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## **APPENDICES**

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## APPENDIX A: Sample 2D GAMBIT journal file

```

/ Combined vertical and horizontal baffles
/ Created by Thomas Kingsley

solver select "FLUENT 5/6"

$MB_cent = <<mid_baf_centroid>>
$SB_cent = <<side_baf_centroid>>
$MB_height = <<mid_baf_height>>
$SB_wide = <<side_baf_width>>

/ Geometry

vertex create coordinates 0 0 0
vertex create coordinates 0 100 0
vertex create coordinates 0 200 0
edge create straight "vertex.2" "vertex.3"
edge create straight "vertex.1" "vertex.2"
vertex create coordinates ($SB_cent-$SB_wide/2) 0 0
edge create straight "vertex.1" "vertex.4"
vertex create coordinates ($SB_cent+$SB_wide/2) 0 0
edge create straight "vertex.4" "vertex.5"
face create translate "edge.2" onedge "edge.3"
face create translate "edge.6" onedge "edge.4"
face create translate "edge.1" onedge "edge.7"
face create translate "edge.12" onedge "edge.10"
vertex create coordinates 200 0 0
vertex create coordinates 200 ($MB_cent-$MB_height/2) 0
vertex create coordinates 200 ($MB_cent+$MB_height/2) 0
vertex create coordinates 200 200 0
edge create straight "vertex.16" "vertex.17"
edge create straight "vertex.15" "vertex.16"
edge create straight "vertex.14" "vertex.15"
edge create straight "vertex.5" "vertex.14"
edge create straight "vertex.13" "vertex.17"
vertex create coordinates 400 0 0
vertex create coordinates (400-($SB_cent-$SB_wide/2)) 0 0
vertex create coordinates (400-($SB_cent+$SB_wide/2)) 0 0
vertex create coordinates 400 100 0
vertex create coordinates 400 200 0
edge create straight "vertex.21" "vertex.22"
edge create straight "vertex.18" "vertex.21"
edge create straight "vertex.18" "vertex.19"
edge create straight "vertex.19" "vertex.20"
face create translate "edge.23" onedge "edge.24"
face create translate "edge.22" onedge "edge.28"
face create translate "edge.27" onedge "edge.25"
face create translate "edge.30" onedge "edge.34"
edge create straight "vertex.17" "vertex.30"
edge create straight "vertex.14" "vertex.20"
face create wireframe "edge.38" "edge.17" "edge.18" "edge.19" "edge.39" \
"edge.33" "edge.36" real
face create wireframe "edge.20" "edge.21" "edge.15" "edge.18" "edge.9" \
"edge.19" "edge.17" real

/ Mesh

face mesh "face.1" "face.2" "face.3" "face.4" "face.5" "face.6" "face.7" \
"face.8" "face.9" "face.10" map size 2

/ BC

physics create "baffles" btype "WALL" edge "edge.10" "edge.18" "edge.34"

export fluent5 "2D_VF_tank.msh" nozval

abort

```

## APPENDIX B: Acceleration to momentum source conversion code

```

#include "udf.h"
#include <stdio.h>
#include <stdlib.h>
#define timeend 4

real AlnrX,delt=0.015625;

DEFINE_ADJUST(Accl, domain)
{
    FILE *aptr = fopen("accelprof.txt","r");

    real t,line,lower,upper,tup,tlow;
    int i;
    char temp[20];

    t = RP_Get_Real("flow-time");

    if (t<=timeend) {
        line = (t/delt);
        for (i=0;i<=line;i++) {
            fgets(temp, 20, aptr);
        }
        lower = atof(temp);
        fgets(temp, 20, aptr);
        upper = atof(temp);
        tup = i*delt;
        tlow = (i-1)*delt;
        AlnrX = ((tup-t)/(tup-tlow)*(upper-lower)-upper);

        /* printf("interp = %f\n",((tup-t)/(tup-tlow)*(upper-lower)-
upper));*/
    }
    else {
        AlnrX = 0.0;
    }
    printf("time = %f\n",t);
    printf("Acceleration = %f\n",AlnrX);

    /* printf("upper = %f\n",upper);
    * printf("lower = %f\n",lower);
    * printf("tup = %f\n",tup);
    * printf("tlow = %f\n",tlow);*/
    fclose(aptr);
}

DEFINE_SOURCE(xmom, cell, thread, dS, eqn)
{
    double pos[ND_ND];
    double rho;
    double source;
    C_CENTROID(pos, cell, thread);

    rho = C_R(cell,thread);

    dS[eqn] = 0.0;
    source = AlnrX *rho;

    return source;
}

```

## APPENDIX C: Sample 2D Fluent journal file

```
f/rc "2D_VF_tank.msh"
g/s 0.001 0.001
de/m ulo y
de/m/multi vof 2 geo-reconstruct 0.25 no yes
de/m/v lam y
de/mat/cc air water y constant 998 n n y constant 0.001 n n n n n n
de/ph/pd phase-2 phase-2 y water
de/m/multi vof 2 geo-reconstruct 0.25 no yes
;de/ud/cf compile libudf y /home/thomas/2dslosh/LSOPT/LRF_udf_dp.c
de/ud/cf load ../../libudf
de/bc/fl fluid mixture y n y
"udf"
"xmom_source"
n n n y 0 0 n n
de/ud/fh
"none"
"Accl"
"none"
"none"
"none"
"none"
"none"
de/oc gr y 0 -9.81
so/se/dis-s p 13
so/se/dis-s f 22
so/se/dis-s m 0
so/se/ur p 0.8
so/se/ur d 1
so/se/ur bf 1
so/se/ur m 0.8
so/se/ur mp 1
so/in/sd/p2/mp 1
so/in if
so/se ts 0.00025
(rpsetvar 'piso/skew-iter 0)
a mir y n -1 1 <<fill_level>> 1
so/mo/re/pl y
(load "../../tui_patch.txt")
(patch (arg-patch-dom 'phase-2 'mp 0 () (list 'hexahedron-r0))
(rpsetvar 'monitor/commands '((command-1 40 #t "su/is/phase-2 vof
free-surf () 0.5 ()") (command-2 40 #t "f/e/as data_%t free-surf () n
y yc q y") (command-3 40 #t "su/ds/free-surf")))
s/dti 8000 50
exit y
```

## APPENDIX D: Accelerometer calibration certificate

Calibration Data Card  
SHEAR ACCELEROMETER  
MODEL # 353B03  
SERIAL # 12252

---

VOLTAGE SENSITIVITY: 10.36 mV/g  
FREQUENCY RANGE: 1-7000 Hz  
OUTPUT BIAS LEVEL: 8.9 V  
Date: 6/20/94 By: R.B.

For further information please refer to  
Calibration Certificate.

**PLB**  
PRECISION LABORATORIES

3425 Walden Ave • Depew, NY-14043  
(716) 684-0001

## APPENDIX E: Calibration of WIKA pressure sensor

Calibration of the WIKA pressure sensor was done using the equipment used in Figure E1 below. The equipment is the same as that which was used during the experimental testing and includes a laptop, data logger, WIKA pressure sensor, and power converter. Coloured fluid was poured into a Perspex cylinder to create the desired head of water. The level of water was then measured using a 1 meter ruler and referenced to a voltage reading that came from the equipment. Figure E2 below shows a comparison of the measured voltages compared with those expected from the pressure sensor based on the manufacturer's provided ratings.

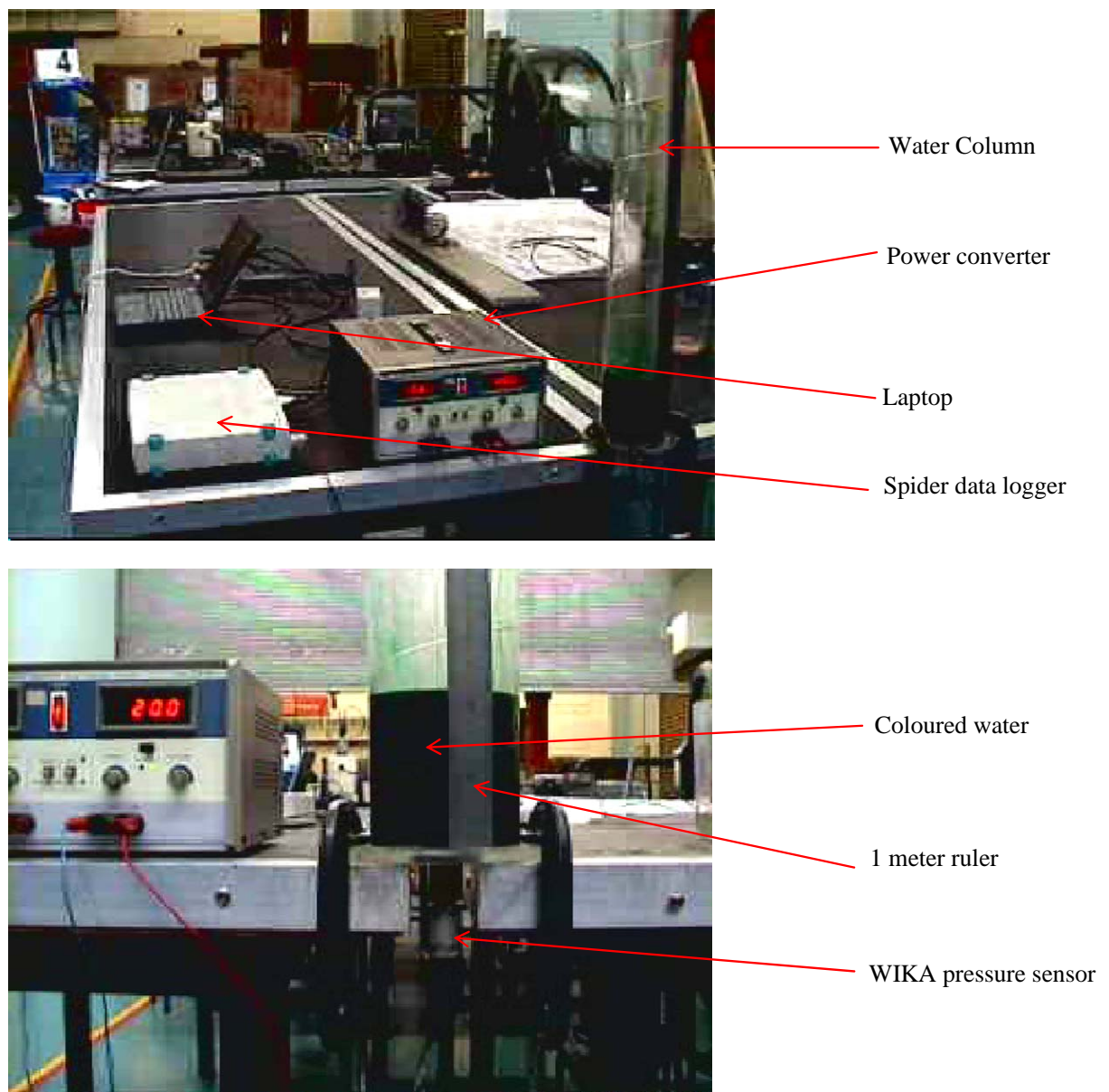
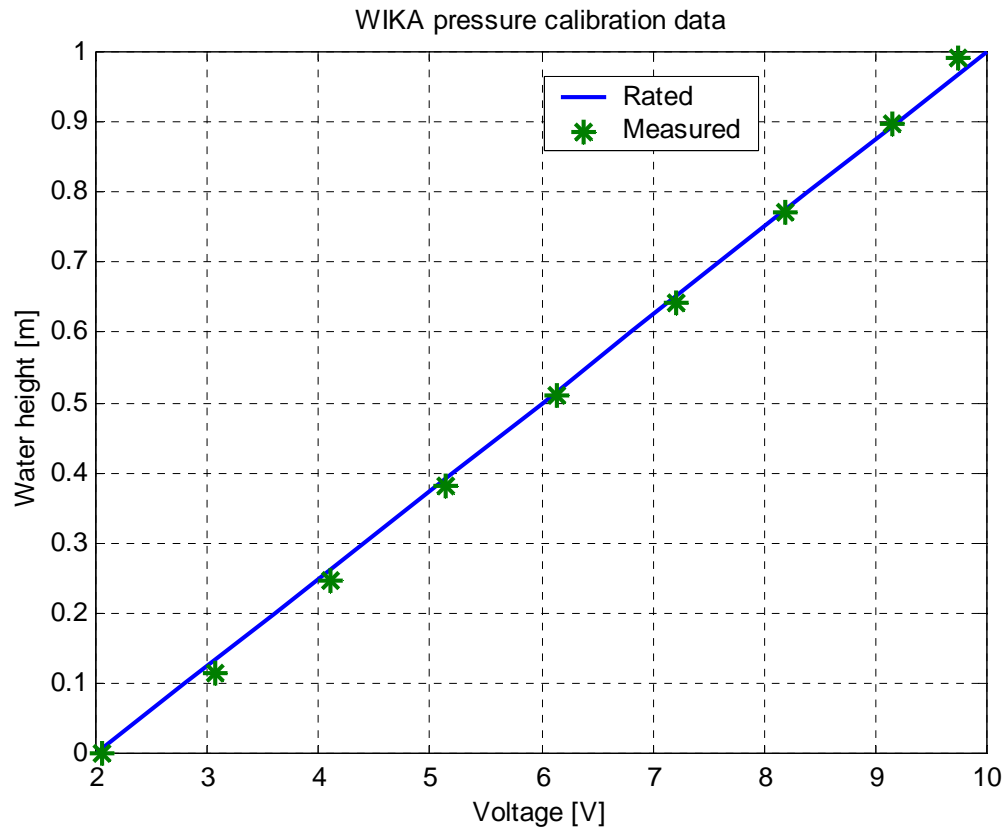


Figure E 1: WIKA pressure sensor calibration setup



**Figure E 2: Measured data versus rated voltages**

It was determined that the voltages were within acceptable limits for the purposes of the experiments. The R<sup>2</sup> deviation from the rated line was 0.9995.

## APPENDIX F: 3D optimisation LSOPT command file

```

"3D slosh opt"
Author "Rolf Deiterich"
$ Created on Fri Sep 6 00:44:41 2002
$
$ DESIGN VARIABLES
$
variables 2
Variable 'LSholedia' 40
  Lower bound variable 'LSholedia' 15
  Upper bound variable 'LSholedia' 80
Variable 'LSbaffleheight' 300
  Lower bound variable 'LSbaffleheight' 80
  Upper bound variable 'LSbaffleheight' 380
solvers 1
responses 6
$
$ NO HISTORIES ARE DEFINED
$
$
$ DEFINITION OF SOLVER "fluent"
$
  solver own 'fluent'
    solver command "/home/rolf/build/Rolf_fluent_script"
    solver input file "/home/rolf/build/fluentjourolf.jou"
$  prepro own
$  prepro command "gambit -inp"
$  prepro input file "/home/rolf/build/lsgridgen.jou"
$
$ RESPONSES FOR SOLVER "fluent"
$
  response 'Ay' {(LSbaffleheight-(2*LSholedia))/(1+2)}
  response 'Ay' linear
  response 'Az' {(400-(4*LSholedia))/(1+4)}
  response 'Az' linear
  response 'smallgap' {(LSbaffleheight-(2*LSholedia))/3)-(LSholedia/2)}
  response 'smallgap' linear
  response 'areamin' {(400*LSbaffleheight)-(8*3.14*LSholedia*LSholedia)}
  response 'areamin' linear
  response 'Max_Dev_from_file' 1.0 0.0 "../fluentc.out"
  response 'Max_Dev_from_file' linear
  response 'Funnyval_from_file' 1.0 0.0 "../funnyval.out"
  response 'Funnyval_from_file' linear
$
$ NO HISTORIES DEFINED FOR SOLVER "fluent"
$
$
$ OBJECTIVE FUNCTIONS
$
  objectives 1
  objective 'Funnyval_from_file'
$
$ CONSTRAINT DEFINITIONS
$
  constraints 4

  constraint 'areamin'
    strict
    upper bound constraint 'areamin' 95000
    slack
  constraint 'Ay'
    strict
    lower bound constraint 'Ay' 5
    slack
  constraint 'Az'
    strict
    lower bound constraint 'Az' 10
    slack
  constraint 'smallgap'
    strict
    lower bound constraint 'smallgap' 8
    slack

```

```
$  
$ EXPERIMENTAL DESIGN  
$  
Order linear  
Experimental design dopt  
Number experiment 5  
$  
$ JOB INFO  
$  
concurrent jobs 1  
iterate param design 0.01  
iterate param objective 0.01  
iterate 1  
STOP
```





# University of Pretoria etd – Kingsley, T C (2005)

```
$Azmeshsize=5
IF COND ($Az .LE. 48)
    $Azmeshsize=4
ENDIF

IF COND ($Az .LE. 32)
    $Azmeshsize=3
ENDIF

IF COND ($Az .LE. 16)
    $Azmeshsize=2
ENDIF

/????????????????????SET MESH SIZE????????????????

/create base points
vertex create "p1" coordinates 0 0 0
vertex create "p2" coordinates 0 0 $stank_half_width
vertex create "p3" coordinates 0 $bottom_gap_height 0
vertex create "p4" coordinates 0 $bottom_gap_height $stank_half_width
vertex create "p5" coordinates 0 ($stank_height-$stop_gap_height) 0
vertex create "p6" coordinates 0 ($stank_height-$stop_gap_height) $stank_half_width
vertex create "p7" coordinates 0 $stank_height 0
vertex create "p8" coordinates 0 $stank_height $stank_half_width

/Create the holes accross and then up
/y is up z is accross
$y=1
$z=1
DO PARA "$y" INIT 1 COND ($y .le. $Nholes_up) INCR 1
    DO PARA "$z" INIT 1 COND ($z .le. $half_holes_accross) INCR 1
        IF COND($z .EQ. 1)
            $("zhole"+NTOS($y)+NTOS($z))=$Az+$R
        ELSE
            $("zhole"+NTOS($y)+NTOS($z))=$("zhole"+NTOS($y)+NTOS($z-1))+$Az+$D
        ENDIF

        IF COND($y .EQ. 1)
            $("yhole"+NTOS($y)+NTOS($z))=$bottom_gap_height+$Ay+$R
            /=$bottom_gap_height+$Ay+$R
        ELSE
            $("yhole"+NTOS($y)+NTOS($z))=$("yhole"+NTOS($y-1)+NTOS($z))+$Ay+$D
        ENDIF

        vertex create ("hv"+NTOS($z)+NTOS($y)+"cv") coordinates 0 $("yhole"+NTOS($y)+NTOS($z))
        $("zhole"+NTOS($y)+NTOS($z))
        vertex create ("hv"+NTOS($z)+NTOS($y)+"1") coordinates 0 ($("yhole"+NTOS($y)+NTOS($z))- $R)
        $("zhole"+NTOS($y)+NTOS($z))
        vertex create ("hv"+NTOS($z)+NTOS($y)+"2") coordinates 0 ($("yhole"+NTOS($y)+NTOS($z))-
        $holey) ($("zhole"+NTOS($y)+NTOS($z))- $holez)
        vertex create ("hv"+NTOS($z)+NTOS($y)+"3") coordinates 0 ($("yhole"+NTOS($y)+NTOS($z))-
        ($("zhole"+NTOS($y)+NTOS($z))- $R)
        vertex create ("hv"+NTOS($z)+NTOS($y)+"4") coordinates 0
        ($("yhole"+NTOS($y)+NTOS($z))+ $holey) ($("zhole"+NTOS($y)+NTOS($z))- $holez)
        vertex create ("hv"+NTOS($z)+NTOS($y)+"5") coordinates 0 ($("yhole"+NTOS($y)+NTOS($z))+ $R)
        $("zhole"+NTOS($y)+NTOS($z))
        vertex create ("hv"+NTOS($z)+NTOS($y)+"6") coordinates 0
        ($("yhole"+NTOS($y)+NTOS($z))+ $holey) ($("zhole"+NTOS($y)+NTOS($z))+ $holez)
        vertex create ("hv"+NTOS($z)+NTOS($y)+"7") coordinates 0 ($("yhole"+NTOS($y)+NTOS($z))
        ($("zhole"+NTOS($y)+NTOS($z))+ $R)
        vertex create ("hv"+NTOS($z)+NTOS($y)+"8") coordinates 0 ($("yhole"+NTOS($y)+NTOS($z))-
        $holey) ($("zhole"+NTOS($y)+NTOS($z))+ $holez)
        vertex create ("hv"+NTOS($z)+NTOS($y)+"9") coordinates 0 ($("yhole"+NTOS($y)+NTOS($z))-
        $squaremove) ($("zhole"+NTOS($y)+NTOS($z))
        vertex create ("hv"+NTOS($z)+NTOS($y)+"10") coordinates 0 ($("yhole"+NTOS($y)+NTOS($z))
        ($("zhole"+NTOS($y)+NTOS($z))- $squaremove)
        vertex create ("hv"+NTOS($z)+NTOS($y)+"11") coordinates 0
        ($("yhole"+NTOS($y)+NTOS($z))+ $squaremove) ($("zhole"+NTOS($y)+NTOS($z))
        vertex create ("hv"+NTOS($z)+NTOS($y)+"12") coordinates 0 ($("yhole"+NTOS($y)+NTOS($z))
        ($("zhole"+NTOS($y)+NTOS($z))+ $squaremove)
```

## APPENDICES

## University of Pretoria etd – Kingsley, T C (2005)

```

edge create ("he"+NTOS($z)+NTOS($y)+"1") arc center2points ("hv"+NTOS($z)+NTOS($y)+"cv")
("hv"+NTOS($z)+NTOS($y)+"1") ("hv"+NTOS($z)+NTOS($y)+"2")
edge create ("he"+NTOS($z)+NTOS($y)+"2") arc center2points ("hv"+NTOS($z)+NTOS($y)+"cv")
("hv"+NTOS($z)+NTOS($y)+"2") ("hv"+NTOS($z)+NTOS($y)+"3")
edge create ("he"+NTOS($z)+NTOS($y)+"3") arc center2points ("hv"+NTOS($z)+NTOS($y)+"cv")
("hv"+NTOS($z)+NTOS($y)+"3") ("hv"+NTOS($z)+NTOS($y)+"4")
edge create ("he"+NTOS($z)+NTOS($y)+"4") arc center2points ("hv"+NTOS($z)+NTOS($y)+"cv")
("hv"+NTOS($z)+NTOS($y)+"4") ("hv"+NTOS($z)+NTOS($y)+"5")
edge create ("he"+NTOS($z)+NTOS($y)+"5") arc center2points ("hv"+NTOS($z)+NTOS($y)+"cv")
("hv"+NTOS($z)+NTOS($y)+"5") ("hv"+NTOS($z)+NTOS($y)+"6")
edge create ("he"+NTOS($z)+NTOS($y)+"6") arc center2points ("hv"+NTOS($z)+NTOS($y)+"cv")
("hv"+NTOS($z)+NTOS($y)+"6") ("hv"+NTOS($z)+NTOS($y)+"7")
edge create ("he"+NTOS($z)+NTOS($y)+"7") arc center2points ("hv"+NTOS($z)+NTOS($y)+"cv")
("hv"+NTOS($z)+NTOS($y)+"7") ("hv"+NTOS($z)+NTOS($y)+"8")
edge create ("he"+NTOS($z)+NTOS($y)+"8") arc center2points ("hv"+NTOS($z)+NTOS($y)+"cv")
("hv"+NTOS($z)+NTOS($y)+"8") ("hv"+NTOS($z)+NTOS($y)+"9")
edge create ("he"+NTOS($z)+NTOS($y)+"9") straight
("hv"+NTOS($z)+NTOS($y)+"9") ("hv"+NTOS($z)+NTOS($y)+"10")
edge create ("he"+NTOS($z)+NTOS($y)+"10") straight
("hv"+NTOS($z)+NTOS($y)+"10") ("hv"+NTOS($z)+NTOS($y)+"11")
edge create ("he"+NTOS($z)+NTOS($y)+"11") straight
("hv"+NTOS($z)+NTOS($y)+"11") ("hv"+NTOS($z)+NTOS($y)+"12")
edge create ("he"+NTOS($z)+NTOS($y)+"12") straight
("hv"+NTOS($z)+NTOS($y)+"12") ("hv"+NTOS($z)+NTOS($y)+"9")
edge create ("he"+NTOS($z)+NTOS($y)+"13") straight
("hv"+NTOS($z)+NTOS($y)+"9") ("hv"+NTOS($z)+NTOS($y)+"1")
edge create ("he"+NTOS($z)+NTOS($y)+"14") straight
("hv"+NTOS($z)+NTOS($y)+"10") ("hv"+NTOS($z)+NTOS($y)+"3")
edge create ("he"+NTOS($z)+NTOS($y)+"15") straight
("hv"+NTOS($z)+NTOS($y)+"11") ("hv"+NTOS($z)+NTOS($y)+"5")
edge create ("he"+NTOS($z)+NTOS($y)+"16") straight
("hv"+NTOS($z)+NTOS($y)+"12") ("hv"+NTOS($z)+NTOS($y)+"7")

```

ENDDO

ENDDO

/create bottom and top gap verticies

```

DO PARA "$z" INIT 1 COND ($z .LE. $half_holes_accross) INCR 1
vertex create ("11p"+NTOS($z)) coordinates 0 $line1y $("zhole1"+NTOS($z))
vertex create ("12p"+NTOS($z)) coordinates 0 $line2y $("zhole1"+NTOS($z))
vertex create ("13p"+NTOS($z)) coordinates 0 $line3y $("zhole1"+NTOS($z))
vertex create ("14p"+NTOS($z)) coordinates 0 $line4y $("zhole1"+NTOS($z))
ENDDO

```

/create vertical verticies on either side of baffle

```

DO PARA "$y" INIT 1 COND ($y .LE. $Nholes_up) INCR 1
vertex create ("h1v"+NTOS($y)+"left") coordinates 0 $("yhole"+NTOS($y)+"1") 0
vertex create ("h1v"+NTOS($y)+"right") coordinates 0 $("yhole"+NTOS($y)+"1") $stank_half_width
ENDDO

```

/GAP

/create horisontal edges on bottom and top gap (always exist)

```

edge create "11s1" straight "p1" "11p1"
edge create ("11s"+NTOS($half_holes_accross+1)) straight ("11p"+NTOS($half_holes_accross)) "p2"

edge create "12s1" straight "p3" "12p1"
edge create ("12s"+NTOS($half_holes_accross+1)) straight ("12p"+NTOS($half_holes_accross)) "p4"
edge create "13s1" straight "p5" "13p1"
edge create ("13s"+NTOS($half_holes_accross+1)) straight ("13p"+NTOS($half_holes_accross)) "p6"

edge create "14s1" straight "p7" "14p1"
edge create ("14s"+NTOS($half_holes_accross+1)) straight ("14p"+NTOS($half_holes_accross)) "p8"

```

/need this single gap

/egde create "11s1" straight "p1" "p2"

/egde create "11s1" straight "p7" "p8"

## APPENDICES

## University of Pretoria etd – Kingsley, T C (2005)

/create horizontal edges on bottom and top gap (if needed)

```
IF COND($half_holes_accross .GT. 1)
  DO PARA "$z" INIT 1 COND ($z .LT. $half_holes_accross) INCR 1
    edge create ("11s"+NTOS($z+1)) straight ("11p"+NTOS($z)) ("11p"+NTOS($z+1))
    edge create ("12s"+NTOS($z+1)) straight ("12p"+NTOS($z)) ("12p"+NTOS($z+1))
    edge create ("13s"+NTOS($z+1)) straight ("13p"+NTOS($z)) ("13p"+NTOS($z+1))
    edge create ("14s"+NTOS($z+1)) straight ("14p"+NTOS($z)) ("14p"+NTOS($z+1))
  ENDDO
ENDIF
```

/create vertical gap edges that always exist

```
edge create ("15s1")          straight "p1" "p3"
edge create ("16s1")          straight "p2" "p4"
edge create ("15s"+NTOS($Nholes_up+3)) straight "p5" "p7"
edge create ("16s"+NTOS($Nholes_up+3)) straight "p6" "p8"
```

/create vertical gap edges that might exist

```
IF COND($half_holes_accross .GE. 1)
  DO PARA "$z" INIT 1 COND ($z .LE. $half_holes_accross) INCR 1
    edge create ("bgl"+NTOS($z)) straight ("11p"+NTOS($z)) ("12p"+NTOS($z))
    edge create ("tgl"+NTOS($z)) straight ("13p"+NTOS($z)) ("14p"+NTOS($z))
  ENDDO
ENDIF
```

/create vertical baffle lines that always exist

```
edge create ("15s2")          straight ("p3")          ("h1v1left")
edge create ("15s"+NTOS($Nholes_up+2)) straight ("h1v"+NTOS($Nholes_up)+"left") ("p5")
edge create ("16s2")          straight ("p4")          ("h1v1right")
edge create ("16s"+NTOS($Nholes_up+2)) straight ("h1v"+NTOS($Nholes_up)+"right") ("p6")
```

/create vertical baffle line

```
IF COND($half_holes_accross .GT. 1)
  DO PARA "$y" INIT 1 COND ($y .LT. $Nholes_up) INCR 1
    edge create ("15s"+NTOS($y+2)) straight ("h1v"+NTOS($y)+"left") ("h1v"+NTOS($y+1)+"left")
    edge create ("16s"+NTOS($y+2)) straight ("h1v"+NTOS($y)+"right") ("h1v"+NTOS($y+1)+"right")
  ENDDO
ENDIF
```

/create internal baffle lines v bottom

```
DO PARA "$z" INIT 1 COND ($z .LE. $half_holes_accross) INCR 1
  edge create ("1b1"+NTOS($z)) straight ("12p"+NTOS($z)) ("hv"+NTOS($z)+"11")
ENDDO
```

/create internal baffle lines v middle

```
IF COND($half_holes_accross .GT. 1)
  DO PARA "$y" INIT 1 COND ($y .LT. $Nholes_up)
    DO PARA "$z" INIT 1 COND ($z .LE. $half_holes_accross) INCR 1
      edge create ("b1v1"+NTOS($y)+NTOS($z)) straight ("hv"+NTOS($z)+NTOS($y)+"5")
    ("hv"+NTOS($z)+NTOS($y+1)+"1")
  ENDDO
  ENDDO
ENDIF
```

/create internal baffle lines v top

```
DO PARA "$z" INIT 1 COND ($z .LE. $half_holes_accross) INCR 1
  edge create ("ub1"+NTOS($z)) straight ("hv"+NTOS($z)+NTOS($Nholes_up)+"5") ("13p"+NTOS($z))
ENDDO
```

/create internal baffle lines h left

```
DO PARA "$y" INIT 1 COND ($y .LE. $Nholes_up) INCR 1
  edge create ("1h1"+NTOS($y)) straight ("h1v"+NTOS($y)+"left") ("hv1"+NTOS($y)+"3")
ENDDO
```

/create internal baffle lines h middle

```
IF COND($half_holes_accross .GT. 1)
  DO PARA "$y" INIT 1 COND ($y .LE. $Nholes_up)
    DO PARA "$z" INIT 1 COND ($z .LT. $half_holes_accross) INCR 1
      edge create ("b1h1"+NTOS($y)+NTOS($z)) straight ("hv"+NTOS($z)+NTOS($y)+"7")
    ("hv"+NTOS($z+1)+NTOS($y)+"3")
  ENDDO
  ENDDO
```

## APPENDICES

# University of Pretoria etd – Kingsley, T C (2005)

```
ENDDO
ENDIF

/create internal baffle lines h right
DO PARA "$y" INIT 1 COND ($y .LE. $Nholes_up) INCR 1
    edge create ("rhbl"+NTOS($y)) straight ("hv"+NTOS($half_holes_accross)+NTOS($y)+"7")
    ("hlv"+NTOS($y)+"right")
ENDDO

////////////////////////////////////////////////////////////////////////////////////////////////////////////////////////////////
/FACES
////////////////////////////////////////////////////////////////////////////////////////////////////////////////////////////////

/create faces on bottom gap
/lower gap face

face create "lgfleft" wireframe "l1s1" "l5s1" "l2s1" "bg11"
face create "lgfright" wireframe ("l1s"+NTOS($half_holes_accross+1)) ("bg1"+NTOS($half_holes_accross))
("l2s"+NTOS($half_holes_accross+1)) "l6s1"

IF COND($half_holes_accross .GT. 1)
    DO PARA "$z" INIT 1 COND ($z .LT. $half_holes_accross) INCR 1
        face create ("lgf"+NTOS($z)) wireframe ("l1s"+NTOS($z+1)) ("bg1"+NTOS($z)) ("l2s"+NTOS($z+1))
    ("bg1"+NTOS($z+1))
    ENDDO
ENDIF

/create faces on top gap
/upper gap face

face create "ugfleft" wireframe ("l3s1") ("l5s"+NTOS($Nholes_up+3)) "l4s1" "tg11"
face create "ugfright" wireframe ("l3s"+NTOS($half_holes_accross+1)) ("tg1"+NTOS($half_holes_accross))
("l4s"+NTOS($half_holes_accross+1)) ("l6s"+NTOS($Nholes_up+3))

IF COND($half_holes_accross .GT. 1)
    DO PARA "$z" INIT 1 COND ($z .LT. $half_holes_accross) INCR 1
        face create ("ugf"+NTOS($z)) wireframe ("l3s"+NTOS($z+1)) ("tg1"+NTOS($z)) ("l4s"+NTOS($z+1))
    ("tg1"+NTOS($z+1))
    ENDDO
ENDIF

////////////////////////////////////////////////////////////////////////////////////////////////////////////////////////////////

/create lower baffle faces that always exist

face create "bf11" wireframe "l2s1" "l5s2" "lhbl1" "he112" "he111" "lbl1"
face create ("bf1"+NTOS($half_holes_accross+1)) wireframe ("l2s"+NTOS($half_holes_accross+1))
("lbl"+NTOS($half_holes_accross)) ("he"+NTOS($half_holes_accross)+"18") ("he"+NTOS($half_holes_accross)+"17") "rhbl1"
"l6s2"

/create lower baffle faces that might exist

IF COND($half_holes_accross .GT. 1)
    DO PARA "$z" INIT 1 COND ($z .LT. $half_holes_accross) INCR 1
        face create ("bf1"+NTOS($z+1)) wireframe ("l2s"+NTOS($z+1)) ("lbl"+NTOS($z))
    ("he"+NTOS($z)+"18") ("he"+NTOS($z)+"17") ("bihl1"+NTOS($z)) ("he"+NTOS($z+1)+"12") ("he"+NTOS($z+1)+"11")
    ("lbl"+NTOS($z+1))
    ENDDO
ENDIF

/create upper baffle faces that always exist

face create ("bf"+NTOS($Nholes_up+1)+"1") wireframe ("l3s1") ("l5s"+NTOS($Nholes_up+2)) ("lhbl"+NTOS($Nholes_up))
("he1"+NTOS($Nholes_up)+"3") ("he1"+NTOS($Nholes_up)+"4") "ubl1"
face create ("bf"+NTOS($Nholes_up+1)+NTOS($half_holes_accross+1)) wireframe ("l3s"+NTOS($half_holes_accross+1))
("ubl"+NTOS($half_holes_accross)) ("he"+NTOS($half_holes_accross)+NTOS($Nholes_up)+"5")
("he"+NTOS($half_holes_accross)+NTOS($Nholes_up)+"6") ("rhbl"+NTOS($Nholes_up)) ("l6s"+NTOS($Nholes_up+2))

/create upper baffle faces that might exist

IF COND($half_holes_accross .GT. 1)
    DO PARA "$z" INIT 1 COND ($z .LT. $half_holes_accross) INCR 1
        face create ("bf"+NTOS($Nholes_up+1)+NTOS($z+1)) wireframe ("l3s"+NTOS($z+1))
    ("ubl"+NTOS($z)) ("he"+NTOS($z)+NTOS($Nholes_up)+"5") ("he"+NTOS($z)+NTOS($Nholes_up)+"6")
ENDIF
```

## APPENDICES



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/lower baffle faces corner modify

face modify "bf11" corner "hv112"

face modify ("bf1"+NTOS(\$half\_holes\_accross+1)) corner ("hv"+NTOS(\$half\_holes\_accross)+"18")

IF COND(\$half\_holes\_accross .GT. 1)

DO PARA "\$z" INIT 1 COND (\$z .LT. \$half\_holes\_accross) INCR 1

face modify ("bf1"+NTOS(\$z+1)) corner ("hv"+NTOS(\$z)+"18") ("hv"+NTOS(\$z+1)+"12")

ENDDO

ENDIF

/upper baffle faces corner modify

face modify ("bf"+NTOS(\$Nholes\_up+1)+"1") corner ("hv1"+NTOS(\$Nholes\_up)+"4")

face modify ("bf"+NTOS(\$Nholes\_up+1)+NTOS(\$half\_holes\_accross+1)) corner

("hv"+NTOS(\$half\_holes\_accross)+NTOS(\$Nholes\_up)+"6")

IF COND(\$half\_holes\_accross .GT. 1)

DO PARA "\$z" INIT 1 COND (\$z .LT. \$half\_holes\_accross) INCR 1

face modify ("bf"+NTOS(\$Nholes\_up+1)+NTOS(\$z+1)) corner

("hv"+NTOS(\$z)+NTOS(\$Nholes\_up)+"6") ("hv"+NTOS(\$z+1)+NTOS(\$Nholes\_up)+"4")

ENDDO

ENDIF

/Middle baffle faces corner modify all if

IF COND(\$half\_holes\_accross .GT. 1)

/middle faces left

DO PARA "\$y" INIT 1 COND (\$y .LT. \$Nholes\_up) INCR 1

face modify ("bf"+NTOS(\$y+1)+"1") corner ("hv1"+NTOS(\$y)+"4") ("hv1"+NTOS(\$y+1)+"2")

ENDDO

/middle faces right

DO PARA "\$y" INIT 1 COND (\$y .LT. \$Nholes\_up) INCR 1

face modify ("bf"+NTOS(\$y+1)+NTOS(\$half\_holes\_accross+1)) corner

("hv"+NTOS(\$half\_holes\_accross)+NTOS(\$y)+"6") ("hv"+NTOS(\$half\_holes\_accross)+NTOS(\$y+1)+"8")

ENDDO

/middle faces middle

DO PARA "\$y" INIT 1 COND (\$y .LT. \$Nholes\_up) INCR 1

DO PARA "\$z" INIT 1 COND (\$z .LT. \$half\_holes\_accross) INCR 1

face modify ("bf"+NTOS(\$y+1)+NTOS(\$z+1)) corner ("hv"+NTOS(\$z)+NTOS(\$y)+"6")

("hv"+NTOS(\$z+1)+NTOS(\$y)+"4") ("hv"+NTOS(\$z)+NTOS(\$y+1)+"8") ("hv"+NTOS(\$z+1)+NTOS(\$y+1)+"2")

ENDDO

ENDDO

ENDIF









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```
/MESH THE UPPER GAP RIGHT
    face mesh    "ugfright" map size $NHmeshsize
    volume create "ugvr" translate "ugfright" onedge "voledge"
    face cmov    "ugfright" multiple 1 unlinkmesh offset $vollength 0 0
    face connect real
    volume mesh  "ugvr" map size $NHmeshsize
    volume cmov  "ugvr" multiple $copyntimes unlinkmesh offset $vollength 0 0

/vertex connect real
/edge connect real
face connect real

$lastvalid=lastid(t_vo)
$counterv=1

DO PARA "$counterv" INIT 1 COND ($counterv .LE. $lastvalid) INCR 1
    volume mesh ("volume."+NTOS($counterv)) submap size $NHmeshsize
ENDDO

$lastvalid=lastid(t_vo)
$counterv=1

DO PARA "$counterv" INIT 1 COND ($counterv .LE. $lastvalid) INCR 1
    volume mesh ("volume."+NTOS($counterv)) submap size $meshsize
ENDDO

/BBBBBBBBBBBBBBBBBBBBBBBBBBBBBBBBBBBBBBBBBBBBBBBBBBBBBBBBBBBBBBBBBBBBBBBBBBBBBBBBBBBB
/Set Boundary Conditions
/BBBBBBBBBBBBBBBBBBBBBBBBBBBBBBBBBBBBBBBBBBBBBBBBBBBBBBBBBBBBBBBBBBBBBBBBBBBBBBBBBBBB

/loop for setting the boundary conditions

declare $facecoords [1:3]

$lastfaceid=lastid(t_fa)
$counter=1
$xmin=10
$xmax=($stank_length-10)
/$ymin=($bottom_gap_height)
/$ymax=($stank_height-$top_gap_height)
$ymin=0
$ymax=0

/check to see if you need to create groups before you can add info to them
vertex create "phantom1" coordinates 0 0 -20
vertex create "phantom2" coordinates 0 5 -20
vertex create "phantom3" coordinates 0 5 -25
vertex create "phantom4" coordinates 0 0 -25
edge create "phe1" straight "phantom1" "phantom2"
edge create "phe2" straight "phantom2" "phantom3"
edge create "phe3" straight "phantom3" "phantom4"
edge create "phe4" straight "phantom4" "phantom1"
face create "phantomface1" wireframe "phe1" "phe2" "phe3" "phe4"

vertex create "phantom5" coordinates 0 0 -40
vertex create "phantom6" coordinates 0 5 -40
vertex create "phantom7" coordinates 0 5 -45
vertex create "phantom8" coordinates 0 0 -45
edge create "phe5" straight "phantom5" "phantom6"
edge create "phe6" straight "phantom6" "phantom7"
edge create "phe7" straight "phantom7" "phantom8"
edge create "phe8" straight "phantom8" "phantom5"
face create "phantomface2" wireframe "phe5" "phe6" "phe7" "phe8"

group create "wallsym" face "phantomface1"
group create "intwalls" face "phantomface2"

$Shift=2
$z=0
$y=0
```

## APPENDICES

## University of Pretoria etd – Kingsley, T C (2005)

```
DO PARA "$counter" INIT 1 COND ($counter .LE. $lastfaceid) INCR 1
    $facecoords=ENT2LOC("face."+NTOS($counter))

    IF COND ($facecoords[3] .EQ. $stank_half_width)
        group add "wallsym" face ("face."+NTOS($counter))
    ENDIF

    DO PARA "$z" INIT 1 COND ($z .LE. ($half_holes_accross+1)) INCR 1

        DO PARA "$y" INIT 1 COND ($y .LE. ($Nholes_up+1)) INCR 1

            IF COND ($z .EQ. 1)
                $zmin=0
                $zmax=("$zhole1"+NTOS($z))- $Shift
            ENDIF

            IF COND (($z .GT. 1) .AND. ($z .LE. ($half_holes_accross)))
                $zmin=("$zhole1"+NTOS($z-1))+ $Shift
                $zmax=("$zhole1"+NTOS($z))- $Shift
            ENDIF

            IF COND ($z .EQ. ($half_holes_accross+1) )
                $zmin=("$zhole1"+NTOS($z-1))+ $Shift
                $zmax=$stank_half_width
            ENDIF

            IF COND ($y .EQ. 1)
                $ymin=($bottom_gap_height+5)
                $ymax=("$yhole"+NTOS($y)+"1")-$R
            ENDIF

            IF COND (($y .GT. 1) .AND. ($y .LT. ($Nholes_up+1)))
                $ymin=("$yhole"+NTOS($y-1)+"1")+ $R
                $ymax=("$yhole"+NTOS($y)+"1")-$R
            ENDIF

            IF COND ($y .EQ. ($Nholes_up+1))
                $ymin=("$yhole"+NTOS($y-1)+"1")+ $R
                $ymax=($stank_height-$stop_gap_height-5)
            ENDIF

            IF COND ( ($facecoords[1] .GT. $xmin) .AND. ($facecoords[1] .LT. $xmax) .AND.
($facecoords[2] .GT. $ymin) .AND. ($facecoords[2] .LT. $ymax) .AND. ($facecoords[3] .GT. $zmin) .AND.
($facecoords[3] .LT. $zmax))
                group add "intwalls" face ("face."+NTOS($counter))
            ENDIF
        ENDDO
    ENDDO

    ENDDO

edge delete "voledge" lowertopology
face delete "phantomface1" lowertopology
face delete "phantomface2" lowertopology

/check to see if this is valid
physics create "symwallplane" btype "SYMMETRY" group "wallsym"
physics create "internalwalls" btype "WALL" group "intwalls"

default set "FILE_IO.FLUENT5.EXPORT_USING_UTILITY" numeric 1
/export fluent5 "/home/rolf/gm1.msh"
export fluent5 "ismesh.msh"

//EOF
```

## APPENDIX H: 3D baffled tank Fluent journal file

```
!3D sloshing Fluent setup journal
f/rc lsmesh.msh
g/s 0.001 0.001 0.001
!echo grid/check
!echo display/grid-outline
!echo display/view dv
d/v read-v
"viewr.vw"
de/m u l o y
de/m/solver seg y
de/m multi vof 2 geo-reconstruct 0.25 no yes
de/m/v lam y
de/mat/cc air water y constant 998 n n y constant 0.001 n n n n n
de/ph pd phase-2 y water
de/m multi vof 2 geo-reconstruct 0.25 no yes
de/ud cf libudf
de/bc/fl
fluid
mixture
y
y
"udf"
"xmom_source"
n
0
n
0
n
y
0
0
0
0
0
0
1
n
de/ud/fh
"none"
"Accl"
"none"
"none"
"none"
"none"
!echo de/mat/cc air water y constant 998 n n y constant 0.001 n n n n n
!echo de/ph pd phase-2 y water
de/oc grav y 0 -9.81 0
so/se/dis-s p 13
so/se/dis-s f 22
so/se/dis-s m 0
so/se/ur p 0.6
so/se/ur d 1
so/se/ur bf 1
so/se/ur m 0.8
so/se/ur mp 1
so/in/cd az
so/in if
so/se ts 0.001
(rpsetvar 'piso/skew? #f)
a mih y n 0 0.5 0 0.2 0 0.2
(cx-gui-do cx-activate-item "MenuBar*InitializeSubMenu*Patch...")
(cx-gui-do cx-set-list-selections "Patch*Frame1*Frame2*List2(Variable)" '( 4))
(cx-gui-do cx-activate-item "Patch*Frame1*Frame2*List2(Variable)")
(cx-gui-do cx-set-real-entry-list "Patch*Frame2*RealEntry1(Value)" '( 1))
(cx-gui-do cx-set-list-selections "Patch*Frame3*Frame2*List2(Registers To Patch)" '( 0))
(cx-gui-do cx-activate-item "Patch*Frame3*Frame2*List2(Registers To Patch)")
(cx-gui-do cx-activate-item "Patch*PanelButtons*PushButton1(Patch)")
(cx-gui-do cx-activate-item "Patch*PanelButtons*PushButton1(Close)")
so/mo/re/pl y
!echo de/mat/ copy fluid water-liquid
!echo de/ph pd phase-2 y water-liquid
```

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```
!echo (rpsetvar 'monitor/commands '((command-1 10 #t "su/is/vof-phase-2 free-surf () 0.5 ()") (command-2 10 #t "f/e/as data_%t  
free-surf () n y yc q y") (command-3 10 #t "su/ds/free-surf")))  
(rpsetvar 'monitor/commands '((command-1 20 #t "su/is/vof-phase-2 free-surf () 0.5 ()") (command-2 20 #t "f/e/as data_%t free-  
surf () n y yc q y") (command-3 20 #t "su/ds/free-surf")))  
!echo so/ dti 4 20  
f/wc lsmesh.cas.gz  
  
f/as/ rn lsmesh.gz  
f/as/ df 500  
f/as/ cf 500  
so dti 7000 20
```

## APPENDIX I: 3D data extraction source code

```
// Create by Rolf Deitrich
// 3D Data extraction source code

#include <stdio.h>
#include <string.h>
#include <stdlib.h>
#include <math.h>

#define NO_OF_FILES 349 //350 inc of 2 starting at 2; 349 inc of 2 starting at 4; 700 inc of 1 starting at 1
#define END_OF_LOOP 700
#define LINE_BUFFER_SIZE 100

int main()

{
    int i;
    char line[LINE_BUFFER_SIZE] = "";
    char filename[80] = "";
    char *basename = "data_0";
    char *postfix = "\0";
    char tempstr[5];
        char ootempstr[80];

    FILE *fh;

        char line1[255];
        FILE* fh1; //dev file

        char line2[255];
        FILE* fh2; //max file

        char line3[255];
        FILE* fh3; //funny val file file

        char linenoiseup[255];
        FILE* fhup; //max height of noise value

        char linenoisedown[255];
        FILE* fhdown; //max height of noise value

        char linenormalplat[255];
        FILE* fhnormal;

        double value[5];
        int num = 0;

        double dMultifilesquaredev=0;
        double dLevel=0.2;
        int iMultifilecounter=0;
        double dMultifilesingledev=0;
        double dMaxmultidev=0;
        double dSinglefiledev=0;
        double dFinaldev;
        char *filename2="multilev.txt";
        char *filename3="maxdev.txt";
        char *filename4="funnyval.txt";

        char *filenamenoiseup="noisemaxup.txt";
        char *filenamenoisedown="noisedown.txt";
        double dGetnoiseup=0;
        double dGetnoisedown=400;

        char *filamenormalizedpeak="normalizedpeak.txt";
        double dNormalplat=0;
        double dOvershootpercent;

        fh1 = fopen( filename2, "w" );
        fclose( fh1 );

        fhup = fopen( filenamenoiseup, "w" );
```

```

fclose( fhup );

fhndown = fopen( filenameoisedown, "w" );
fclose( fhndown );

fhnormal = fopen ( filenameormalizedpeak, "w" );
fclose( fhnormal );

for( i = 4; i <= END_OF_LOOP; i+=2 )
{
    if ( i > END_OF_LOOP)
        printf("problems!!!");

    strcpy( filename, basename );

    strcpy(ootempstr, "");

    if ( i < 100 )
    {
        strcpy(ootempstr, "0");
    }
    if ( i < 10 )
    {
        strcpy(ootempstr, "00");
    }
    if ( i < 1 )
    {
        strcpy(ootempstr, "000");
    }

    strcat( filename, ootempstr );
    sprintf( tempstr, "%i", i*10 );
    strcat( filename, tempstr );
    strcat( filename, postfix );
    //printf("filename = %s\n", filename);

    fh = fopen( filename, "r" );

    if( fh == NULL )
    {
        printf("Error opening file to be read in \n");
        exit(0);
    }
    else
    {
        fgets( line, LINE_BUFFER_SIZE, fh ); // Get rid of first line

        fgets( line, LINE_BUFFER_SIZE, fh );

        while ( ( line != NULL ) && ( strlen(line) > 5 ) )
        {
            iMultifilecounter++;
            num = atoi( strtok( line, "\t\r\n," ) );
            value[0] = atof( strtok( NULL, "\t\r\n," ) );
            value[1] = atof( strtok( NULL, "\t\r\n," ) );
            value[2] = atof( strtok( NULL, "\t\r\n," ) );
            value[3] = atof( strtok( NULL, "\t\r\n," ) );
            //value[4] = atof( strtok( NULL, "\t\r\n," ) );

            // Calculations
            dMultifilesquaredev=dMultifilesquaredev+pow((value[3]-dLevel),2);

            if( dGetnoiseup <= value[3] )
            {
                dGetnoiseup = value[3];
            }
            if( dGetnoisedown >= value[3] )
            {
                dGetnoisedown = value[3];
            }
            if( i == 400 )
            {
                dNormalplat = value[3];
            }
        }
    }
}

```



```

// End of calculations

    fgets( line, LINE_BUFFER_SIZE, fh );
} //end while loop reading file

    //printf( "EOF, num = %i\n", num );
} //end if else for multifilw

    dMultifilesingledev=(dMultifilesquaredev)/iMultifilecounter;
    if( dMaxmultidev <= dMultifilesingledev )
        dMaxmultidev = dMultifilesingledev;
    }
    //begin write level dev to file
    fh1 = fopen( filename2, "a" );
if( fh1 == NULL )
{
    printf("Error opening file\n");
    exit(0);
}
sprintf( line1, "%f\n",dMultifilesingledev );
    fputs( line1, fh1 );
    fclose( fh1 ); //end write level dev to file
    //begin writing to noise file up
    fhup = fopen( filenameoiseup, "a" );
    sprintf( linenoiseup, "%f\n", dGetnoiseup );
    fputs( linenoiseup,fhup );
    fclose( fhup );
    //end writing to noise file up

//begin writing to noise file down
fhdown = fopen( filenameoisedown, "a" );
sprintf( linenoisedown, "%f\n", dGetnoisedown );
fputs( linenoisedown,fhdown );
fclose( fhdown );
//end writing to noise file down

//reset loop var
dGetnoiseup=0;
dGetnoisedown=400;
//end reset loop var

    dSinglefiledev=dSinglefiledev+dMultifilesingledev;
    fclose(fh); //close multifile
} // end of for loop going throught the files

    //Funny val start

    dFinaldev=dSinglefiledev/NO_OF_FILES;
fh3 = fopen( filename4, "w" );
if( fh3 == NULL )
{
    printf("Error opening file\n");
    exit(0);
}
    sprintf( line3, "%f", dFinaldev );
    fputs( line3, fh3 );
    fclose( fh3 );
    //printf( "dFinaldev = %d\n", dFinaldev );

    //Funny val end

    //begin write max dev to file

    fh2 = fopen( filename3, "w" );
if( fh2 == NULL )
{
    printf("Error opening file\n");
    exit(0);
}
    sprintf( line2, "%f" , dMaxmultidev );
    printf( line2,dMaxmultidev );
    fputs( line2, fh2 );
    fclose( fh2 );

```

```
//end write max dev to file

//begin write normalized overshoot to file
dOvershootpercent=((dMaxmultidev-dNormalplat)/(dNormalplat))*100;

fhnormal = fopen ( filenameormalizedpeak, "w" );
if( fhnormal == NULL )
{
printf("Error opening file\n");
exit(0);
}
sprintf( linenormalplat, "%f", dOvershootpercent );
fputs( linenormalplat , fhnormal);d
fclose( fhnormal );

//end writing normalized overshoot to file

} // end of main
```

## APPENDIX J: Fluent UDF momentum source input file

```
#include "udf.h"
#define time 2
#define velocity 30

double AlnrX;

DEFINE_ADJUST(Accl, domain)
{
    double t;

    t = RP_Get_Real("flow-time");
    /*t=0.2;*/

    if (t<=time) {
        AlnrX = velocity/(3.6*time);
    }
    else {
        AlnrX = 0.0;
    }
    printf("time = %f\n",t);
    printf("accel = %f\n",AlnrX);
}

DEFINE_SOURCE(xmom_source, cell, thread, dS, eqn)
{
    double pos[ND_ND];
    double rho;
    double source;

    C_CENTROID(pos,cell,thread);

    rho = C_R(cell,thread);

    dS[eqn] = 0.0;
    source = AlnrX *rho;

    return source;
}
```

## APPENDIX K: 2D TDV extraction source code

```
// fluentc.c edited by Thomas Kingsley on 5/11/2002 for
// adaptation to 2-D sloshing and TDV

#include <stdio.h>
#include <string.h>
#include <stdlib.h>
#include <math.h>

#define NO_OF_FILES 125          // Number of data files to process
#define END_OF_LOOP 500        // Final data file name
#define LINE_BUFFER_SIZE 100

int main()

{
    int i;
    char line[LINE_BUFFER_SIZE] = "";
    char filename[80] = "";
    char *basename = "data_\0";
    char *postfix = "\0";
    char tempstr[5];
    char ootempstr[80];

    FILE *fh;

    char line1[255];
    FILE* fh1;          //dev file

    char line2[255];
    FILE* fh2;          //max file

    char line3[255];
    FILE* fh3;          //funny val file file

    char linenoiseup[255];
    FILE* fhup;          //max height of noise value

    char linenoisedown[255];
    FILE* fhdown;          //max height of noise value

    char linenormalplat[255];
    FILE* fhnormal;

    double value[5];
    int num = 0;

    double dMultifilesquaredev=0;
    double dLevel=0.28;
    int iMultifilecounter=0;
    double dMultifilesingledev=0;
    double dMaxmultidev=0;
    double dSinglefiledev=0;
    double dFinaldev=0;
    char *filename2="multilev.txt";
    char *filename3="maxdev.txt";
    char *filename4="TotalDev.txt";

    char *filenamenoiseup = "noisemaxup.txt";
    char *filenamenoisedown = "noisedown.txt" ;
    double dGetnoiseup=0;
    double dGetnoisedown=400;

    char *filenamennormalizedpeak="normwave.txt";
    double dNormalplat=0;
    double dOvershootpercent;

    char temp1[255];
    char temp2[255];

    fh1 = fopen( filename2, "w" );
```

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```
fclose( fh1 );
/*
fhnup = fopen( filenameoiseup, "w" );
fclose( fhnup );

fhndown = fopen( filenameoisedown, "w" );
fclose( fhndown );
*/

fhnormal = fopen ( filenameormalizedpeak, "w" );
fclose( fhnormal );

for( i = 4; i <= END_OF_LOOP; i+=4 )
{
    if ( i > END_OF_LOOP)
        printf("problems!!!");

    strcpy( filename, basename );

    strcpy(ootempstr, "");

    if ( i < 100 )
    {
        strcpy(ootempstr, "0");
    }
    if ( i < 10 )
    {
        strcpy(ootempstr, "00");
    }
    if ( i < 1 )
    {
        strcpy(ootempstr, "000");
    }

    strcat( filename, ootempstr );
    sprintf( tempstr, "%i", i*10 );
    strcat( filename, tempstr );
    strcat( filename, postfix );

    fh = fopen( filename, "r" );

    if( fh == NULL )
    {
        printf("Error opening file to be read in \n");
        exit(0);
    }
    else
    {
        fgets( line, LINE_BUFFER_SIZE, fh );    // Get rid of first line

        fgets( line, LINE_BUFFER_SIZE, fh );

        while ( ( line != NULL ) && (strlen(line) > 5) )
        {
            iMultifilecounter++;
            num = atoi( strtok( line, " \t\r\n," ) );
            value[0] = 0;//atof( strtok( NULL, " \t\r\n," ) );
            value[1] = atof( strtok( NULL, " \t\r\n," ) );
            value[2] = atof( strtok( NULL, " \t\r\n," ) );
            value[3] = atof( strtok( NULL, " \t\r\n," ) );
            //value[4] = atof( strtok( NULL, " \t\r\n," ) );

            // Calculations

            //dMultifilesquaredev=dMultifilesquaredev+pow((value[3]-dLevel),2);

            dMultifilesquaredev=dMultifilesquaredev+pow(((value[3]-dLevel)*(value[3]-
dLevel)),0.5);

            if( dGetnoiseup <= value[3] )
            {
                dGetnoiseup = value[3];
            }
            if( dGetnoisedown >= value[3] )
            {
                dGetnoisedown = value[3];
            }
        }
    }
}
```

```

        // End of calculations

        fgets( line, LINE_BUFFER_SIZE, fh );
    } //end while loop reading file

    //printf( "EOF, num = %i\n", num );
} //end if else for multifilw

    dMultifilesingledev=(dMultifilesquaredev)/iMultifilecounter;

    if( i == 400 )
    {
        dNormalplat = dMultifilesingledev ;
    }

    if( dMaxmultidev <= dMultifilesingledev )
    {
        dMaxmultidev = dMultifilesingledev;
    }

    //begin write level dev to file

    fh1 = fopen( filename2, "a" );
    if( fh1 == NULL )
    {
        printf("Error opening file\n");
        exit(0);
    }

    sprintf( line1, "%f\n",dMultifilesingledev );
    fputs( line1, fh1 );
    fclose( fh1 );
    //end write level dev to file

    /*//begin writing to noise file up
    fhup = fopen( filenamenoiseup, "a" );
    sprintf( linenoiseup, "%f\n", dGetnoiseup );
    fputs( linenoiseup,fhnup );
    fclose( fhup );
    //end writing to noise file up

    //begin writing to noise file down
    fhndown = fopen( filenamenoisedown, "a" );
    sprintf( linenoisiedown, "%f\n", dGetnoisedown );
    fputs( linenoisiedown,fhndown );
    fclose( fhndown );
    //end writing to noise file down*/

    //reset loop var
    dGetnoiseup=0;
    dGetnoisedown=400;
    //end reset loop var

    dSinglefiledev=dSinglefiledev+dMultifilesingledev;
    fclose(fh); //close multifile
} // end of for loop going through the files

// Final deveation start

dFinaldev=dSinglefiledev/NO_OF_FILES;

fh3 = fopen( filename4, "w" );
if( fh3 == NULL )
{
    printf("Error opening file\n");
    exit(0);
}
sprintf( line3, "%f", dFinaldev );
fputs( line3, fh3 );
fclose( fh3 );
//printf( "dFinaldev = %d\n", dFinaldev );

// Final deveation end

```

```
//begin write max dev to file

fh2 = fopen( filename3, "w" );
if( fh2 == NULL )
{
    printf("Error opening file\n");
    exit(0);
}
sprintf( line2, "%f" , dMaxmultidev );
// printf( line2,dMaxmultidev );
fputs( line2, fh2 );
fclose( fh2 );

//end write max dev to file

//begin writing percent overshoot of the squared data to file
dOvershootpercent=((dMaxmultidev-dNormalplat)/(dNormalplat))*100;

fhnormal = fopen ( filenameormalizedpeak, "a" );
if( fhnormal == NULL )
{
    printf("Error opening file\n");
    exit(0);
}

// temporary checks
// sprintf( temp1, "%f\n" , dNormalplat );
// printf( temp1, dNormalplat );
// sprintf( temp2, "%f\n" , dOvershootpercent );
// printf( temp2, dOvershootpercent);
//
sprintf( linenormalplat, "%f" , dOvershootpercent );
fputs( linenormalplat , fhnormal);
fclose( fhnormal );

//end writing percent overshoot of the squared data to file

} // end of main
```

## APPENDIX L: LS-OPT command file – Linear RSM optimisation (Design 1)

```
"2D sloshing optimisation for total deviation value (TDV) with variables of baffle
height, hole size, and baffle centroid location"
Author "Thomas Kingsley, Ken Craig"
$ Created on Mon Sep 1 16:30:29 2003
solvers 1
responses 4
$
$ NO HISTORIES ARE DEFINED
$
$
$ DESIGN VARIABLES
$
variables 3
Variable 'centroid' 100
  Lower bound variable 'centroid' 10
  Upper bound variable 'centroid' 190
Variable 'b_height' 100
  Lower bound variable 'b_height' 20
  Upper bound variable 'b_height' 180
Variable 'hole' 50
  Lower bound variable 'hole' 10
  Upper bound variable 'hole' 140

$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$
$   OPTIMIZATION METHOD
$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$
$
Optimization Method SRSM

$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$
$   SOLVER "fluent"
$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$
$
$ DEFINITION OF SOLVER "fluent"
$
solver own 'fluent'
  solver command "/home/thomas/2dslosh/LSOPT/fluent_script"
  solver input file "/home/thomas/2dslosh/LSOPT/fluentjou2D.jou"
  prepro own
  prepro command "gambit -inp"
  prepro input file "/home/thomas/2dslosh/LSOPT/2D_70p_gambit.jou"
  solver order linear
  solver experiment design dopt
  solver number experiments 7
  solver basis experiment 3toK
  solver concurrent jobs 1
$
$ RESPONSES FOR SOLVER "fluent"
$
response 'TDV' 1000 0 "cat TotalDev.txt"
$
$ RESPONSE EXPRESSIONS FOR SOLVER "fluent"
$
response 'too_high_baf' expression {(190-0.5*b_height)-centroid}
response 'too_low_baf' expression {(10+0.5*b_height)-centroid}
response 'too_big_hole' expression {(0.8*b_height)-hole}

$
$ OBJECTIVE FUNCTIONS
$
objectives 1
objective 'TDV' 1
$
$ CONSTRAINT DEFINITIONS
$
constraints 3
  move
  constraint 'too_high_baf'
  lower bound constraint 'too_high_baf' 0
```



```
constraint 'too_low_baf'  
  upper bound constraint 'too_low_baf' 0  
constraint 'too_big_hole'  
  lower bound constraint 'too_big_hole' 0  
$  
$ JOB INFO  
$  
  iterate param design 0.001  
  iterate param objective 0.001  
  iterate param stoppingtype and  
  iterate 10  
STOP
```

## APPENDIX M: LSOPT command file – Quadratic RSM optimisation (Design 1)

```

"2D sloshing optimisation for total deviation value (TDV) with variables of baffle
height, hole size, and baffle centroid location"
Author "Thomas Kingsley, Ken Craig"
$ Created on Mon Sep 15 12:00:18 2003
solvers 1
responses 5
$
$ NO HISTORIES ARE DEFINED
$
$
$ DESIGN VARIABLES
$
variables 3
Variable 'centroid' 100
  Lower bound variable 'centroid' 10
  Upper bound variable 'centroid' 190
Variable 'b_height' 100
  Lower bound variable 'b_height' 20
  Upper bound variable 'b_height' 180
Variable 'hole' 50
  Lower bound variable 'hole' 10
  Upper bound variable 'hole' 140

$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$
$   OPTIMIZATION METHOD
$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$
$
Optimization Method SRSM

$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$
$   SOLVER "fluent"
$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$
$
$ DEFINITION OF SOLVER "fluent"
$
  solver own 'fluent'
  solver command "/home/thomas/2dslosh/LSOPT/fluent_script"
  solver input file "/home/thomas/2dslosh/LSOPT/fluentjou2D.jou"
  prepro own
  prepro command "gambit -inp"
  prepro input file "/home/thomas/2dslosh/LSOPT/2D_70p_gambit.jou"
  solver order quadratic
  solver experiment design dopt
  solver number experiments 16
  solver basis experiment 5toK
  solver concurrent jobs 1
$
$ RESPONSES FOR SOLVER "fluent"
$
  response 'TDV' 1000 0 "cat TotalDev.txt"
$
$ RESPONSE EXPRESSIONS FOR SOLVER "fluent"
$
  response 'too_high_baf' expression {(190-0.5*b_height)-centroid}
  response 'too_low_baf' expression {(10+0.5*b_height)-centroid}
  response 'too_big_hole' expression {(0.8*b_height)-hole}
  response 'baffle_length' expression {4*(b_height-hole)}

$
$ OBJECTIVE FUNCTIONS
$
  objectives 1
  objective 'TDV' 1
$
$ CONSTRAINT DEFINITIONS
$
  constraints 4
  move
  constraint 'too_high_baf'

```

```
lower bound constraint 'too_high_baf' 0
constraint 'too_low_baf'
upper bound constraint 'too_low_baf' 0
constraint 'too_big_hole'
lower bound constraint 'too_big_hole' 0
stay
constraint 'baffle_length'
lower bound constraint 'baffle_length' 0
upper bound constraint 'baffle_length' 800
$
$ JOB INFO
$
iterate param design 0.001
iterate param objective 0.001
iterate param stoppingtype and
iterate 8
STOP
```

## APPENDIX N: LSOPT command file – Neural Network optimisation (Design 1)

```
"2D sloshing optimisation for total deviation value (TDV) with variables of baffle
height, hole size, and baffle centroid location"
Author "Thomas Kingsley, Ken Craig"
$ Created on Mon Sep 8 10:05:28 2003
solvers 1
responses 4
$
$ NO HISTORIES ARE DEFINED
$
$
$ DESIGN VARIABLES
$
variables 3
Variable 'centroid' 100
  Lower bound variable 'centroid' 10
  Upper bound variable 'centroid' 190
Variable 'b_height' 100
  Lower bound variable 'b_height' 20
  Upper bound variable 'b_height' 180
Variable 'hole' 50
  Lower bound variable 'hole' 10
  Upper bound variable 'hole' 140

$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$
$      OPTIMIZATION METHOD
$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$
$
Optimization Method SRSM

$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$
$      SOLVER "fluent"
$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$
$
$ DEFINITION OF SOLVER "fluent"
$
  solver own 'fluent'
  solver command "/home/thomas/2dslosh/LSOPT/fluent_script"
  solver input file "/home/thomas/2dslosh/LSOPT/fluentjou2D.jou"
  prepro own
  prepro command "gambit -inp"
  prepro input file "/home/thomas/2dslosh/LSOPT/2D_70p_gambit.jou"
  solver order FF
  solver update doe
  solver experiment design latin_hypercube
  solver number experiments 129
  solver concurrent jobs 1
$
$ RESPONSES FOR SOLVER "fluent"
$
  response 'TDV' 1000 0 "cat TotalDev.txt"
$
$ RESPONSE EXPRESSIONS FOR SOLVER "fluent"
$
  response 'too_high_baf' expression {(190-0.5*b_height)-centroid}
  response 'too_low_baf' expression {(10+0.5*b_height)-centroid}
  response 'too_big_hole' expression {(0.8*b_height)-hole}

$
$ OBJECTIVE FUNCTIONS
$
  objectives 1
  objective 'TDV' 1
$
$ CONSTRAINT DEFINITIONS
$
  constraints 3
  move
  constraint 'too_high_baf'
```

```
strict
lower bound constraint 'too_high_baf' 0
slack
constraint 'too_low_baf'
strict
upper bound constraint 'too_low_baf' 0
constraint 'too_big_hole'
lower bound constraint 'too_big_hole' 0
slack
$
$ JOB INFO
$
iterate param design 0.001
iterate param objective 0.001
iterate param stoppingtype and
iterate 1
STOP
```

## APPENDIX O: LSOPT command file – Quadratic RSM optimisation (Design 2)

```
"2D sloshing optimisation for total deviation value (TDV) with 4 variables and
Variable Fill"
Author "Thomas Kingsley, Ken Craig"
$ Created on Wed Sep 17 11:02:55 2003
solvers 1
responses 6
$
$ NO HISTORIES ARE DEFINED
$
$
$ DESIGN VARIABLES
$
variables 4
Variable 'mid_baf_centroid' 100
  Lower bound variable 'mid_baf_centroid' 15
  Upper bound variable 'mid_baf_centroid' 185
Variable 'side_baf_centroid' 100
  Lower bound variable 'side_baf_centroid' 15
  Upper bound variable 'side_baf_centroid' 185
Variable 'mid_baf_height' 100
  Lower bound variable 'mid_baf_height' 10
  Upper bound variable 'mid_baf_height' 180
Variable 'side_baf_width' 100
  Lower bound variable 'side_baf_width' 10
  Upper bound variable 'side_baf_width' 180
$
$ CONSTANTS
$
constants 1
  Constant 'fill_level' 0.14

$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$
$      OPTIMIZATION METHOD
$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$
$
Optimization Method SRSM

$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$
$      SOLVER "fluent"
$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$
$
$ DEFINITION OF SOLVER "fluent"
$
solver own 'fluent'
  solver command "../fluent_script"
  solver input file "fluentjou2D.jou"
  prepro own
  prepro command "gambit -inp"
  prepro input file "2D_VF_gambit.jou"
  solver order quadratic
  solver experiment design dopt
  solver number experiments 23
  solver basis experiment 5toK
  solver concurrent jobs 1
$
$ RESPONSES FOR SOLVER "fluent"
$
  response 'TDV' 1000 0 "cat TotalDev.txt"
$
$ RESPONSE EXPRESSIONS FOR SOLVER "fluent"
$
  response 'SB_side_constraint' expression {side_baf_centroid-side_baf_width/2}
  response 'SB_mid_constaint' expression {side_baf_centroid+side_baf_width/2}
  response 'MB_up_constaint' expression {mid_baf_centroid+mid_baf_height/2}
  response 'MB_low_constraint' expression {mid_baf_centroid-mid_baf_height/2}
  response 'baffle_length' expression {mid_baf_height+2*side_baf_width}

$
```

```
$ OBJECTIVE FUNCTIONS
$
objectives 1
objective 'TDV' 1
$
$ CONSTRAINT DEFINITIONS
$
constraints 5
  move
  constraint 'SB_side_constraint'
  strict
  lower bound constraint 'SB_side_constraint' 10
  slack
  constraint 'SB_mid_constraint'
  strict
  upper bound constraint 'SB_mid_constraint' 190
  constraint 'MB_up_constraint'
  slack
  strict
  upper bound constraint 'MB_up_constraint' 190
  constraint 'MB_low_constraint'
  lower bound constraint 'MB_low_constraint' 10
  slack
  stay
  constraint 'baffle_length'
  lower bound constraint 'baffle_length' 0
  upper bound constraint 'baffle_length' 540
$
$ JOB INFO
$
iterate param design 0.001
iterate param objective 0.001
iterate param stoppingtype and
iterate 8
STOP
```

## APPENDIX P: LSOPT command file – Quadratic RSM optimisation (Design 2B)

```
"2dslosh opt (full size) (design 2B"
Author "Thomas Kingsley, Ken Craig"
$ Created on Tue Dec 9 12:27:54 2003
solvers 1
responses 6
$
$ NO HISTORIES ARE DEFINED
$
$
$ DESIGN VARIABLES
$
variables 4
Variable 'mid_baf_centroid' 100
  Lower bound variable 'mid_baf_centroid' 60
  Upper bound variable 'mid_baf_centroid' 320
Variable 'side_baf_centroid' 100
  Lower bound variable 'side_baf_centroid' 15
  Upper bound variable 'side_baf_centroid' 185
Variable 'mid_baf_height' 100
  Lower bound variable 'mid_baf_height' 40
  Upper bound variable 'mid_baf_height' 320
Variable 'side_baf_width' 100
  Lower bound variable 'side_baf_width' 10
  Upper bound variable 'side_baf_width' 180
$
$ CONSTANTS
$
constants 1
  Constant 'fill_level' 0.28

$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$
$ OPTIMIZATION METHOD
$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$
$
Optimization Method SRSM

$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$
$ SOLVER "fluent"
$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$
$
$ DEFINITION OF SOLVER "fluent"
$
solver own 'fluent'
  solver command ".././fluent_script"
  solver input file "fluentjou2D.jou"
  prepro own
  prepro command "gambit -inp"
  prepro input file "2D_tom_gambit.jou"
  solver order linear
  solver experiment design dopt
  solver number experiments 8
  solver basis experiment 3toK
  solver concurrent jobs 1
$
$ RESPONSES FOR SOLVER "fluent"
$
response 'TDV' 1000 0 "cat TotalDev.txt"
$
$ RESPONSE EXPRESSIONS FOR SOLVER "fluent"
$
response 'SB_side_constraint' expression {side_baf_centroid-side_baf_width/2}
response 'SB_mid_constraint' expression {side_baf_centroid+side_baf_width/2}
response 'MB_up_constraint' expression {mid_baf_centroid+mid_baf_height/2}
response 'MB_low_constraint' expression {mid_baf_centroid-mid_baf_height/2}
response 'baffle_length' expression {mid_baf_height+2*side_baf_width}

$
$ OBJECTIVE FUNCTIONS
$
```



```
objectives 1
objective 'TDV' 1
$
$ CONSTRAINT DEFINITIONS
$
constraints 5
move
constraint 'SB_side_constraint'
strict
lower bound constraint 'SB_side_constraint' 10
slack
constraint 'SB_mid_constraint'
strict
upper bound constraint 'SB_mid_constraint' 190
constraint 'MB_up_constraint'
slack
strict
upper bound constraint 'MB_up_constraint' 340
constraint 'MB_low_constraint'
lower bound constraint 'MB_low_constraint' 40
slack
stay
constraint 'baffle_length'
lower bound constraint 'baffle_length' 0
upper bound constraint 'baffle_length' 540
$
$ JOB INFO
$
iterate param design 0.001
iterate param objective 0.001
iterate param stoppingtype and
iterate 6
STOP
```

## APPENDIX Q: LSOPT command file – Quadratic RSM saddle-point optimisation (Design 2)

```
"2D sloshing optimisation for total deviation value (TDV) with 4 variables and
Variable Fill"
Author "Thomas Kingsley, Ken Craig"
$ Created on Wed Oct 8 12:55:19 2003
solvers 1
responses 7
$
$ NO HISTORIES ARE DEFINED
$
$
$ DESIGN VARIABLES
$
variables 5
Variable 'fill_level' 0.1
  Lower bound variable 'fill_level' 0.01
  Upper bound variable 'fill_level' 0.19
  Variable 'fill_level' max
Variable 'mid_baf_centroid' 100
  Lower bound variable 'mid_baf_centroid' 15
  Upper bound variable 'mid_baf_centroid' 185
Variable 'side_baf_centroid' 100
  Lower bound variable 'side_baf_centroid' 15
  Upper bound variable 'side_baf_centroid' 185
Variable 'mid_baf_height' 100
  Lower bound variable 'mid_baf_height' 10
  Upper bound variable 'mid_baf_height' 180
Variable 'side_baf_width' 100
  Lower bound variable 'side_baf_width' 10
  Upper bound variable 'side_baf_width' 180

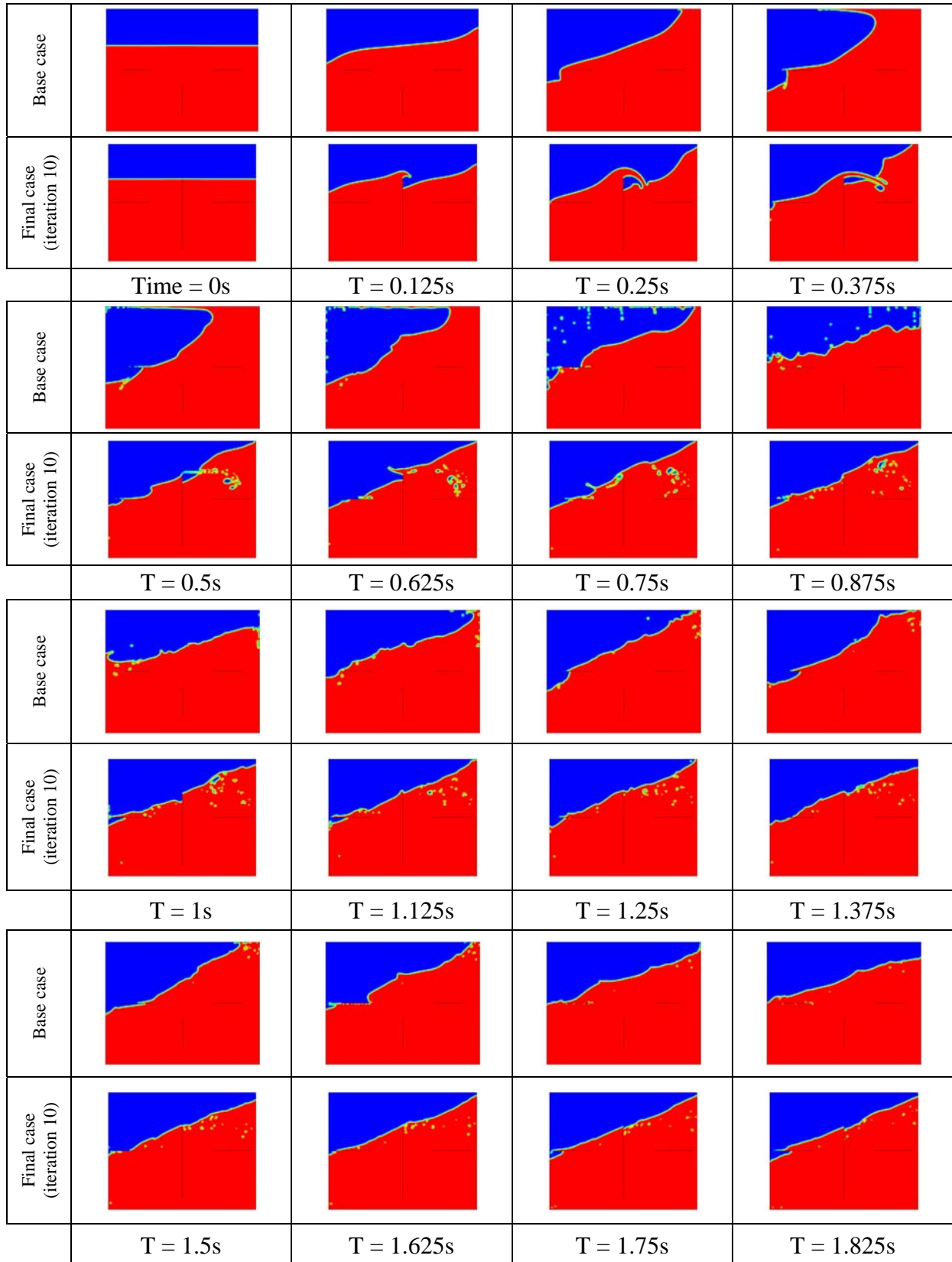
$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$
$ OPTIMIZATION METHOD
$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$
$
Optimization Method SRSM

$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$
$ SOLVER "fluent"
$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$
$
$ DEFINITION OF SOLVER "fluent"
$
solver own 'fluent'
  solver command "../fluent_script"
  solver input file "fluentjou2D.jou"
  prepro own
  prepro command "gambit -inp"
  prepro input file "2D_VF_gambit.jou"
  solver order quadratic
  solver experiment design dopt
  solver number experiments 32
  solver basis experiment 5toK
  solver concurrent jobs 1
$
$ RESPONSES FOR SOLVER "fluent"
$
response 'TDV' 1000 0 "cat TotalDev.txt"
$
$ RESPONSE EXPRESSIONS FOR SOLVER "fluent"
$
response 'SB_side_constraint' expression {side_baf_centroid-side_baf_width/2}
response 'SB_mid_constraint' expression {side_baf_centroid+side_baf_width/2}
response 'MB_up_constraint' expression {mid_baf_centroid+mid_baf_height/2}
response 'MB_low_constraint' expression {mid_baf_centroid-mid_baf_height/2}
response 'baffle_length' expression {mid_baf_height+2*side_baf_width}
response 'Percent_Fill' expression {100*fill_level/0.2}

$
$ OBJECTIVE FUNCTIONS
```

```
$
objectives 1
objective 'TDV' 1
$
$ CONSTRAINT DEFINITIONS
$
constraints 6
  move
constraint 'SB_side_constraint'
  strict
  lower bound constraint 'SB_side_constraint' 10
  slack
constraint 'SB_mid_constraint'
  strict
  upper bound constraint 'SB_mid_constraint' 190
constraint 'MB_up_constraint'
  slack
  strict
  upper bound constraint 'MB_up_constraint' 190
constraint 'MB_low_constraint'
  lower bound constraint 'MB_low_constraint' 10
  slack
  stay
constraint 'baffle_length'
  lower bound constraint 'baffle_length' 0
  upper bound constraint 'baffle_length' 540
constraint 'Percent_Fill'
  lower bound constraint 'Percent_Fill' 10
  upper bound constraint 'Percent_Fill' 90
$
$ JOB INFO
$
iterate param design 0.001
iterate param objective 0.001
iterate param stoppingtype and
iterate 5
STOP
```

## APPENDIX R: Comparative sloshing frames for design 2b (Case 7 of Chapter 4)



## APPENDIX S: Sample Patran baffled tank session file

```

$
$           Patran session file for generating 90% full tank
$           2D extended to 3D geometry ; baffles 1
$           Created by: Thomas Kingsley 17/11/2003
$
uil_file_new.go( "/usr/local/msc/patran2003r2/lsdyna_preference.db",
"patran_tester1.db" )
db_set_pref( 303, 3, 0, FALSE, 0.0005, " )
$
$
$           Define Variables
$
$
REAL baffle_h
REAL baf_cent
REAL fe_size1
REAL fe_size2
$
$
$           Variable values
$
$
baffle_h = <<baffle_H>>
baf_cent = <<baffle_centroid>>
baffle_t = 0.0001
$
fe_size1 = 0.01
fe_size2 = 0.0025
$
$           Front
$
$
$
gu_fit_view( )
ga_view_aa_set( -90., 0., 90. )
sys_poll_option( 2 )
ga_group_create( "rigid" )
ga_viewport_group_post( "", "rigid" )
sys_poll_option( 0 )
ga_group_current_set( "rigid" )
STRING asm_create_grid_xyz_created_ids[VIRTUAL]
asm_const_grid_xyz( "1", "[0 0 0]", "Coord 0", asm_create_grid_xyz_created_ids )
STRING asm_create_grid_xyz_created_ids[VIRTUAL]
asm_const_grid_xyz( "2", "[0 0 `baf_cent`]", "Coord 0",
asm_create_grid_xyz_created_ids )
STRING sgm_transform_point_created_ids[VIRTUAL]
asm_transform_grid_translate( "3", "<0 0 `baffle_h/2`>", "Coord 0", 1, FALSE, FALSE,
"Point 2", sgm_transform_point_created_ids )
asm_transform_grid_translate( "4", "<0 0 `baffle_h/2`>", "Coord 0", 1, FALSE, FALSE,
"Point 2", sgm_transform_point_created_ids )
STRING asm_create_grid_xyz_created_ids[VIRTUAL]
asm_const_grid_xyz( "5", "[0 0 0.4]", "Coord 0", asm_create_grid_xyz_created_ids )
STRING asm_create_grid_xyz_created_ids[VIRTUAL]
asm_const_grid_xyz( "6", "[0 0 0.36]", "Coord 0", asm_create_grid_xyz_created_ids )
STRING asm_line_2point_created_ids[VIRTUAL]
asm_const_line_2point( "1", "Point 1", "Point 3", 0, "", 50., 1,
asm_line_2point_created_ids )
asm_const_line_2point( "2", "Point 3", "Point 4", 0, "", 50., 1,
asm_line_2point_created_ids )
asm_const_line_2point( "3", "Point 4", "Point 6", 0, "", 50., 1,
asm_line_2point_created_ids )
asm_const_line_2point( "4", "Point 6", "Point 5", 0, "", 50., 1,
asm_line_2point_created_ids )
STRING sgm_transform_curve_created_ids[VIRTUAL]
sgm_transform_translate( "5", "curve", "<0 0.4 0>", "Coord 0", 1, FALSE, "Curve 1:4",
sgm_transform_curve_created_ids )
STRING sgm_surface_2curve_created_ids[VIRTUAL]
sgm_const_surface_2curve( "1", "Curve 1", "Curve 5", sgm_surface_2curve_created_ids )
sgm_const_surface_2curve( "2", "Curve 2", "Curve 6", sgm_surface_2curve_created_ids )
sgm_const_surface_2curve( "3", "Curve 3", "Curve 7", sgm_surface_2curve_created_ids )
sgm_const_surface_2curve( "4", "Curve 4", "Curve 8", sgm_surface_2curve_created_ids )
$

```

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```
$                                shells
$
INTEGER fem_create_mesh_surfa_num_nodes
INTEGER fem_create_mesh_surfa_num_elems
STRING fem_create_mesh_s_nodes_created[VIRTUAL]
STRING fem_create_mesh_s_elems_created[VIRTUAL]
fem_create_mesh_surf_4( "IsoMesh", 49152, "Surface 2", 1, ["`fe_size1`"], "Quad4",
"1", "1", "Coord 0", "Coord 0", fem_create_mesh_surfa_num_nodes,
fem_create_mesh_surfa_num_elems, fem_create_mesh_s_nodes_created,
fem_create_mesh_s_elems_created )
fem_create_mesh_surf_4( "IsoMesh", 49152, "Surface 1 3", 1, ["`fe_size1`"], "Quad4",
"5000", "5000", "Coord 0", "Coord 0", fem_create_mesh_surfa_num_nodes,
fem_create_mesh_surfa_num_elems, fem_create_mesh_s_nodes_created,
fem_create_mesh_s_elems_created )
fem_create_mesh_surf_4( "IsoMesh", 49152, "Surface 4", 1, ["`fe_size1`"], "Quad4",
"10000", "10000", "Coord 0", "Coord 0", fem_create_mesh_surfa_num_nodes,
fem_create_mesh_surfa_num_elems, fem_create_mesh_s_nodes_created,
fem_create_mesh_s_elems_created )
$
$
$                                Baffles
$
$
sys_poll_option( 2 )
ga_group_create( "baffles" )
ga_group_current_set( "baffles" )
STRING fem_transform_elem_created_nids[VIRTUAL]
STRING fem_transform_elem_created_eids[VIRTUAL]
STRING fem_transform_elem_deleted_nids[VIRTUAL]
STRING fem_transform_elem_deleted_eids[VIRTUAL]
fem_translate_elems_1( "20000", "<0.25 0 0>", "Coord 0", 1, FALSE, 2, "Elm 1:4500",
fem_transform_elem_created_nids, fem_transform_elem_created_eids, @
fem_transform_elem_deleted_nids, fem_transform_elem_deleted_eids )
$? YESFORALL 2009007
$
$                                Water
$
$
sys_poll_option( 2 )
ga_group_create( "water" )
ga_group_current_set( "water" )
$
INTEGER fem_sweep_elems_n_nodes_created
INTEGER fem_sweep_elems_n_elems_created
STRING fem_sweep_elems_ex_created_nids[VIRTUAL]
STRING fem_sweep_elems_ex_created_eids[VIRTUAL]
fem_sweep_extrude_1( "30000", "30000", "Coord 0", "<0.25 0 0>", "0.25", "0.0 ", @
2, "Elm 1:9500", 10, ["Bar2", "Quad4", "Quad8", "Quad12", "Wedge6", "Wedge15" @
, "Wedge24", "Hex8", "Hex20", "Hex32", "", "", "", "", "", "", "", "", "", @
, "", "", "", "", "", "", "", "", "", "", "", "", "", "", "", "", "", "", @
, "", "", "", "", "", "", "", "", "", "", "", "", "", "", "", "", "", "", @
, "", "", "", "", "", "", "", "", "", "", "", "", "", "", "", "", "", "", @
, "", ""], "Coord 0", "Coord 0", "Uniform: Element Length", ["3", "1.5", "0.1" @
, "0.2", "`fe_size1`", "2", "", "", "", "", ""], fem_sweep_elems_n_nodes_created, @
fem_sweep_elems_n_elems_created, fem_sweep_elems_ex_created_nids, @
fem_sweep_elems_ex_created_eids )
$? YESFORALL 2001200
$
STRING fem_transform_elem_created_nids[VIRTUAL]
STRING fem_transform_elem_created_eids[VIRTUAL]
STRING fem_transform_elem_deleted_nids[VIRTUAL]
STRING fem_transform_elem_deleted_eids[VIRTUAL]
fem_translate_elems_1( "100000", "<0.25 0 0>", "Coord 0", 1, FALSE, 2, @
"Elm 30000:95000", fem_transform_elem_created_nids, @
fem_transform_elem_created_eids, fem_transform_elem_deleted_nids, @
fem_transform_elem_deleted_eids )
$? YESFORALL 2009007
$
$                                Air
$
$
sys_poll_option( 2 )
ga_group_create( "air" )
ga_group_current_set( "air" )
$
INTEGER fem_sweep_elems_n_nodes_created
INTEGER fem_sweep_elems_n_elems_created
STRING fem_sweep_elems_ex_created_nids[VIRTUAL]
```

## APPENDICES

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```
STRING fem_sweep_elems_ex_created_eids[VIRTUAL]
fem_sweep_extrude_1( "300000", "300000", "Coord 0", "<0.25 0 0>", "0.25", "0.0 " @
, 2, "Elm 10000:19000", 10, ["Bar2", "Quad4", "Quad8", "Quad12", "Wedge6", @
"Wedge15", "Wedge24", "Hex8", "Hex20", "Hex32", "", "", "", "", "", "", "", "", @
, "", "", "", "", "", "", "", "", "", "", "", "", "", "", "", "", "", "", @
, "", "", "", "", "", "", "", "", "", "", "", "", "", "", "", "", "", "", @
, "", "", "", "", "", "", "", "", "", "", "", "", "", "", "", "", "", "", @
, "", "", "", "", "", "", "", "", "", "", "", "", "", "", "", "", "", "", @
, "", "", "", "", "", "", "", "", "", "", "", "", "", "", "", "", "", "", @
"1.5", "0.1", "0.2", "`fe_size1`", "2", "", "", "", "", "", ], @
fem_sweep_elems_n_nodes_created, fem_sweep_elems_n_elems_created, @
fem_sweep_elems_ex_created_nids, fem_sweep_elems_ex_created_eids )
$? YESFORALL 2001200
$
fem_translate_elems_1( "320000", "<0.25 0 0>", "Coord 0", 1, FALSE, 2, @
"Elm 300000:318000", fem_transform_elem_created_nids, @
fem_transform_elem_created_eids, fem_transform_elem_deleted_nids, @
fem_transform_elem_deleted_eids )
$? YESFORALL 2009007
$
$                               Close box
$
ga_group_current_set( "rigid" )
STRING sgm_transform_surf__created_ids[VIRTUAL]
sgm_transform_translate( "5", "surface", "<0.25 0 0>", "Coord 0", 2, FALSE, @
"Surface 1:4", sgm_transform_surf__created_ids )
STRING sgm_surface_2curve_created_ids[VIRTUAL]
sgm_const_surface_2curve( "13", "Curve 1", "Surface 5.4", @
sgm_surface_2curve_created_ids )
sgm_const_surface_2curve( "14", "Curve 2", "Surface 6.4", @
sgm_surface_2curve_created_ids )
sgm_const_surface_2curve( "15", "Curve 3", "Surface 7.4", @
sgm_surface_2curve_created_ids )
sgm_const_surface_2curve( "16", "Curve 4", "Surface 8.4", @
sgm_surface_2curve_created_ids )
sgm_const_surface_2curve( "17", "Surface 5.4", "Surface 9.4", @
sgm_surface_2curve_created_ids )
sgm_const_surface_2curve( "18", "Surface 6.4", "Surface 10.4", @
sgm_surface_2curve_created_ids )
sgm_const_surface_2curve( "19", "Surface 7.4", "Surface 11.4", @
sgm_surface_2curve_created_ids )
sgm_const_surface_2curve( "20", "Surface 8.4", "Surface 12.4", @
sgm_surface_2curve_created_ids )
sgm_const_surface_2curve( "21", "Surface 12.2", "Surface 8.2", @
sgm_surface_2curve_created_ids )
sgm_const_surface_2curve( "22", "Surface 8.2", "Curve 8", @
sgm_surface_2curve_created_ids )
sgm_const_surface_2curve( "23", "Curve 5", "Surface 5.2", @
sgm_surface_2curve_created_ids )
sgm_const_surface_2curve( "24", "Surface 5.2", "Surface 9.2", @
sgm_surface_2curve_created_ids )
sgm_const_surface_2curve( "25", "Surface 10.2", "Surface 6.2", @
sgm_surface_2curve_created_ids )
sgm_const_surface_2curve( "26", "Curve 6", "Surface 6.2", @
sgm_surface_2curve_created_ids )
sgm_const_surface_2curve( "27", "Curve 7", "Surface 7.2", @
sgm_surface_2curve_created_ids )
sgm_const_surface_2curve( "28", "Surface 1.1", "Surface 5.1", @
sgm_surface_2curve_created_ids )
sgm_const_surface_2curve( "29", "Surface 5.1", "Surface 9.1", @
sgm_surface_2curve_created_ids )
sgm_const_surface_2curve( "30", "Surface 4.3", "Surface 8.3", @
sgm_surface_2curve_created_ids )
sgm_const_surface_2curve( "31", "Surface 8.3", "Surface 12.3", @
sgm_surface_2curve_created_ids )
sgm_const_surface_2curve( "32", "Surface 7.2", "Surface 11.2", @
sgm_surface_2curve_created_ids )
INTEGER fem_create_mesh_surfa_num_nodes
INTEGER fem_create_mesh_surfa_num_elems
STRING fem_create_mesh_s_nodes_created[VIRTUAL]
STRING fem_create_mesh_s_elems_created[VIRTUAL]
fem_create_mesh_surf_4( "IsoMesh", 49152, "Surface 9:32", 1, ["`fe_size1`"], @
"Quad4", "500000", "500000", "Coord 0", "Coord 0", @
fem_create_mesh_surfa_num_nodes, fem_create_mesh_surfa_num_elems, @
fem_create_mesh_s_nodes_created, fem_create_mesh_s_elems_created )
$
$                               Create Materials (dummy)
```

## APPENDICES

```

$
material.create( "Analysis code ID", 10001, "Analysis type ID", 1, "rigid_mat" @
, 0, "Date: 27-Aug-03          Time: 12:17:54", "Isotropic", 1, @
"Directionality", 1, "Linearity", 11001, "Homogeneous", 0, "Rigid", 11001, @
"Model Options & IDs", ["Material Type 20", "", "", "", ""], [11006, 0, 0, 0, @
0], "Active Flag", 1, "Create", 10, "External Flag", FALSE, "Property IDs", [ @
"Density", "Elastic Modulus", "Poisson Ratio"], [16, 2, 5, 0], @
"Property Values", ["7280", "2e11", "0.3", "" ] )
material.create( "Analysis code ID", 10001, "Analysis type ID", 1, @
"baffle_mat", 0, "Date: 27-Aug-03          Time: 12:17:54", "Isotropic", 1, @
"Directionality", 1, "Linearity", 1, "Homogeneous", 0, "Linear Elastic", 1, @
"Model Options & IDs", ["Linear Elastic(MAT1)", "Solid", "", "", ""], [11002, @
11003, 0, 0, 0], "Active Flag", 1, "Create", 10, "External Flag", FALSE, @
"Property IDs", ["Density", "Elastic Modulus", "Poisson Ratio"], [16, 2, 5, 0] @
, "Property Values", ["7280.", "2E+11", "0.30000001", "" ] )
material.create( "Analysis code ID", 10001, "Analysis type ID", 1, "water_mat" @
, 0, "Date: 27-Aug-03          Time: 12:17:54", "Isotropic", 1, @
"Directionality", 1, "Linearity", 1, "Homogeneous", 0, "Linear Elastic", 1, @
"Model Options & IDs", ["Linear Elastic(MAT1)", "Fluid", "", "", ""], [11002, @
11004, 0, 0, 0], "Active Flag", 1, "Create", 10, "External Flag", FALSE, @
"Property IDs", ["Density", "Bulk Modulus"], [16, 14, 0], "Property Values", [ @
"1000.", "2e9", "" ] )
material.create( "Analysis code ID", 10001, "Analysis type ID", 1, "air_mat", @
0, "Date: 27-Aug-03          Time: 12:17:54", "Isotropic", 1, @
"Directionality", 1, "Linearity", 1, "Homogeneous", 0, "Linear Elastic", 1, @
"Model Options & IDs", ["Linear Elastic(MAT1)", "Fluid", "", "", ""], [11002, @
11004, 0, 0, 0], "Active Flag", 1, "Create", 10, "External Flag", FALSE, @
"Property IDs", ["Density", "Bulk Modulus"], [16, 14, 0], "Property Values", [ @
"1.", "2e5", "" ] )
$
$                               Assign materials to elements
$
elementprops_create( "rigid.1", 51, 25, 35, 11003, 1, 20, [13, 20, 36, 1004, @
11044, 11136, 11026, 11027, 1011, 11182], [5, 2, 1, 1, 4, 3, 4, 4, 1, 1], [ @
"m:rigid_mat", "", "0.01", "", "", "", "", "", ""], @
"Element 1:19000 500000:600000" )
elementprops_create( "baffle.2", 51, 25, 35, 11003, 1, 20, [13, 20, 36, 1004, @
11044, 11136, 11026, 11027, 1011, 11182], [5, 2, 1, 1, 4, 3, 4, 4, 1, 1], [ @
"m:baffle_mat", "", "0.001", "", "", "", "", "", ""], @
"Element 20000:29000" )
elementprops_create( "air.3", 71, 25, 20, 11027, 1, 20, [13, 20, 1011, 11182], @
[5, 2, 1, 1], ["m:air_mat", "", " ", " "], "Element 300000:400000" )
elementprops_create( "water.4", 71, 25, 20, 11027, 1, 20, [13, 20, 1011, @
11182], [5, 2, 1, 1], ["m:water_mat", "", " ", " "], "Element 30000:290000" )
$
$                               Equivalence
$
REAL fem_equiv_all_x_equivtol
INTEGER fem_equiv_all_x_segment
fem_equiv_all_group3( [ " " ], 0, "", 1, 1.0E-04, FALSE, @
fem_equiv_all_x_equivtol, fem_equiv_all_x_segment )
$
$                               Delete duplicates
$
INTEGER fem_verify_duplicates_num_dupl
STRING fem_verify_duplicates_keep_ids[VIRTUAL]
STRING fem_verify_duplicates_toss_ids[VIRTUAL]
fem_verify_element_duplicates( TRUE, TRUE, fem_verify_duplicates_num_dupl,
fem_verify_duplicates_keep_ids, fem_verify_duplicates_toss_ids )
$
$                               Translate to LS-Dyna keyword file
$
$
loadsbcs_eval_all( )
jobfile.open( "patran_keyword", "ANALYZE NO JOBFILE" )
jobfile.create_param( "version_opt", 0, 0., "LS-930", 4 )
jobfile.create_param( "sep_mesh", 0, 0., "OFF", 4 )
jobfile.create_param( "sep_mat", 0, 0., "OFF", 4 )
jobfile.create_param( "label_file", 0, 0., "*.sif", 4 )
jobfile.create_param( "list_file", 0, 0., "", 1 )
jobfile.create_param( "cpu_time_limit", 0, 0., "", 3 )
jobfile.create_param( "termination_step", 0, 0., "", 1 )
jobfile.create_param( "termination_time", 0, 0., "", 3 )
jobfile.create_param( "time_step_ratio_limit", 0, 0., "", 3 )
jobfile.create_param( "energy_ratio_limit", 0, 0., "", 3 )
jobfile.create_param( "mass_ratio_limit", 0, 0., "", 3 )
jobfile.create_param( "time_size_calc_basis", 0, 0., "Area/Edge", 4 )

```



```

jobfile.create_param( "initial_time_step", 0, 0., "", 3 )
jobfile.create_param( "step_scale_factor", 0, 0.899999998, "", 3 )
jobfile.create_param( "step_size_for_mass_scale", 0, 0., "", 3 )
jobfile.create_param( "shell_minimum_time_step", 0, 0., "", 3 )
jobfile.create_param( "load_curve_max_time_step", 0, 0., "", 1 )
jobfile.create_param( "erosion_flag", 0, 0., "OFF", 4 )
jobfile.create_param( "mass_scaling_first_step", 0, 0., "OFF", 4 )
jobfile.create_param( "Number_of_cpus", 1, 0., "", 1 )
jobfile.create_param( "One_rhs_only", 0, 0., "OFF", 4 )
jobfile.create_param( "Consistency_flg", 0, 0., "OFF", 4 )
jobfile.create_param( "parallel_force", 0, 0., "OFF", 4 )
jobfile.create_param( "optmenu_relaxation", 0, 0., "None.Active", 4 )
jobfile.create_param( "geometry_file", 0, 0., "", 4 )
jobfile.create_param( "relax_termination_time", 0, 1E+30, "", 3 )
jobfile.create_param( "con_tolerance", 0, 0.001, "", 3 )
jobfile.create_param( "Iterations_checks", 250, 0., "", 1 )
jobfile.create_param( "auto_control", 0, 0., "OFF", 4 )
jobfile.create_param( "papadrakakis", 0, 0.039999999, "", 3 )
jobfile.create_param( "Relaxation_Factor", 0, 0.995, "", 3 )
jobfile.create_param( "Time_scale_Factor", 0, 0.899999998, "", 3 )
jobfile.create_param( "global_damping_curve", 0, 0., "f:ouatiafltlak", 4 )
jobfile.create_param( "system_damping_constant", 0, 0., "", 3 )
jobfile.create_param( "linear_viscosity_coefficient", 0, 0.059999999, "", 3 )
jobfile.create_param( "quadratic_viscosity_coefficient", 0, 1.5, "", 3 )
jobfile.create_param( "hourglass_viscosity_type", 0, 0., "LS_DYNA", 4 )
jobfile.create_param( "hourglass_viscosity_coefficient", 0, 0.1, "", 3 )
jobfile.create_param( "hourglass_energy_calc", 0, 0., "OFF", 4 )
jobfile.create_param( "stonewall_energy_diss", 0, 0., "ON", 4 )
jobfile.create_param( "sliding_int_energy_diss", 0, 0., "OFF", 4 )
jobfile.create_param( "rayleigh_energy_diss", 0, 0., "OFF", 4 )
jobfile.create_param( "Warning_angle_warpage", 0, 20., "", 3 )
jobfile.create_param( "Treat_degen_quads_as_tris", 0, 0., "OFF", 4 )
jobfile.create_param( "shell_theory", 0, 0., "Belytschko", 4 )
jobfile.create_param( "warping_stiffness", 0, 0., "Belytschko-Tsay", 4 )
jobfile.create_param( "normal_update", 0, 0., "Each Cycle", 4 )
jobfile.create_param( "update_option", -1, 0., "", 1 )
jobfile.create_param( "update_shell_thick", 0, 0., "OFF", 4 )
jobfile.create_param( "plastics_method", 0, 0., "Secant", 4 )
jobfile.create_param( "consider_shell_thickness", 0, 0., @
"Thickness not considered", 4 )
jobfile.create_param( "check_penetration", 0, 0., "ON", 4 )
jobfile.create_param( "max_check_multiplier", 0, 4., "", 3 )
jobfile.create_param( "step_bet_search", 10, 0., "", 1 )
jobfile.create_param( "search_old_surface", 0, 0., "OFF", 4 )
jobfile.create_param( "stiffness_value", 0, 0., "Min. of Master & Slave", 4 )
jobfile.create_param( "scale_interface", 0, 0.1, "", 3 )
jobfile.create_param( "scale_rigid_wall", 0, 0., "", 3 )
jobfile.create_param( "shell_thick_include", 0, 0., "OFF", 4 )
jobfile.create_param( "auto_reorientation", 0, 0., "Active for Automated", 4 )
jobfile.create_param( "control_subroutine", 0, 0., "", 1 )
jobfile.create_param( "friction_subroutine", 0, 0., "", 1 )
jobfile.create_param( "bin_state_time_int", 0, 0., "", 3 )
jobfile.create_param( "excl_damp_tg", 0, 0., "OFF", 4 )
jobfile.create_param( "local_coord_tg", 0, 0., "OFF", 4 )
jobfile.create_param( "one_plot_tg", 0, 0., "OFF", 4 )
jobfile.create_param( "elim_rigid_tg", 0, 0., "OFF", 4 )
jobfile.create_param( "output_hglass_tg", 0, 0., "OFF", 4 )
jobfile.create_param( "output_time_tg", 0, 0., "OFF", 4 )
jobfile.create_param( "num_beam_int_dbox", 0, 0., "", 1 )
jobfile.create_param( "inc_surf_strain_tg", 0, 0., "OFF", 4 )
jobfile.create_param( "excl_sh_tensor_tg", 0, 0., "OFF", 4 )
jobfile.create_param( "excl_sh_strain_tg", 0, 0., "OFF", 4 )
jobfile.create_param( "excl_sh_res_tg", 0, 0., "OFF", 4 )
jobfile.create_param( "excl_int_energy_tg", 0, 0., "OFF", 4 )
jobfile.create_param( "num_var_sol_dbox", 0, 0., "", 1 )
jobfile.create_param( "num_var_sh_dbox", 0, 0., "", 1 )
jobfile.create_param( "num_sh_int_dbox", 0, 0., "", 1 )
jobfile.create_param( "bin_history_time_int", 0, 0., "", 3 )
jobfile.create_param( "inc_nodes_tg", 0, 0., "OFF", 4 )
jobfile.create_param( "inc_beams_tg", 0, 0., "OFF", 4 )
jobfile.create_param( "inc_shell_tg", 0, 0., "OFF", 4 )
jobfile.create_param( "inc_solid_tg", 0, 0., "OFF", 4 )
jobfile.create_param( "inc_th_sh_tg", 0, 0., "OFF", 4 )
jobfile.create_param( "inc_extra_tg", 0, 0., "OFF", 4 )
jobfile.create_param( "Pri_During_Input", 0, 0., "ON", 4 )
jobfile.create_param( "Echo_File_Options", 0, 0., "Suppress Both", 4 )
jobfile.create_param( "Velocities", 0, 0., "OFF", 4 )

```



## APPENDIX T: Mesh file cleaning SED file

```
1,28 d
/SECTION_SHELL$/{
n
n
d
}
/SECTION_SHELL$/{
n
d
}
/SECTION_SHELL$/{
d
}
/*PART$/{
n
n
d
}
/*PART$/{
n
d
}
/*PART$/{
d
}
/SECTION_SOLID$/{
n
d
}
/SECTION_SOLID$/{
d
}
/Material :/, $ d
w mesh.k
```

## APPENDIX U: LS-DYNA keyword file (Model settings section only)

```

*KEYWORD 100000000
$ continuum control
*CONTROL_ALE
2,1,2,-1.00,.000E+00,.000E+00,.000E+00,.000E+00
.000E+00,.000E+00,.000E+00,.000E+00,.000E+00,0
*CONTROL_CPU
18e3
*CONTROL_TERMINATION
<<term_time>>,0,.000E+00,.000E+00,.000E+00
*DATABASE_BINARY_D3PLOT
<<d3_interval>>,0
*DATABASE_BINARY_D3DUMP
<<dump_interval>>
$ define degree of freedom
*BOUNDARY_PRESCRIBED_MOTION_NODE
1,1,1,3,1.00,0,0.000,0.000
*load_body_z
2,9.81
*set_part_list
2
3,4
*set_part_list
1
1,2
*DATABASE_HISTORY_SHELL
$ id1,id2,id3,id4,id5,id6,id7,id8
$
20000,20001,20002,20003
$
*DATABASE_HISTORY_NODE
1
$3318,4578,5838,7098,3977,5237,6497,7757
*DATABASE_ELOUT
$ dt
0.0001 3
*DATABASE_NODOUT
0.0001 3
*CONSTRAINED_LAGRANGE_IN_SOLID
$ Coupling control (penalty/energy)
2 2 1 0 2 4 2
1
$ START END
0.3 0
1
*ALE_MULTI-MATERIAL_GROUP
$ group mixable materials (air/water)
3 1
4 1
*ALE_REFERENCE_SYSTEM_GROUP
$ set group that will follow local coordinate system
2,0,5,1
0
*ALE_REFERENCE_SYSTEM_NODE
$ define local coordinate system RHR (x1,x2,x3)
1
5000,1,5100
0
$
$ Rigid
$
*MAT_RIGID
1,7.830E+03,2.070E+11,0.300,0.

```

```

$ constraint directions (translation y-z)(all rotation)
1.0,5.0,7.0
0
*HOURGLASS
$ Bulk viscosity properties
1,0,0.,0,0.,0.
*SECTION_SHELL
$ 1 integration point (no bending)
1,2,0.,1.,0.,0.,0
1.000E-02,1.000E-002,1.000E-02,1.000E-02,0.
*PART
material type # 20 (Rigid)
1,1,1,0,1,0
$
$ Baffles
$
*MAT_PLASTIC_KINEMATIC
2,7.830E+03,2.070E+11,0.300,5.000E+09,100.,0.
0.,0.,0.
*HOURGLASS
2,0,0.,0,0.,0.
*SECTION_SHELL
2,2,0.,0.,0.,0.,0
$ Baffle thickness
<<baffle_T>>,<<baffle_T>>,<<baffle_T>>,<<baffle_T>>,0.
*PART
material type # 3 (Kinematic/Isotropic Elastic-Plastic)
2,2,2,0,2,0
$
$ Air
$
*MAT_NULL
      4      1.1845      0.0 0.0000184      0.0      0.0      0.0
0.0
*HOURGLASS
4,0,0.,0,0.,0.
*EOS_LINEAR_POLYNOMIAL_WITH_ENERGY_LEAK
4,0.0,0.0,0.0,0.0,0.0,0.4,0.4,0.0
,1.0,0
*SECTION_SOLID
4,11,0
*PART
outer air (kg-m-s)
3,4,4,4,4,0
$
$ Water
$
*MAT_NULL
      3      998.0      0.0      0.001      0.0      0.0      0.0
0.0
*HOURGLASS
3,0,0.,0,0.,0.
*EOS_GRUNEISEN
3,1647.0,1.921,-0.096,0.0,0.35,0.0,0.0
0.0
*SECTION_SOLID
3,11,0
*PART
water (kg-m-s)
4,3,3,3,3,0
$
*INCLUDE
mesh.k
*END

$
$ LOAD CURVES
$

```

```
*DEFINE_CURVE
1,0,.000E+00,.000E+00,.000E+00,.000E+00,0
.0000000000000E+00,800.0000000000
1.0000000474975E-03,.000000000000E+00
5.0000000000000,.000000000000E+00
*DEFINE_CURVE
2,0,.000E+00,.000E+00,.000E+00,.000E+00,0
.0000000000000E+00,1.000000000000
5.0000000000000,1.000000000000
*DEFINE_CURVE
3,0,.000E+00,.000E+00,.000E+00,.000E+00,0
0,20.34915942
0.000005,22.56476372
...
... (acceleration data)
...
0.01,0
0.09,0
*END
```

## APPENDIX V: LSOPT command file – 3D impact only optimisation

```
"Structural optimisation of 3D baffled tank to reduce mass and maintain structural
integrity."
Author "K Craig, T C Kingsley"
$ Created on Sat Nov 6 11:31:41 2004
solvers 1
responses 4
$
$ NO HISTORIES ARE DEFINED
$
$
$ DESIGN VARIABLES
$
variables 3
Variable 'baffle_H' 0.1
  Lower bound variable 'baffle_H' 0.08
  Upper bound variable 'baffle_H' 0.3
Variable 'hole_D' 0.025
  Lower bound variable 'hole_D' 0.015
  Upper bound variable 'hole_D' 0.05
Variable 'baffle_T' 0.002
  Lower bound variable 'baffle_T' 0.001
  Upper bound variable 'baffle_T' 0.01
$
$ CONSTANTS
$
constants 3
Constant 'term_time' 0.015
Constant 'd3_interval' 0.002
Constant 'dump_interval' 0.005

$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$
$ OPTIMIZATION METHOD
$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$
$
Optimization Method SRSM

$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$
$ SOLVER "Patran-Dyna"
$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$
$
$ DEFINITION OF SOLVER "Patran-Dyna"
$
solver dyna960 'Patran-Dyna'
solver command "ls970"
solver input file "header.k"
solver append file "footer.k"
prepro own
prepro command ".././process"
prepro input file "prepro_pre_tank.ses"
solver order linear
solver experiment design dopt
solver number experiments 7
solver basis experiment 3toK
solver concurrent jobs 1
$
$ RESPONSES FOR SOLVER "Patran-Dyna"
$
response 'Max_PriStress_baff' 1 0 "DynaPStress S1 2 MAX"
response 'baffle_mass' 1 0 "DynaMass 2 MASS"
$
$ RESPONSE EXPRESSIONS FOR SOLVER "Patran-Dyna"
$
response 'too_big_hole' expression {(baffle_H/2)-hole_D}
response 'baffle_mass_calc' expression {7830*baffle_T*(4*(baffle_H*0.4-
(2*(3.1415926536*hole_D**2))))}

$
$ OBJECTIVE FUNCTIONS
```

```
$
objectives 1
objective 'baffle_mass_calc' 1
$
$ CONSTRAINT DEFINITIONS
$
constraints 2
constraint 'Max_PriStress_baff'
  strict
  upper bound constraint 'Max_PriStress_baff' 2e+08
  move
constraint 'too_big_hole'
  lower bound constraint 'too_big_hole' 0.03
  slack
$
$ JOB INFO
$
iterate param design 0.01
iterate param objective 0.01
iterate param stoppingtype and
iterate 6
STOP
```



## APPENDIX W: LSOPT command file – 2D extruded impact only optimisation

```
"Impact analysis of baffled liquid container (Effective element stress)"
Author "Thomas Kingsley, Ken Craig"
$ Created on Mon Jul 26 08:17:05 2004
solvers 1
responses 10
$
$ NO HISTORIES ARE DEFINED
$
$
$ DESIGN VARIABLES
$
variables 3
Variable 'mid_baf_centroid' 100
  Lower bound variable 'mid_baf_centroid' 60
  Upper bound variable 'mid_baf_centroid' 320
Variable 'mid_baf_height' 100
  Lower bound variable 'mid_baf_height' 40
  Upper bound variable 'mid_baf_height' 320
Variable 'baffle_T' 0.008
  Lower bound variable 'baffle_T' 0.001
  Upper bound variable 'baffle_T' 0.015
$
$ CONSTANTS
$
constants 3
Constant 'term_time' 0.015
Constant 'd3_interval' 0.001
Constant 'dump_interval' 0.005
$
$ DEPENDENT VARIABLES
$
dependent 2
Dependent 'baffle_H' {mid_baf_height/1000}
Dependent 'baffle_centroid' {mid_baf_centroid/1000}

$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$
$ OPTIMIZATION METHOD
$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$
$
Optimization Method SRSM

$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$
$ SOLVER "Patran-Dyna"
$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$
$ DEFINITION OF SOLVER "Patran-Dyna"
$
solver dyna960 'Patran-Dyna'
solver command "../dyna_script"
solver input file "header.k"
solver append file "footer.k"
prepro own
prepro command "../process"
prepro input file "pat_prepro_2Dtank.ses"
solver order linear
solver experiment design dopt
solver number experiments 7
solver basis experiment 3toK
solver concurrent jobs 2
$
$ RESPONSES FOR SOLVER "Patran-Dyna"
$
response 'max_eff_stress_20000b' 1 0 "DynaASCII Elout E_STRESS 20000 2 MAX 0 0.1"
response 'max_eff_stress_20000a' 1 0 "DynaASCII Elout E_STRESS 20000 1 MAX 0 0.1"
response 'max_eff_stress_20001a' 1 0 "DynaASCII Elout E_STRESS 20001 1 MAX 0 0.1"
response 'max_eff_stress_20001b' 1 0 "DynaASCII Elout E_STRESS 20001 2 MAX 0 0.1"
response 'max_eff_stress_20002b' 1 0 "DynaASCII Elout E_STRESS 20002 2 MAX 0 0.1"
response 'max_eff_stress_20002a' 1 0 "DynaASCII Elout E_STRESS 20002 1 MAX 0 0.1"
response 'max_eff_stress_20003b' 1 0 "DynaASCII Elout E_STRESS 20003 2 MAX 0 0.1"
```

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```
response 'max_eff_stress_20003a' 1 0 "DynaASCII Elout E_STRESS 20003 1 MAX 0 0.1"
$
$ RESPONSE EXPRESSIONS FOR SOLVER "Patran-Dyna"
$
response 'baffle_upper' expression {(mid_baf_height/2)+mid_baf_centroid}
response 'baffle_lower' expression {mid_baf_centroid-(mid_baf_height/2)}

composites 9
$
$ COMPOSITE RESPONSES
$
composite 'Max_eff_stress_scaled_0a' type weighted
  composite 'Max_eff_stress_scaled_0a' response 'max_eff_stress_20000a' 1 scale 1e+07
composite 'Max_eff_stress_scaled_0b' type weighted
  composite 'Max_eff_stress_scaled_0b' response 'max_eff_stress_20000b' 1 scale 1e+07
composite 'Max_eff_stress_scaled_1b' type weighted
  composite 'Max_eff_stress_scaled_1b' response 'max_eff_stress_20001b' 1 scale 1e+07
composite 'Max_eff_stress_scaled_1a' type weighted
  composite 'Max_eff_stress_scaled_1a' response 'max_eff_stress_20001a' 1 scale 1e+07
composite 'Max_eff_stress_scaled_2a' type weighted
  composite 'Max_eff_stress_scaled_2a' response 'max_eff_stress_20002a' 1 scale 1e+07
composite 'Max_eff_stress_scaled_2b' type weighted
  composite 'Max_eff_stress_scaled_2b' response 'max_eff_stress_20002b' 1 scale 1e+07
composite 'Max_eff_stress_scaled_3b' type weighted
  composite 'Max_eff_stress_scaled_3b' response 'max_eff_stress_20003b' 1 scale 1e+07
composite 'Max_eff_stress_scaled_3a' type weighted
  composite 'Max_eff_stress_scaled_3a' response 'max_eff_stress_20003a' 1 scale 1e+07
$
$ COMPOSITE EXPRESSIONS
$
composite 'Baffle_Mass' {10*(7830*baffle_T*0.4*((mid_baf_height/1000)+2*0.01))}
$
$ OBJECTIVE FUNCTIONS
$
objectives 1
objective 'Baffle_Mass' 1
$
$ CONSTRAINT DEFINITIONS
$
constraints 10
  move
  constraint 'baffle_upper'
    strict
    upper bound constraint 'baffle_upper' 340
  constraint 'baffle_lower'
    lower bound constraint 'baffle_lower' 20
  slack
  stay
  constraint 'Max_eff_stress_scaled_0a'
    strict
    upper bound constraint 'Max_eff_stress_scaled_0a' 20
  constraint 'Max_eff_stress_scaled_0b'
    slack
    strict
    upper bound constraint 'Max_eff_stress_scaled_0b' 20
  constraint 'Max_eff_stress_scaled_1b'
    slack
    strict
    upper bound constraint 'Max_eff_stress_scaled_1b' 20
  constraint 'Max_eff_stress_scaled_1a'
    slack
    strict
    upper bound constraint 'Max_eff_stress_scaled_1a' 20
  constraint 'Max_eff_stress_scaled_2a'
    slack
    strict
    upper bound constraint 'Max_eff_stress_scaled_2a' 20
  constraint 'Max_eff_stress_scaled_2b'
    slack
    strict
    upper bound constraint 'Max_eff_stress_scaled_2b' 20
  constraint 'Max_eff_stress_scaled_3b'
    slack
    strict
    upper bound constraint 'Max_eff_stress_scaled_3b' 20
  constraint 'Max_eff_stress_scaled_3a'
    slack
```

```
strict
upper bound constraint 'Max_eff_stress_scaled_3a' 20
$
$ JOB INFO
$
concurrent jobs 1
iterate param design 0.01
iterate param objective 0.01
iterate param stoppingtype and
iterate 8
STOP
```

## APPENDIX X: LSOPT command file – Multidisciplinary optimisation (Sloshing and impact)

```

"MDO of baffled liquid container (scaled TDV and effective element stress)"
Author "Thomas Kingsley, Ken Craig"
$ Created on Mon Sep 13 10:16:44 2004
solvers 2
responses 16
$
$ NO HISTORIES ARE DEFINED
$
$ DESIGN VARIABLES
$
variables 5
Variable 'mid_baf_centroid' 100
  Lower bound variable 'mid_baf_centroid' 60
  Upper bound variable 'mid_baf_centroid' 320
Variable 'side_baf_centroid' 100
  Lower bound variable 'side_baf_centroid' 15
  Upper bound variable 'side_baf_centroid' 185
  Local 'side_baf_centroid'
Variable 'mid_baf_height' 100
  Lower bound variable 'mid_baf_height' 40
  Upper bound variable 'mid_baf_height' 320
Variable 'side_baf_width' 100
  Lower bound variable 'side_baf_width' 10
  Upper bound variable 'side_baf_width' 180
  Local 'side_baf_width'
Variable 'baffle_T' 0.008
  Lower bound variable 'baffle_T' 0.001
  Upper bound variable 'baffle_T' 0.015
  Local 'baffle_T'
$
$ CONSTANTS
$
constants 4
Constant 'fill_level' 0.28
Constant 'term_time' 0.015
Constant 'd3_interval' 0.001
Constant 'dump_interval' 0.005
$
$ DEPENDENT VARIABLES
$
dependent 4
Dependent 'baffle_H' {mid_baf_height/1000}
Dependent 'baffle_centroid' {mid_baf_centroid/1000}
Dependent 'side_baffle_W' {side_baf_width/1000}
Dependent 'side_baffle_cent' {side_baf_centroid/1000}

$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$
$      OPTIMIZATION METHOD
$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$
$
Optimization Method SRSM

$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$
$      SOLVER "fluent"
$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$
$
$ DEFINITION OF SOLVER "fluent"
$
solver own 'fluent'
solver command ".././fluent_script"
solver input file "fluentjou2D.jou"
prepro own
prepro command "gambit -inp"
prepro input file "2D_tom_gambit.jou"
solver order linear
solver experiment design dopt
solver basis experiment 3toK
solver concurrent jobs 1
$

```

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```
$ LOCAL DESIGN VARIABLES FOR SOLVER "fluent"
$
  solver variable 'side_baf_centroid'
  solver variable 'side_baf_width'
$
$ RESPONSES FOR SOLVER "fluent"
$
  response 'TDV' 1000 0 "cat TotalDev.txt"
$
$ RESPONSE EXPRESSIONS FOR SOLVER "fluent"
$
  response 'SB_side_constraint' expression {side_baf_centroid-side_baf_width/2}
  response 'SB_mid_constraint' expression {side_baf_centroid+side_baf_width/2}
  response 'MB_up_constraint' expression {mid_baf_centroid+mid_baf_height/2}
  response 'MB_low_constraint' expression {mid_baf_centroid-mid_baf_height/2}
  response 'baffle_length' expression {mid_baf_height+2*side_baf_width}

$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$
$ SOLVER "Patran-Dyna"
$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$
$
$ DEFINITION OF SOLVER "Patran-Dyna"
$
  solver dyna960 'Patran-Dyna'
  solver command "../dyna_script"
  solver input file "header.k"
  solver append file "footer.k"
  prepro own
  prepro command "../process"
  prepro input file "pat_prepro_2Dtank.ses"
  solver order linear
  solver experiment design dopt
  solver basis experiment 3toK
  solver concurrent jobs 2
$
$ LOCAL DESIGN VARIABLES FOR SOLVER "Patran-Dyna"
$
  solver variable 'baffle_T'
$
$ RESPONSES FOR SOLVER "Patran-Dyna"
$
  response 'max_eff_stress_20000b' 1 0 "DynaASCII Elout E_STRESS 20000 2 MAX 0 0.1"
  response 'max_eff_stress_20000a' 1 0 "DynaASCII Elout E_STRESS 20000 1 MAX 0 0.1"
  response 'max_eff_stress_20001a' 1 0 "DynaASCII Elout E_STRESS 20001 1 MAX 0 0.1"
  response 'max_eff_stress_20001b' 1 0 "DynaASCII Elout E_STRESS 20001 2 MAX 0 0.1"
  response 'max_eff_stress_20002b' 1 0 "DynaASCII Elout E_STRESS 20002 2 MAX 0 0.1"
  response 'max_eff_stress_20002a' 1 0 "DynaASCII Elout E_STRESS 20002 1 MAX 0 0.1"
  response 'max_eff_stress_20003b' 1 0 "DynaASCII Elout E_STRESS 20003 2 MAX 0 0.1"
  response 'max_eff_stress_20003a' 1 0 "DynaASCII Elout E_STRESS 20003 1 MAX 0 0.1"
$
$ RESPONSE EXPRESSIONS FOR SOLVER "Patran-Dyna"
$
  response 'baffle_upper' expression {(mid_baf_height/2)+mid_baf_centroid}
  response 'baffle_lower' expression {mid_baf_centroid-(mid_baf_height/2)}

composites 9
$
$ COMPOSITE RESPONSES
$
  composite 'Max_eff_stress_scaled_0a' type weighted
    composite 'Max_eff_stress_scaled_0a' response 'max_eff_stress_20000a' 1 scale 1e+07
  composite 'Max_eff_stress_scaled_0b' type weighted
    composite 'Max_eff_stress_scaled_0b' response 'max_eff_stress_20000b' 1 scale 1e+07
  composite 'Max_eff_stress_scaled_1b' type weighted
    composite 'Max_eff_stress_scaled_1b' response 'max_eff_stress_20001b' 1 scale 1e+07
  composite 'Max_eff_stress_scaled_1a' type weighted
    composite 'Max_eff_stress_scaled_1a' response 'max_eff_stress_20001a' 1 scale 1e+07
  composite 'Max_eff_stress_scaled_2a' type weighted
    composite 'Max_eff_stress_scaled_2a' response 'max_eff_stress_20002a' 1 scale 1e+07
  composite 'Max_eff_stress_scaled_2b' type weighted
    composite 'Max_eff_stress_scaled_2b' response 'max_eff_stress_20002b' 1 scale 1e+07
  composite 'Max_eff_stress_scaled_3b' type weighted
    composite 'Max_eff_stress_scaled_3b' response 'max_eff_stress_20003b' 1 scale 1e+07
  composite 'Max_eff_stress_scaled_3a' type weighted
    composite 'Max_eff_stress_scaled_3a' response 'max_eff_stress_20003a' 1 scale 1e+07
$
$ COMPOSITE EXPRESSIONS
```

## APPENDICES

## University of Pretoria etd – Kingsley, T C (2005)

```
$
composite 'Baffle_Mass' {10*(7830*baffle_T*0.4*(baffle_H+2*side_baffle_W))}
$
$ OBJECTIVE FUNCTIONS
$
objectives 2
objective 'TDV' 1
objective 'Baffle_Mass' 1
$
$ CONSTRAINT DEFINITIONS
$
constraints 15
move
constraint 'SB_side_constraint'
strict
lower bound constraint 'SB_side_constraint' 10
slack
constraint 'SB_mid_constraint'
strict
upper bound constraint 'SB_mid_constraint' 190
constraint 'MB_up_constraint'
slack
strict
upper bound constraint 'MB_up_constraint' 340
constraint 'MB_low_constraint'
lower bound constraint 'MB_low_constraint' 40
slack
stay
constraint 'baffle_length'
lower bound constraint 'baffle_length' 0
upper bound constraint 'baffle_length' 540
move
constraint 'baffle_upper'
strict
upper bound constraint 'baffle_upper' 340
constraint 'baffle_lower'
lower bound constraint 'baffle_lower' 20
slack
stay
constraint 'Max_eff_stress_scaled_0a'
strict
upper bound constraint 'Max_eff_stress_scaled_0a' 20
constraint 'Max_eff_stress_scaled_0b'
slack
strict
upper bound constraint 'Max_eff_stress_scaled_0b' 20
constraint 'Max_eff_stress_scaled_1b'
slack
strict
upper bound constraint 'Max_eff_stress_scaled_1b' 20
constraint 'Max_eff_stress_scaled_1a'
slack
strict
upper bound constraint 'Max_eff_stress_scaled_1a' 20
constraint 'Max_eff_stress_scaled_2a'
slack
strict
upper bound constraint 'Max_eff_stress_scaled_2a' 20
constraint 'Max_eff_stress_scaled_2b'
slack
strict
upper bound constraint 'Max_eff_stress_scaled_2b' 20
constraint 'Max_eff_stress_scaled_3b'
slack
strict
upper bound constraint 'Max_eff_stress_scaled_3b' 20
constraint 'Max_eff_stress_scaled_3a'
slack
strict
upper bound constraint 'Max_eff_stress_scaled_3a' 20
$
$ JOB INFO
iterate param design 0.01
iterate param objective 0.01
iterate param stoppingtype and
iterate 15
STOP
```

## APPENDICES