	7	9	11	
						<	>						
SEN							X						INT
	11	9	7	5	3	1	1	3	5	7	9	11	
						\	77/						
VIS	x												VRB
	11	9	7	5	3	1	1	3	5	7	9	11	
SEQ	3.5	121	-	12	-		2	2	6	5.	X	124	GLO
	11	9	7	5	3	<	1	3	5	7	9	11	

- If your score on a scale is 1-3, you are fairly well balanced on the two dimensions of that scale.
- If your score on a scale is 5-7, you have a moderate preference for one dimension of the scale and will learn more easily in a teaching environment which favors that dimension.
- If your score on a scale is 9-11, you have a very strong preference for one dimension
 of the scale. You may have real difficulty learning in an environment which does not
 support that preference.

We suggest you print this page, so that when you look at the explanations of the different scales you will have a record of your individual preferences.

For explanations of the scales and the implications of your preferences, click on Learning Style Descriptions.

For more information about learning styles or to take the test again, click on Learning Style Page.

LEARNING STYLES AND STRATEGIES

Richard M. Felder Hoechst Celanese Professor of Chemical Engineering North Carolina State University

Barbara A. Soloman Coordinator of Advising, First Year College North Carolina State University

ACTIVE AND REFLECTIVE LEARNERS

- Active learners tend to retain and understand information best by doing something active with it--discussing or applying it or explaining it to others. Reflective learners prefer to think about it quietly first.
- "Let's try it out and see how it works" is an active learner's phrase; "Let's think it through first" is the reflective learner's response.
- Active learners tend to like group work more than reflective learners, who prefer working alone.
- Sitting through lectures without getting to do anything physical but take notes is hard for both learning types, but particularly hard for active learners.

Everybody is active sometimes and reflective sometimes. Your preference for one category or the other may be strong, moderate, or mild. A balance of the two is desirable. If you always act before reflecting you can jump into things prematurely and get into trouble, while if you spend too much time reflecting you may never get anything done.

How can active learners help themselves?

If you are an active learner in a class that allows little or no class time for discussion or problemsolving activities, you should try to compensate for these lacks when you study. Study in a group in which the members take turns explaining different topics to each other. Work with others to guess what you will be asked on the next test and figure out how you will answer. You will always retain information better if you find ways to do something with it.

How can reflective learners help themselves?

If you are a reflective learner in a class that allows little or not class time for thinking about new information, you should try to compensate for this lack when you study. Don't simply read or memorize the material; stop periodically to review what you have read and to think of possible questions or applications. You might find it helpful to write short summaries of readings or class notes in your own words. Doing so may take extra time but will enable you to retain the material more effectively.

SENSING AND INTUITIVE LEARNERS

- Sensing learners tend to like learning facts, intuitive learners often prefer discovering possibilities and relationships.
- Sensors often like solving problems by well-established methods and dislike complications
 and surprises; intuitors like innovation and dislike repetition. Sensors are more likely than
 intuitors to resent being tested on material that has not been explicitly covered in class.
- Sensors tend to be patient with details and good at memorizing facts and doing hands-on (laboratory) work; intuitors may be better at grasping new concepts and are often more comfortable than sensors with abstractions and mathematical formulations.



- Sensors tend to be more practical and careful than intuitors; intuitors tend to work faster and to be more innovative than sensors.
- Sensors don't like courses that have no apparent connection to the real world; intuitors don't like "plug-and-chug" courses that involve a lot of memorization and routine calculations.

Everybody is sensing sometimes and intuitive sometimes. Your preference for one or the other may be strong, moderate, or mild. To be effective as a learner and problem solver, you need to be able to function both ways. If you overemphasize intuition, you may miss important details or make careless mistakes in calculations or hands-on work; if you overemphasize sensing, you may rely too much on memorization and familiar methods and not concentrate enough on understanding and innovative thinking.

How can sensing learners help themselves?

Sensors remember and understand information best if they can see how it connects to the real world. If you are in a class where most of the material is abstract and theoretical, you may have difficulty. Ask your instructor for specific examples of concepts and procedures, and find out how the concepts apply in practice. If the teacher does not provide enough specifics, try to find some in your course text or other references or by brainstorming with friends or classmates.

How can intuitive learners help themselves?

Many college lecture classes are aimed at intuitors. However, if you are an intuitor and you happen to be in a class that deals primarily with memorization and rote substitution in formulas, you may have trouble with boredom. Ask your instructor for interpretations or theories that link the facts, or try to find the connections yourself. You may also be prone to careless mistakes on test because you are impatient with details and don't like repetition (as in checking your completed solutions). Take time to read the entire question before you start answering and be sure to check your results

VISUAL AND VERBAL LEARNERS

Visual learners remember best what they see--pictures, diagrams, flow charts, time lines, films, and demonstrations. Verbal learners get more out of words--written and spoken explanations. Everyone learns more when information is presented both visually and verbally

In most college classes very little visual information is presented: students mainly listen to lectures and read material written on chalkboards and in textbooks and handouts. Unfortunately, most people are visual learners, which means that most students do not get nearly as much as they would if more visual presentation were used in class. Good learners are capable of processing information presented either visually or verbally.

How can visual learners help themselves?

If you are a visual learner, try to find diagrams, sketches, schematics, photographs, flow charts, or any other visual representation of course material that is predominantly verbal. Ask your instructor, consult reference books, and see if any videotapes or CD-ROM displays of the course material are available. Prepare a concept map by listing key points, enclosing them in boxes or circles, and drawing lines with arrows between concepts to show connections. Color-code your notes with a highlighter so that everything relating to one topic is the same color.

How can verbal learners help themselves?

Write summaries or outlines of course material in your own words. Working in groups can be particularly effective: you gain understanding of material by hearing classmates' explanations and



you learn even more when you do the explaining.

SEQUENTIAL AND GLOBAL LEARNERS

- Sequential learners tend to gain understanding in linear steps, with each step following logically from the previous one. Global learners tend to learn in large jumps, absorbing material almost randomly without seeing connections, and then suddenly "getting it."
- Sequential learners tend to follow logical stepwise paths in finding solutions; global learners
 may be able to solve complex problems quickly or put things together in novel ways once they
 have grasped the big picture, but they may have difficulty explaining how they did it.

Many people who read this description may conclude incorrectly that they are global, since everyone has experienced bewilderment followed by a sudden flash of understanding. What makes you global or not is what happens before the light bulb goes on. Sequential learners may not fully understand the material but they can nevertheless do something with it (like solve the homework problems or pass the test) since the pieces they have absorbed are logically connected. Strongly global learners who lack good sequential thinking abilities, on the other hand, may have serious difficulties until they have the big picture. Even after they have it, they may be fuzzy about the details of the subject, while sequential learners may know a lot about specific aspects of a subject but may have trouble relating them to different aspects of the same subject or to different subjects.

How can sequential learners help themselves?

Most college courses are taught in a sequential manner. However, if you are a sequential learner and you have an instructor who jumps around from topic to topic or skips steps, you may have difficulty following and remembering. Ask the instructor to fill in the skipped steps, or fill them in yourself by consulting references. When you are studying, take the time to outline the lecture material for yourself in logical order. In the long run doing so will save you time. You might also try to strengthen your global thinking skills by relating each new topic you study to things you already know. The more you can do so, the deeper your understanding of the topic is likely to be.

How can global learners help themselves?

If you are a global learner, it can be helpful for you to realize that you need the big picture of a subject before you can master details. If your instructor plunges directly into new topics without bothering to explain how they relate to what you already know, it can cause problems for you. Fortunately, there are steps you can take that may help you get the big picture more rapidly. Before you begin to study the first section of a chapter in a text, skim through the entire chapter to get an overview. Doing so may be time-consuming initially but it may save you from going over and over individual parts later. Instead of spending a short time on every subject every night, you might find it more productive to immerse yourself in individual subjects for large blocks. Try to relate the subject to things you already know, either by asking the instructor to help you see connections or by consulting references. Above all, don't lose faith in yourself, you will eventually understand the new material, and once you do your understanding of how it connects to other topics and disciplines may enable you to apply it in ways that most sequential thinkers would never dream of.

- Click on tell me more for more information about the learning styles model and implications
 of learning styles for instructors and students.
- Click here to return to Richard Felder's home page.



Appendix G

This appendix includes examples showing the format of the feedback sheets that were used during the research reported in this thesis.





My preferences as in May 2001

Felder Soloman Index of learning style

Use the inventory that you received back and indicate preferences as mild; moderate or strong.

For processing information:

For perceiving information:

For the way in which information is presented:

For progressing to understand information:

Active
Intuitive
Visual
Global

2. Survey for First Year Engineering students of preferred learning/thinking activities:

Enter percentage of your preferences as compiled on the survey form in each of the quadrants.

Logical	Experiential
Factual	Conceptual
Critical	Intuititive
Deductive	Inductive
Analyse	Synthesise
Technical	Imaginative
Sequential	Global
Structured Organised, planned Detail Evaluative Individual	Experiential Emotional Feeling Cooperative

	<u> </u>		
	000	UNIVERSITEIT	VAN PRETORIA
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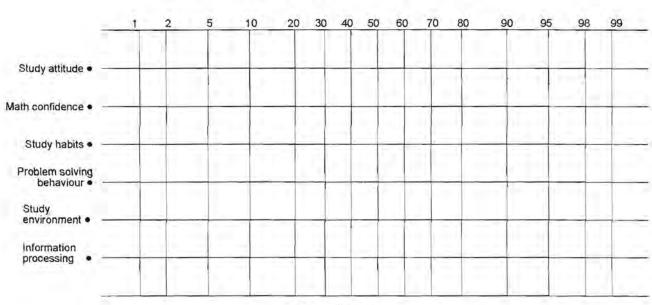
Your Profile of the SOM as in March 2001

-	1	2	5	10	20	30	40 50	60	70	80	90	95	98	99
Study attitude •		+		+									-	
lath confidence •		-	4						H			+		-
Study habits • -		-	+	+	+				+	-		+		-
Problem solving behaviour •			+			4								
Study environment • -			-		4							4		1
Information processing •	-4		-		4				+	+		-		+

Percentile ranks

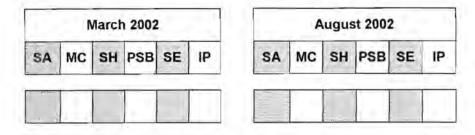
Average (Study attitude + Math confidence + Study habits + Problem solving behaviour + study milieu):

Your Profile of the SOTM as in September 2001



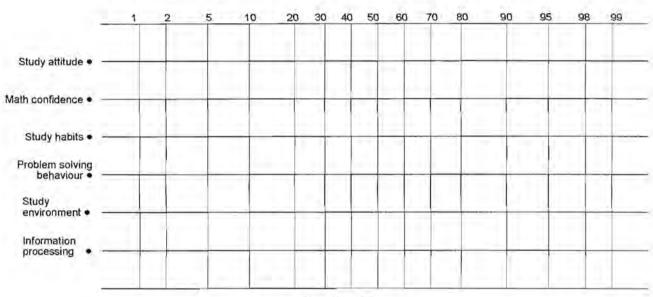
Percentile ranks

Average (Study attitude + Math confidence + Study habits + Problem solving behaviour + Study environment):



Use the data above to draw your study orientation profiles on the grid below. Use two different colours representing each profile as in March and August 2002.

My study orientation in mathematics as in 2002



Percentile ranks

For each of the fields:

A score of 0-39% indicates an unfavourable study orientation A score of 40-69% indicates a neutral study orientation

A score of 70-100% indicates a favourable study orientation

Explanation of the fields of the study orientation questionnaire:

Study attitude (SA) deals with feelings (subjective but also objective experiences) and attitudes towards mathematics that are manifested consistently and which affect your motivation, expectation and interest with regard to mathematics.

Mathematics confidence (MC) concerns an overall feeling of 'comfort' toward mathematics. An 'uncomfortable' feeling, on the contrary, can be associated with anxiety which manifests itself in insignificant behaviour (like excessive sweating, scrapping of correct answers and an inability to formulate mathematics concepts).

Study habits (SH) refers to the displaying of acquired, consistent and effective study methods.

Problem solving behaviour (PSB) in mathematics includes the strategies that you use in mathematics.

Study environment (SE) includes factors relating to the social, physical and perceived environment.

Information processing (IP) reflects on general and specific learning, summarising and reading strategies, critical thinking and understanding strategies such as optimal use of sketches, tables and diagrams.

Assignment: Analysis of my study orientation in mathematics as in 2002

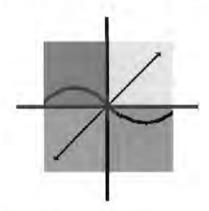
For this assignment you have to do an analysis of your profile concerning your study orientation in mathematics. Do the analysis according to the guidelines given below and as they apply to your profiles. Off course, like always, you must adhere to the guidelines for writing assignments in JPO 120

Submission: This analysis and your profiles must be stapled together and be submitted no later than Friday 23 August 9:00.



Appendix H

Colour code of the whole brain model



According to Herrmann (1999), the creator of the whole brain metaphor, the colour designations for each quadrant has the following meaning:

- The upper left A-quadrant typifies cerebral processing and therefore the colour chosen to represent this quadrant is cerulean blue.
- The lower left B-quadrant indicates strong structure and is colour coded by green because green suggests groundedness.
- The lower right C-quadrant, because of its emotional, feeling and interpersonal
 orientation, is colour coded by red because of the emotional passion implied by this
 colour.
- The upper left D-quadrant signifies imaginative qualities and is represented by yellow which indicates vibrancy.

The author of this thesis used the original idea of the four quadrant whole brain metaphor of Ned Herrmann to compile the figure above. This figure depicts a whole brain approach to the exploration of 2-D functions and their graphs.

Herrmann, N. 1999. Information given to TM Steyn during personal communication.



Treat people as if they were what they ought to be and you help them become what they are capable of being.

Johann W von Goethe