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## APPENDIX A: PUBLICATIONS

#### The next challenge: Aspect-Oriented Programming

Abstract:Computer Science educationists face many challenges due to the rapid evolution in technology. One of the more recent challenges was the introduction of object-oriented programming to the computing curriculum. There have been many articles based on the difficulties encountered in teaching object-oriented programming and many solutions proposed in response. While some problems remain unresolved, the pressure to keep abreast of technology remains. The next hurdle that academics may face will be incorporating aspect-oriented programming into the curriculum. Although aspect-oriented programming is not yet ubiquitous in industry it is receiving considerable attention from research and practitioner communities alike. Increasingly academics will encounter the tension between teaching the fundamentals and introducing real-world technologies such as aspect-oriented programming that address real-world concerns. This paper addresses this particular notion, together with the challenges that will be faced if aspect-oriented programming is introduced into the computer science curriculum.

#### Reference:

Padayachee K. & Eloff J.H.P. 2006. The Next Challenge: Aspect-Oriented Programming, In: The Sixth IASTED International Conference on MODELLING, SIMULATION, AND OPTIMIZATION (MSO 2006) ACTA Press, Gaborone, Botswana, 11-13 September 2006, pages 123-127



#### An Aspect-Oriented Implementation of e-Consent to Foster Trust

Abstract: As society becomes increasingly dependent on software, there is an increasing expectation of information systems to protect the individual's right to privacy. The process of attaining electronic consent (e-Consent) may perhaps improve the trust that society has in information systems to protect these rights. However, an issue such as e-Consent is usually not given due consideration, as it is a non-functional issue and the implementation of the e-consent mechanism in disparate and legacy systems is difficult. Hence many systems are implemented without such types of controls. Evidently, aspect-oriented software design is highly extensible, as security concerns may be easily integrated into a completed software product. In this paper it is proposed that aspect-oriented programming be used to augment an existing system with electronic consent.

**Reference:** Padayachee, K. & Eloff J.H.P. 2006. Aspect-Oriented Implementation of e-Consent to foster Trust, In: SAICSIT 2006: Service-oriented software and Systems, Cape Town, South Africa, 9 - 11 October 2006, pages 164-169

#### **An Aspect-Oriented Model to Monitor Misuse**

Abstract: The efficacy of the aspect-oriented paradigm has been well established within several areas of software security as aspect-orientation facilitates the abstraction of these security-related tasks to reduce code complexity. The aim of this paper is to demonstrate that aspect-orientation may be used to monitor the information flows between objects in a system for the purposes of misuse detection. Misuse detection involves identifying behavior that is close to some previously defined pattern signature of a known intrusion.

**Reference**: Padayachee, K. & Eloff, J.H.P. 2006. An Aspect-Oriented Model to Monitor Misuse, International Joint Conferences on Computer, Information, and Systems Sciences, and Engineering, In: Innovations and Advanced Techniques in Computer and Information Sciences and Engineering, Springer (Netherlands), pages: 273 -278, December 2006



## An Aspect-Oriented Approach to Enhancing Multilevel Security with Usage Control: An Experience Report

Abstract: The aim of this paper is to document experiences with augmenting multilevel security with usage control at the application level within the aspect-oriented paradigm. Multilevel access control is an access control policy that supports systems that process especially sensitive data. However, attribute-based access control is sometimes insufficient and needs to be combined with additional features in order to meet the demands of modern applications and systems. Usage control enables finer-grained control over the usage of digital objects than do traditional access control policies and models.

#### Reference:

Padayachee, K. & Eloff, J.H.P. 2007. An Aspect-Oriented Approach to Enhancing Multilevel Security with Usage Control: An Experience Report, In: IAGENG: Lecture Notes in Engineering and Computer Science Volume 1 - International, Conference on Software Engineering (ICSE'07), Hong Kong, 21 - 23 March 2007, Hong Kong: Newswood Ltd. International Association of Engineers (Hong Kong), pages: 1060 - 1065

#### **Enhancing Optimistic Access Controls with Usage Control**

Abstract: With the advent of agile programming, lightweight software processes are being favoured over the highly formalised approaches of the past. Likewise, access control may benefit from a less prescriptive approach with an increasing reliance on users to behave ethically. These ideals correlate with optimistic access controls. However, ensuring that users behave in a trustworthy manner may require more than optimistic access controls. This paper investigates the possibility of enhancing optimistic access controls with usage control to ensure that users conduct themselves in a trustworthy manner. Usage control enables finer-grained control over the usage of digital objects than do traditional access control policies and models. Further to ease the development and maintenance of usage control measures, it is posited that it is completely separated from the application logic by using aspect-oriented programming.



**Reference:** Padayachee, K. and Eloff J.H.P. 2007. Enhancing Optimistic Access Controls with Usage Control, In: Lecture Notes in Computer Science: Trust, Privacy and Security in Digital Business, Springer (Germany), Volume 4657 Regensburg, Germany, September 3-7, 2007, pages: 75 – 82.

#### Adapting Usage Control as a Deterrent to address the Inadequacies of Access Controls

Abstract: Access controls are difficult to implement and evidently deficient under certain conditions. Traditional controls offer no protection for unclassified information, such as a telephone list of employees that is unrestricted, yet available only to members of the company. On the opposing side of the continuum, organizations such as hospitals that manage highly sensitive information require stricter access control measures. Yet, traditional access control may well have inadvertent consequences in such a context. Often, in unpredictable circumstances, users that are denied access could have prevented a calamity had they been allowed access. It has been proposed that controls such as auditing and accountability policies be enforced to deter rather than prevent unauthorized usage. In dynamic environments preconfigured access control policies may change dramatically depending on the context. Moreover, the cost of implementing and maintaining complex preconfigured access control policies sometimes far outweighs the benefits. This paper considers an adaptation of usage control as a proactive means of deterrence control to protect information that cannot be adequately or reasonably protected by access control.

**Reference**: Padayachee K, Eloff JHP (2009), Adapting usage control as a deterrent to address the inadequacies of access controls, Computers and Security (2009), Vol 28, No. 7, pages 536-544



## APPENDIX B: OOP DOCUMENTATION

For full documentation refer to the accompanying CD.

#### **Hierarchy For All Packages**

#### Package Hierarchies:

accessobject, authenticationSim, authorizationSim, components, testutilities, usagecontrol

#### **Class Hierarchy**

- o class java.lang.Object
  - class accessobject. <u>AccessInformation</u> (implements java.lang.Runnable)
    - o class accessobject. Access
    - class usagecontrol. <u>BreakTheGlass</u>
    - class usagecontrol. Ongoing Conditions
    - o class usagecontrol. Ongoing Obligations
  - class javax.swing.plaf.basic.BasicComboBoxEditor (implements javax.swing.ComboBoxEditor, java.awt.event.FocusListener)
    - o class components. <u>JSearchableComboBox.SearchEditor</u>
  - o class components. CharUtility
  - class java.awt.Component (implements java.awt.image.ImageObserver, java.awt.MenuContainer, java.io.Serializable)
    - class java.awt.Container
      - class javax.swing.JComponent (implements java.io.Serializable)
        - class javax.swing.JComboBox (implements javax.accessibility.Accessible, java.awt.event.ActionListener, java.awt.ItemSelectable, javax.swing.event.ListDataListener)
          - o class components. JSearchable Combo Box
        - o class javax.swing.JPanel (implements javax.accessibility.Accessible)
          - o class components. CheckBox (implements java.awt.event.ltemListener)
          - class components.<u>Demo</u>
          - o class components. image (implements java.awt.event. Action Listener)
      - class java.awt.Window (implements javax.accessibility.Accessible)
        - O class java.awt.Frame (implements java.awt.MenuContainer)
          - class javax.swing.JFrame (implements javax.accessibility.Accessible, javax.swing.RootPaneContainer, javax.swing.WindowConstants)
            - class components.<u>ImageFrame</u>
  - o class components. <u>DoublyLinkedList</u>
  - O class components. <u>DoublyLinkedList.DLLIterator</u>
  - o class components. <u>DoublyLinkedList.DLLNode</u>
  - o class testutilities. Memory Usage
  - class authorizationSim. <u>MyCallbackHandler</u> (implements javax.security.auth.callback.CallbackHandler)
  - $\hspace{1cm} \circ \hspace{1cm} \text{class authorizationSim.} \underline{\textbf{SampleAuthorization}} \hspace{1cm} \text{(implements java.security.PrivilegedAction)}$
  - o class authorizationSim. SampleAzn

  - o class authorizationSim. SamplePrincipal (implements java.security. Principal, java.io. Serializable)
  - class components. <u>TernarySearchTree</u>
  - class components. <u>TernarySearchTree.TSTNode</u>



o class usagecontrol. <u>UsageControl</u>

#### Java Documentation for Class BreakTheGlass

#### usagecontrol

#### Class BreakTheGlass

java.lang.Object

Laccessobject.AccessInformation

usagecontrol.BreakTheGlass

All Implemented Interfaces:

java.lang.Runnable

public class **BreakTheGlass** extends <u>AccessInformation</u>

## **Field Summary**

#### Fields inherited from class accessobject. AccessInformation

AccessType, aThread, ObjectName, SubjectName

## **Constructor Summary**

## **Method Summary**

(package
private)
boolean
display()

#### Methods inherited from class accessobject. AccessInformation

endrequest, getAccessType, getObject, getSubjectName, run



#### Methods inherited from class java.lang.Object

clone, equals, finalize, getClass, hashCode, notify, notifyAll, toString,
wait, wait, wait

## **Constructor Detail**

#### **BreakTheGlass**

## **Method Detail**

#### display

boolean display()

## Java Documentation for Class OngoingConditions

#### usagecontrol

## **Class OngoingConditions**

java.lang.Object

Laccessobject.AccessInformation

└usagecontrol.OngoingConditions

All Implemented Interfaces:

java.lang.Runnable

public class **OngoingConditions** extends <u>AccessInformation</u>

Author:

Keshnee Padayachee

## **Field Summary**

i	private static long	condition Controls actions relating to the conditions of access
	private boolean	stop

#### Fields inherited from class accessobject. AccessInformation

AccessType, aThread, ObjectName, SubjectName



## **Constructor Summary**

OngoingConditions
(java.lang.String SubjectName,
java.lang.String ObjectName, java.lang.String AccessType)

Metho	Method Summary		
boolean	<pre>conditionisValid()</pre>		
void	<pre>conditionsWarning()</pre>		
void	<pre>endOngoingConditions()</pre>		
long	<pre>getCondition()</pre>		
void	<u>run</u> ()		

#### Methods inherited from class accessobject. AccessInformation

endrequest, getAccessType, getObject, getSubjectName

#### Methods inherited from class java.lang.Object

clone, equals, finalize, getClass, hashCode, notify, notifyAll, toString,
wait, wait, wait

#### **Field Detail**

#### condition

private static long **condition**Controls actions relating to the conditions of access

#### stop

private volatile boolean stop

## **Constructor Detail**

#### **OngoingConditions**



## **Method Detail**

#### conditionsWarning

public void conditionsWarning()

#### getCondition

public long getCondition()

#### conditionisValid

public boolean conditionisValid()

#### run

public void run()

Specified by:

run in interface java.lang.Runnable

Overrides:

 $\verb"run" in class Access Information"$ 

#### endOngoingConditions

public void endOngoingConditions()

## Java Documentation for Class OngoingObligations

#### usagecontrol

#### **Class OngoingObligations**

java.lang.Object

Laccessobject.AccessInformation

-usagecontrol.OngoingObligations

All Implemented Interfaces:

java.lang.Runnable

public class OngoingObligations

extends AccessInformation

## **Field Summary**

private | OngoingObligationsRequest

ImageFrame

Controls actions relating the OngoingObligations of the Access

#### Fields inherited from class accessobject. Access Information

AccessType, aThread, ObjectName, SubjectName

## **Constructor Summary**

OngoingObligations (java.lang.String SubjectName, java.lang.String ObjectName, java.lang.String AccessType)



# Method Summary void endOngoingObligations() void run()

#### Methods inherited from class accessobject. AccessInformation

endrequest, getAccessType, getObject, getSubjectName

#### Methods inherited from class java.lang.Object

clone, equals, finalize, getClass, hashCode, notify, notifyAll, toString,
wait, wait

## **Field Detail**

#### OngoingObligationsRequest

private ImageFrame OngoingObligationsRequest

Controls actions relating the OngoingObligations of the Access

## **Constructor Detail**

#### **OngoingObligations**

## **Method Detail**

#### run

```
public void run()
    Specified by:
    run in interface java.lang.Runnable
    Overrides:
    run in class AccessInformation
```

#### endOngoingObligations

public void endOngoingObligations()



## Java Documentation Class UsageControl

#### usagecontrol

### **Class UsageControl**

java.lang.Object

└usagecontrol.UsageControl

public class **UsageControl** extends java.lang.Object

Field Summary				
private Access	access0bject			
private static boolean	accessOpen Controls the Usage control of an Access to an Object			
private java.lang.Thread	accessThread			
(package private) java.lang.String	AccessType			
private <u>BreakTheGlass</u>	<u>breakTheGlass</u>			
static boolean	<u>conditionsInvalid</u>			
private java.lang.Thread	conditionsThread			
static boolean	<u>endAccess</u>			
static boolean	<u>endObligations</u>			
<pre>(package private)   java.lang.String</pre>	<u>ObjectName</u>			
private java.lang.Thread	<u>obligationsThread</u>			
private OngoingConditions	OnConditions			
private OngoingObligations	Onobligations			
private static boolean	preCondition			
(package private) java.lang.String	<u>SubjectName</u>			

## **Constructor Summary**

UsageControl (Access AccessObject)



Method Summary				
(package private) boolean	<pre>breakTheGlass (java.lang.String SubjectName, java.lang.String ObjectName, java.lang.String AccessType)</pre>			
boolean	checkAccessType ()			
(package private) void	<pre>initiateBreakTheGlassFacility()</pre>			
boolean	<pre>initiateUsageControl()</pre>			
private)	<pre>logAccess (java.lang.String SubjectName, java.lang.String ObjectName, java.lang.String AccessType, java.lang.String Notice, java.lang.String RedFlag)</pre>			
(package private) void	postAccess ()			
void	<pre>postObligations (java.lang.String SubjectName, java.lang.String ObjectName, java.lang.String AcccessType)</pre>			
(package private) boolean	<pre>preConditions (java.lang.String SubjectName, java.lang.String ObjectName, java.lang.String AccessType)</pre>			
(package private) boolean	<pre>preObligations(java.lang.String SubjectName, java.lang.String ObjectName, java.lang.String AccessType)</pre>			
(package private) void	stopAccess()			
(package private) void	<pre>stopOngoingObligations()</pre>			

#### Methods inherited from class java.lang.Object

clone, equals, finalize, getClass, hashCode, notify, notifyAll, toString, wait, wait, wait

## **Field Detail**

#### accessOpen



private static boolean **accessOpen**Controls the Usage control of an Access to an Object

#### preCondition

private static boolean preCondition

#### obligationsThread

private java.lang.Thread obligationsThread

#### conditionsThread

private java.lang.Thread conditionsThread

#### accessThread

private java.lang.Thread accessThread

#### **OnConditions**

private OngoingConditions OnConditions

#### accessObject

private Access accessObject

#### **Onobligations**

private OngoingObligations

#### breakTheGlass

private BreakTheGlass breakTheGlass

#### SubjectName

java.lang.String SubjectName

#### **ObjectName**

java.lang.String ObjectName

#### AccessType

java.lang.String AccessType

#### conditionsInvalid

public static boolean conditionsInvalid

#### endAccess

public static boolean endAccess

#### endObligations

public static boolean endObligations

## **Constructor Detail**

#### UsageControl

public UsageControl(Access AccessObject)

## **Method Detail**

#### checkAccessType

public boolean checkAccessType()



#### initiateUsageControl

public boolean initiateUsageControl()

#### initiateBreakTheGlassFacility

void initiateBreakTheGlassFacility()

#### stopAccess

void stopAccess()

#### stopOngoingObligations

void stopOngoingObligations()

#### preObligations

#### preConditions

```
boolean preConditions(java.lang.String SubjectName, java.lang.String ObjectName, java.lang.String AccessType)
```

#### postAccess

void postAccess()

#### postObligations

#### breakTheGlass

```
boolean breakTheGlass(java.lang.String SubjectName, java.lang.String ObjectName, java.lang.String AccessType)
```

#### **logAccess**

#### **Source Code for class Access**

```
package accessobject;
import javax.swing.UIManager;
import usagecontrol.UsageControl;
import components.image;
public class Access extends AccessInformation {
    /**
    * This class controls the object being accessed
    */
    public void request() {
        UIManager.put("swing.boldMetal", Boolean.FALSE);
        image.createAndShowGUI(ObjectName);
    }
}
```



```
public Access(String SubjectName, String ObjectName, String AccessType) {
  super(SubjectName,ObjectName,AccessType);
public void endrequest() {
  super.endrequest();
   image.close();
public void run() {
   super.run();
   UIManager.put("swing.boldMetal", Boolean.FALSE);
   image.createAndShowGUI(ObjectName);
   aThread = Thread.currentThread();
   // Keep going as long as myThread is the same as the current thread.
   while (image.WindowOpen) {
      try {
           Thread.sleep(500); // Tell the thread to sleep for half a second.
      catch (InterruptedException e) {}
      if (!image.WindowOpen) {
        endrequest();
         //object-oriented version
        UsageControl.endAccess = true;
         //end object-oriented version
}
```

#### Source code for class AccessInformation

```
package accessobject;
public class AccessInformation implements Runnable{
    * This class maintains all the details relating to the access
   protected String SubjectName;
   protected String ObjectName;
   protected String AccessType;
   protected Thread aThread;
   public AccessInformation(String subName, String OName, String type) {
      SubjectName = subName;
     ObjectName = OName;
      AccessType = type;
   public String getSubjectName()
      return SubjectName;
   public String getObject()
      return ObjectName;
   public String getAccessType()
      return AccessType;
   public void run(){aThread = Thread.currentThread(); }
   public void endrequest() {
     aThread = null;
```



#### Source code for class BreakTheGlass

```
package usagecontrol;
import javax.swing.ImageIcon;
import javax.swing.JOptionPane;
import accessobject.AccessInformation;
public class BreakTheGlass extends AccessInformation{
   * Provides the BreakTheGlass Interface
   BreakTheGlass(String SubjectName, String ObjectName, String AccessType ) {
           super(SubjectName,ObjectName,AccessType);
   boolean display(){
     String message = "<html>" + SubjectName +" are you <font color = green> SURE <font
   color=black>" +
      "you want to continue with this access?"
      +"<br/>(a) This access will be <font color=red>RED-FLAGGED<font color=black>!!!"
     +"<br/>br>(b) You will have justify this usage to the system adminstrator" ;
     ImageIcon icon = new ImageIcon("c:\\icons\\policestop.gif");
     int answer = JOptionPane.showConfirmDialog(null, message, "BREAK THE GLASS IN CASE OF
     EMERGENCY",
      JOptionPane.YES NO OPTION, JOptionPane.INFORMATION MESSAGE, icon);
     if (answer == JOptionPane.YES OPTION) {
         return true;
     else if (answer == JOptionPane.NO OPTION) {
        return false;
     return false;
}
```

#### Source code for class OngoingConditions

```
package usagecontrol;
import javax.swing.*;
import accessobject.AccessInformation;
public class OngoingConditions extends AccessInformation{
    {}^{\star} Controls actions relating to the conditions of access
   private static long condition = 0;
   private volatile boolean stop = false;
   public OngoingConditions(String SubjectName, String ObjectName, String AccessType ) {
        super (SubjectName, ObjectName, AccessType);
   }
   // This will terminate the run() method.
    public void conditionsWarning(){
      ImageIcon icon = new ImageIcon("c:\\icons\\warn1.gif");
      String message = "<html> <font color=blue> "+ SubjectName
                  +", is <font color = red> PROHIBITED<font color=blue> "
                  +"from accessing client file: " + ObjectName + " after
                                                                               working hours";
     JOptionPane.showMessageDialog(null, message, "CONDITIONS WARNING",
      JOptionPane. INFORMATION MESSAGE, icon);
      //object-oriented version
     UsageControl.conditionsInvalid = true;
      //end of object-oriented version
   public long getCondition() {
     condition++;
      return condition;
```



```
public boolean conditionisValid()
   condition++;
  if (condition%10 == 0)
    return false;
  else
    return true;
public void run() {
  super.run();
  while(conditionisValid()){
  try {
       Thread.sleep(1000); // Tell the thread to sleep for a second.
  catch (InterruptedException e) {}
  if (!stop) {
    conditionsWarning();
public void endOngoingConditions(){
 stop = true;
```

#### Source code for class OngoingObligations

```
package usagecontrol;
import java.awt.Color;
import javax.swing.ImageIcon;
import components.ImageFrame;
import accessobject.AccessInformation;
public class OngoingObligations extends AccessInformation{
  \mbox{\scriptsize \star} Controls actions relating the OngoingObligations of the Access
 private ImageFrame OngoingObligationsRequest;
 public OngoingObligations(String SubjectName, String ObjectName, String AccessType) {
      super(SubjectName,ObjectName,AccessType);
 public void run() {
   super.run();
   String Message = "<html><font color = green>" + SubjectName+ " ACCESSING...client
                     + ObjectName + " WITH RIGHTS "+
                                                              AccessType+". <br> ";
   Message.toUpperCase();
   ImageIcon icon = new ImageIcon("c:\\files\\OBS.jpg");
   OngoingObligationsRequest = new ImageFrame(600,300,400,400,"Ongoing
   Obligations", Message, icon);
   {\tt OngoingObligationsRequest.setForeground\,(Color.{\tt BLUE})\,;}
   OngoingObligationsRequest.setResizable(false);
   // Keep going as long as myThread is the same as the current thread.
   while (OngoingObligationsRequest.windowOpen()) {
      try {
         Thread. sleep (500); // Tell the thread to sleep for half a second.
      catch (InterruptedException e) {}
   if (!OngoingObligationsRequest.windowOpen()){
         OngoingObligationsRequest.close();
         //object-oriented version
         UsageControl.endObligations = true;
         //end of object-oriented version
 public void endOngoingObligations()
 { UsageControl.endObligations = true;
   if (OngoingObligationsRequest.windowOpen()){
```



```
OngoingObligationsRequest.close();
}
}
```

#### Source Code for class UsageControl

```
package usagecontrol;
import javax.swing.JOptionPane;
import javax.swing.ImageIcon;
import accessobject.Access;
import components.CheckBox;
public class UsageControl {
  * Controls the Usage control of an Access to an Object
 private static boolean accessOpen;
 private static boolean preCondition = true;
 private Thread obligationsThread;
 private Thread conditionsThread;
 private Thread accessThread;
 private OngoingConditions OnConditions;
 private Access accessObject;
 private OngoingObligations Onobligations;
 private BreakTheGlass breakTheGlass;
 String SubjectName;
 String ObjectName;
 String AccessType;
 public static boolean conditionsInvalid = false;
 public static boolean endAccess = false;
 public static boolean endObligations = false;
 public UsageControl(Access AccessObject)
   accessObject = AccessObject;
   SubjectName = AccessObject.getSubjectName();
   ObjectName = AccessObject.getObject();
  AccessType = AccessObject.getAccessType();
 public boolean checkAccessType() {
  return true;
   public boolean initiateUsageControl() {
   accessOpen = true:
   conditionsInvalid = false;
   endObligations = false;
   endAccess = false;
   if (preObligations(SubjectName, ObjectName, AccessType))
     if (preConditions(SubjectName, ObjectName, AccessType)
         || breakTheGlass(SubjectName, ObjectName, AccessType)) {
          accessThread = new Thread(accessObject);
          accessThread.start();
          Onobligations = new OngoingObligations( SubjectName, ObjectName, AccessType);
          obligationsThread = new Thread(Onobligations);
          obligationsThread.start();
          OnConditions = new OngoingConditions(SubjectName,ObjectName,AccessType);
          conditionsThread = new Thread(OnConditions);
          conditionsThread.start():
          while (accessOpen) {
          try {
            Thread. sleep (500);
            if (conditionsInvalid){
               initiateBreakTheGlassFacility();
            if (endAccess) {
```



```
stopAccess();
                         if (endObligations) {
                                stopOngoingObligations();
                   } catch (InterruptedException e) {
                         // \ensuremath{\mathbf{TODO}} Auto-generated catch block
                         e.printStackTrace();
            postObligations(SubjectName,ObjectName,AccessType);
            System.out.println("no conditions");
      else
            System.out.println("no obligations");
           return true;
   /**
        void initiateBreakTheGlassFacility() {
           \textbf{if} \ (!break The Glass (On Conditions.get Subject Name (), On Conditions.get Object (), On Conditions.get (), O
OnConditions.getAccessType()))
                 Onobligations.endOngoingObligations();
           {
                    postAccess();
            conditionsInvalid = false;
           }
        void stopAccess() {
           Onobligations.endOngoingObligations();
           if (accessOpen)
           postAccess();
        void stopOngoingObligations() {
           if (accessOpen)
            postAccess();
  boolean preObligations (String SubjectName, String ObjectName, String AccessType) {
      ImageIcon icon = new ImageIcon("c:\\icons\\hand.gif");
      String message = "<html>" + SubjectName + ", if you click <font color=green> YES " +
                                   "<font color=black> you agree to <font
                                                                                                                                           color=red>NOT<font
color=black>" +
                                 " distribute client file: "
                                  + ObjectName;
      int answer = JOptionPane.showConfirmDialog(null, message, "PRE-OBLIGATIONS",
                            JOptionPane.YES_NO_OPTION, JOptionPane.WARNING MESSAGE, icon);
      if (answer == JOptionPane.YES_OPTION) {
            return true;
      else if (answer == JOptionPane.NO OPTION) {
              return false:
      return false;
   boolean preConditions(String SubjectName, String ObjectName, String AccessType) {
   if (preCondition) {
      ImageIcon icon = new ImageIcon("c:\\icons\\warn1.gif");
      String message = "<html> <font color=blue>" + SubjectName +", "
      +" <font color=red>PROHIBITED<font color = blue> from accessing client file: " +
      ObjectName + " at this time !";
      JOptionPane.showMessageDialog(null, message, "PRE-CONDITIONS WARNING",
      JOptionPane.INFORMATION MESSAGE,icon);
      preCondition = false;
```



```
return false;
 return true;
 void postAccess() {
  accessOpen = false;
  accessObject.endrequest();
  Onobligations.endOngoingObligations();
  OnConditions.endrequest();
  //update logs
 public void postObligations(String SubjectName, String ObjectName, String AccessType) {
  CheckBox.createAndShowGUI();
 boolean breakTheGlass(String SubjectName, String ObjectName, String AccessType) {
  breakTheGlass = new BreakTheGlass(SubjectName,ObjectName,AccessType);
  if (breakTheGlass.display()){
     logAccess(SubjectName,ObjectName,AccessType,"Illegal Access", "YES");
     return true;
  return false;
 void logAccess(String SubjectName, String ObjectName, String AccessType, String Notice,
String RedFlag) {
      //WRITE TO LOG FILE
 }
}
```



# APPENDIX C: AOP DOCUMENTATION

For full documentation refer to accompanying CD.

# **Hierarchy For All Packages**

#### Package Hierarchies:

accessobject, authenticationSim, authorizationSim, components, testutilities, usagecontrol

# **Class Hierarchy**

- o class java.lang.Object
  - class accessobject. <u>AccessInformation</u>
    - o class accessobject. Access
      - o class usagecontrol. <a href="OngoingConditions">OngoingConditions</a> (implements java.lang.Runnable)
    - class usagecontrol. <u>BreakTheGlass</u>
    - o class usagecontrol. Ongoing Obligations (implements java.lang. Runnable)
  - class javax.swing.plaf.basic.BasicComboBoxEditor (implements javax.swing.ComboBoxEditor, java.awt.event.FocusListener)
    - O class components. <u>JSearchableComboBox.SearchEditor</u>
  - o class components. CharUtility
  - class java.awt.Component (implements java.awt.image.ImageObserver, java.awt.MenuContainer, java.io.Serializable)
    - class java.awt.Container
      - class javax.swing.JComponent (implements java.io.Serializable)
        - class javax.swing.JComboBox (implements javax.accessibility.Accessible, java.awt.event.ActionListener, java.awt.ItemSelectable, javax.swing.event.ListDataListener)
          - O class components. <u>JSearchableComboBox</u>
        - class javax.swing.JPanel (implements javax.accessibility.Accessible)
          - o class components. <u>CheckBox</u> (implements java.awt.event.ltemListener)
          - class components.<u>Demo</u>
          - O class components.<u>image</u> (implements java.awt.event.ActionListener)
      - class java.awt.Window (implements javax.accessibility.Accessible)
        - O class java.awt.Frame (implements java.awt.MenuContainer)
          - class javax.swing.JFrame (implements javax.accessibility.Accessible, javax.swing.RootPaneContainer, javax.swing.WindowConstants)
            - class components.<u>ImageFrame</u>
  - o class components. <u>DoublyLinkedList</u>
  - O class components. <u>DoublyLinkedList.DLLIterator</u>
  - o class components. <u>DoublyLinkedList.DLLNode</u>
  - O class usagecontrol. <a href="IntertypeDeclarationOnAccess">IntertypeDeclarationOnAccess</a>
  - class testutilities. <u>MemoryUsage</u>
  - o class authorizationSim. MyCallbackHandler (implements javax.security.auth.callback.CallbackHandler)
  - o class authorizationSim. SampleAuthorization (implements java.security.PrivilegedAction)
  - o class authorizationSim. SampleAzn
  - $\verb|O class authenticationSim.$\underline{\textbf{SampleLoginModule}}$ (implements javax.security.auth.spi.LoginModule) \\$



- o class authorizationSim. <u>SamplePrincipal</u> (implements java.security.Principal, java.io.Serializable)
- class components. <u>TernarySearchTree</u>
- class components. <u>TernarySearchTree.TSTNode</u>
- o class usagecontrol. <u>UsageControlInjector</u>

#### Java Documentation for Class Access:

#### **Class Access**

java.lang.Object

ightharpoonup accessInformation

Laccessobject.Access

#### **Direct Known Subclasses:**

**OngoingConditions** 

#### public class Access

extends <u>AccessInformation</u>

Advised by: usagecontrol.UsageControlInjector.after(): OngoingAccess..

Aspect declarations: usagecontrol.IntertypeDeclarationOnAccess.declare parents: implements Runnable

Author:

KESHNEE TODO To change the template for this generated type comment go to Window - Preferences - Java - Code Style - Code Templates

Inter-Type Method Summary		
void	Access.endrequest()  Declared by: usagecontrol.IntertypeDeclarationOnAccess	
void	Access.run()  Declared by: usagecontrol.IntertypeDeclarationOnAccess	

Inter-Type Field Summary		
	Access.aThread	
package Thread	Declared by: usagecontrol.IntertypeDeclarationOnAccess	

#### Field Summary

Fields inherited from class accessobject. AccessInformation		
<pre>accessType, objectName,</pre>	<u>subjectName</u>	

#### **Constructor Summary**

Access (java.lang.String SubjectName, java.lang.String ObjectName, java.lang.String AccessType)



Method Summary		
voi d	close()	
voi d	request()	
	Advised by usagecontrol.UsageControlInjector.around(accessobject.Access) : Intercept Request	

#### Methods inherited from class accessobject. AccessInformation

getAccessType, getObject, getSubjectName

#### Methods inherited from class java.lang.Object

clone, equals, finalize, getClass, hashCode, notify, notifyAll, toString,
wait, wait, wait

#### **Constructor Detail**

#### Access

#### **Method Detail**

#### request

public void request()

Advised by:

usagecontrol.UsageControlInjector.around(accessobject.Access):
Intercept Request..

#### close

public void close()

#### Java Documentation for class AccessInformation

# Class AccessInformation

java.lang.Object

accessobject.AccessInformation

#### Direct Known Subclasses:

Access, BreakTheGlass, OngoingObligations

#### $public\ class\ \textbf{AccessInformation}$

extends java.lang.Object

#### Author:

KESHNEE TODO To change the template for this generated type comment go to Window - Preferences - Java - Code Style - Code Templates

Field Summary	
protected java.lang.String	accessType
protected	<u>objectName</u>



java.lang.String	
protected java.lang.String	<u>subjectName</u>

#### **Constructor Summary**

AccessInformation (java.lang.String subName,
java.lang.String type)

java.lang.String OName,

Method Summary		
java.lang.String	<pre>getAccessType ()</pre>	
java.lang.String	<pre>getObject()</pre>	
java.lang.String	getSubjectName ()	

#### Methods inherited from class java.lang.Object

clone, equals, finalize, getClass, hashCode, notify, notifyAll, toString,
wait, wait, wait

#### Field Detail

#### subjectName

 $\verb|protected java.lang.String subjectName| \\$ 

#### objectName

 $\verb|protected java.lang.String objectName| \\$ 

#### accessType

 $\verb|protected java.lang.String accessType|\\$ 

# **Constructor Detail**

#### AccessInformation

#### **Method Detail**

# getSubjectName

public java.lang.String getSubjectName()

#### getObject

public java.lang.String getObject()

#### getAccessType

public java.lang.String getAccessType()



#### Java Documentation for Class BreakTheGlass

# Class BreakTheGlass

java.lang.Object

Laccessobject.AccessInformation

usagecontrol.BreakTheGlass

public class **BreakTheGlass** extends <u>AccessInformation</u>

#### **Field Summary**

#### Fields inherited from class accessobject. Access Information

accessType, objectName, subjectName

#### **Constructor Summary**

#### **Method Summary**

(package
private)
boolean
display()

#### $Methods\ inherited\ from\ class\ accessobject. \underline{AccessInformation}$

getAccessType, getObject, getSubjectName

#### Methods inherited from class java.lang.Object

clone, equals, finalize, getClass, hashCode, notify, notifyAll, toString, wait, wait, wait

#### **Constructor Detail**

#### BreakTheGlass

#### Method Detail

display



boolean display()

# AJDocumentation on Aspect IntertypeDeclarationOnAccess

java.lang.Object

usagecontrol.IntertypeDeclarationOnAccess

 $public\ aspect\ \textbf{IntertypeDeclarationOnAccess}$ 

extends java.lang.Object

Author:

KESHNEE

Declare Summary		
	declare parents: implements Runnable	
	Declared on: accessobject.Access	
	Access.aThread	
package Thread	Declared on: accessobject.Access	
void	Access.endrequest()	
VOId	Declared on: accessobject.Access	
	Access.run()	
void	Declared on: accessobject.Access	

#### **Constructor Summary**

IntertypeDeclarationOnAccess ()

#### Methods inherited from class java.lang.Object

clone, equals, finalize, getClass, hashCode, notify, notifyAll, toString, wait, wait, wait

#### **Declare Detail**

declare parents: implements Runnable

Declared on: accessobject.Access

#### Access.aThread

package Thread Access.aThread

Declared on: accessobject.Access

#### Access.endrequest()

public void Access.endrequest()



Declared on: accessobject.Access

#### Access.run()

public void Access.run()

Declared on: accessobject.Access

#### **Constructor Detail**

#### IntertypeDeclarationOnAccess

public IntertypeDeclarationOnAccess()

# Java Documentation on Class OngoingConditions

java.lang.Object

- accessobject.AccessInformation

Laccessobject.Access

usagecontrol.OngoingConditions

#### All Implemented Interfaces:

java.lang.Runnable

public class OngoingConditions

extends Access

implements java.lang.Runnable

Author:

PADAYK TODO To change the template for this generated type comment go to Window - Preferences - Java - Code Style - Code Templates

Field Summary		
private static long		
private boolean	stop	

#### Fields inherited from class accessobject. AccessInformation

accessType, objectName, subjectName

# **Constructor Summary**

OngoingConditions (java.lang.String SubjectName, java.lang.String ObjectName,
java.lang.String AccessType)

Method Summ	Method Summary		
boolean	conditionisValid()		
void	<pre>conditionsWarning()</pre>		
void	<pre>endOngoingConditions()</pre>		



long	<pre>getCondition()</pre>		
void	<u>run</u> ()		
	Advised by:	<pre>usagecontrol.UsageControlInjector.after(): OngoingCondition</pre>	

#### Methods inherited from class accessobject. Access

close, request

#### Methods inherited from class accessobject. AccessInformation

getAccessType, getObject, getSubjectName

#### Methods inherited from class java.lang.Object

clone, equals, finalize, getClass, hashCode, notify, notifyAll, toString, wait, wait, wait

#### Field Detail

#### condition

private static long condition

Controls actions relating to the conditions of access

#### stop

private volatile boolean stop

#### **Constructor Detail**

#### OngoingConditions

#### **Method Detail**

#### conditionsWarning

 $\verb"public void {\bf conditionsWarning"}()$ 

# ${\tt getCondition}$

 $\verb"public long getCondition"()$ 

#### conditionisValid

 $\verb"public boolean {\bf conditionisValid"}()$ 

#### run

public void run()

Advised by: usagecontrol.UsageControlInjector.after(): OngoingCondition..

Specified by:

run in interface java.lang.Runnable

#### end Ongoing Conditions



public void endOngoingConditions()

# Java Documentation on Class OngoingObligations

java.lang.Object

\_accessobject.AccessInformation

usagecontrol.OngoingObligations

#### All Implemented Interfaces:

java.lang.Runnable

#### public class OngoingObligations

extends AccessInformation

implements java.lang.Runnable

# **Field Summary**

private OngoingObligationsRequest

ImageFrame

Controls actions relating the OngoingObligations of the Access

#### Fields inherited from class accessobject. AccessInformation

accessType, objectName, subjectName

#### **Constructor Summary**

OngoingObligations (java.lang.String SubjectName, java.lang.String ObjectName, java.lang.String AccessType)

Method Summary		
void	<pre>endOngoingObligations ()</pre>	
void	<u>run</u> ()	
	Advised by:	usagecontrol.UsageControlInjector.after():
		OngoingObligation

#### Methods inherited from class accessobject. Access Information

getAccessType, getObject, getSubjectName

#### Methods inherited from class java.lang.Object

clone, equals, finalize, getClass, hashCode, notify, notifyAll, toString, wait, wait, wait



#### Field Detail

#### OngoingObligationsRequest

private ImageFrame OngoingObligationsRequest

Controls actions relating the OngoingObligations of the Access

#### **Constructor Detail**

#### OngoingObligations

#### **Method Detail**

#### run

public void run()

Advised by: usagecontrol.UsageControlInjector.after(): OngoingObligation..

#### Specified by:

run in interface java.lang.Runnable

#### end Ongoing Obligations

public void endOngoingObligations()

# AJDocumentation on Aspect UsageControlInjector

java.lang.Object

usagecontrol.UsageControlInjector

#### public aspect UsageControlInjector

extends java.lang.Object

Pointcut Sur	nmary
(package private)	Intercept Request(accessobject.Access)
(package private)	OngoingCondition()
(package private)	OngoingAccess()
(package private)	OngoingObligation()

Advice Sum	mary	
around(a	ccessobject.Access):	Intercept Request
Advises:	accessobject.Access.request	
after():		OngoingCondition
Advises:	usagecontrol.OngoingConditions.run	
after():		OngoingAccess
Advises:	accessobject.Access	
after():		OngoingObligation
Advises:	usagecontrol.OngoingObligations.run	



Field Summary			
private <u>Access</u>	accessObject		
private static boolean	accessOpen		
private java.lang.Thread	accessThread		
private java.lang.String	AccessType		
private java.lang.Thread	conditionsThread		
private java.lang.String	<u>ObjectName</u>		
private java.lang.Thread	<u>obligationsThread</u>		
private OngoingConditions	<u>OnConditions</u>		
private OngoingObligations	<u>Onobligations</u>		
private static boolean	<u>preCondition</u>		
private java.lang.String	<u>SubjectName</u>		

Constructor Summary	
<pre>UsageControlInjector()</pre>	

Method Sun	nmary	
1	<pre>breakTheGlass(java.lang.String SubjectName, java.lang.String AccessType)</pre>	java.lang.String ObjectName,
(package private) void	<pre>initiateBreakTheGlassFacility()</pre>	
private)	<pre>logAccess(java.lang.String SubjectName, java.lang.String AccessType, java.lang.String RedFlag)</pre>	<pre>java.lang.String ObjectName,     java.lang.String Notice,</pre>
boolean	OptimisticRights()	
(package private) void	postAccess()	
void	<pre>postObligations(java.lang.String SubjectName, java.lang.String AcccessType)</pre>	java.lang.String ObjectName,



1	<pre>preConditions (java.lang.String SubjectName, java.lang.String AccessType)</pre>	<pre>java.lang.String ObjectName,</pre>
	<pre>preObligations (java.lang.String SubjectName, java.lang.String AccessType)</pre>	java.lang.String ObjectName,

#### Methods inherited from class java.lang.Object

clone, equals, finalize, getClass, hashCode, notify, notifyAll, toString, wait, wait, wait

**Pointcut Detail** 

Intercept\_Request(accessobject.Access)

OngoingCondition()

OngoingAccess()

OngoingObligation()

**Advice Detail** 

around

around(accessobject.Access): Intercept\_Request..

Advises: accessobject.Access.request

after

after(): OngoingCondition..

Advises: usagecontrol.OngoingConditions.run

after

after(): OngoingAccess..

Advises: accessobject.Access

after

after(): OngoingObligation..

Advises: usagecontrol.OngoingObligations.run



#### **Field Detail**

#### accessOpen

private static boolean accessOpen

#### preCondition

private static boolean preCondition

#### obligationsThread

private java.lang.Thread obligationsThread

#### conditionsThread

private java.lang.Thread conditionsThread

#### accessThread

private java.lang.Thread accessThread

#### accessObject

private Access accessObject

#### OnConditions

private OngoingConditions

#### **Onobligations**

private OngoingObligations

#### SubjectName

private java.lang.String SubjectName

#### ObjectName

private java.lang.String ObjectName

#### AccessType

private java.lang.String AccessType

#### **Constructor Detail**

#### UsageControlInjector

public UsageControlInjector()

### **Method Detail**

#### OptimisticRights

public boolean OptimisticRights()

#### initiateBreakTheGlassFacility

void initiateBreakTheGlassFacility()

#### preObligations

```
boolean preObligations(java.lang.String SubjectName, java.lang.String ObjectName, java.lang.String AccessType)
```

#### preConditions

```
boolean preConditions(java.lang.String SubjectName, java.lang.String ObjectName, java.lang.String AccessType)
```

#### postAccess

void postAccess()

#### postObligations



java.lang.String AcccessType)

#### breakTheGlass

```
boolean breakTheGlass(java.lang.String SubjectName, java.lang.String ObjectName, java.lang.String AccessType)
```

#### logAccess

#### **Source Code for class Access**

```
package accessobject;
import javax.swing.UIManager;
import components.image;
public class Access extends AccessInformation{
   public void request() {
      System.out.println("Inside request");
      UIManager.put("swing.boldMetal", Boolean.FALSE);
      image.createAndShowGUI(objectName);
   }
   public Access(String SubjectName, String ObjectName, String AccessType) {
      super(SubjectName, ObjectName, AccessType);
   }
   public void close() {
      image.close();
   }
}
```

#### Source code class AccessInformation

```
package accessobject;

public class AccessInformation {
    protected String subjectName;
    protected String objectName;
    protected String accessType;
    public AccessInformation(String subName, String OName, String type) {
        subjectName = subName;
        objectName = OName;
        accessType = type;
    }
    public String getSubjectName()
    {
        return subjectName;
    }
    public String getObject()
    {
        return objectName;
    }
    public String getAccessType()
    {
        return accessType;
    }
}
```



#### Source Code for BreakTheGlass

```
package usagecontrol;
import javax.swing.ImageIcon;
import javax.swing.JOptionPane;
import accessobject.AccessInformation;
public class BreakTheGlass extends AccessInformation{
    * Provides the BreakTheGlass Interface
BreakTheGlass(String SubjectName, String ObjectName, String AccessType ) {
     super(SubjectName,ObjectName,AccessType);
}
boolean display() {
String message
                  = "<html>" + subjectName +" are you <font color = green> SURE <font
color=black>"
      "you want to continue with this access?"
      +"<br/>(a) This access will be <font color=red>RED-FLAGGED<font color=black>!!!"
      +"<br>(b) You will have to justify this usage to the system administrator";
     ImageIcon icon = new ImageIcon("c:\\test0\\policestop.gif");
     int answer = JOptionPane.showConfirmDialog(null, message, "BREAK THE GLASS IN CASE OF
      EMERGENCY",
     JOptionPane.YES NO OPTION, JOptionPane.INFORMATION MESSAGE, icon);
     if (answer == JOptionPane.YES_OPTION) {
        return true;
     else if (answer == JOptionPane.NO OPTION) {
        return false;
     return false;
}
```

#### Source code for InterTypeDeclarationOnAccess

```
package usagecontrol;
import javax.swing.UIManager;
import accessobject.*;
import components.image;
/**
* @author KESHNEE
^{\star} TODO To change the template for this generated type comment go to Window -
 * Preferences - Java - Code Style - Code Templates
public aspect IntertypeDeclarationOnAccess {
  declare parents: Access implements Runnable;
   Thread Access.aThread;
  public void Access.endrequest() {
     aThread = null;
     close();
   public void Access.run() {
     aThread = Thread.currentThread();
     UIManager.put("swing.boldMetal", Boolean.FALSE);
      image.createAndShowGUI(getObject());
      // Keep going as long as myThread is the same as the current thread.
     while (image.WindowOpen) {
         try {
           Thread.sleep(500); // Tell the thread to sleep for half
         catch (InterruptedException e) {}
         if (!image.WindowOpen) {
              endrequest();
}
```



```
}
return false;
}
```

# Source code for OngoingConditions

```
package usagecontrol;
import javax.swing.*;
import accessobject.*;
* @author PADAYK
^{\star} TODO To change the template for this generated type comment go to
* Window - Preferences - Java - Code Style - Code Templates
public class OngoingConditions extends Access implements Runnable{
   * Controls actions relating to the conditions of access
  private static long condition = 0;
   private volatile boolean stop = false;
   public OngoingConditions(String SubjectName, String ObjectName, String AccessType ) {
        super(SubjectName,ObjectName,AccessType);
   }
   // This will terminate the run() method.
   public void conditionsWarning() {
     ImageIcon icon = new ImageIcon("c:\\icons\\warn1.gif");
      String message = "<html> <font color=blue> "+ subjectName
                   +", is <font color = red> PROHIBITED<font color=blue> "
                  +"from accessing client file: " + objectName + " after working hours";
      JOptionPane.showMessageDialog(null, message, "CONDITIONS WARNING",
     JOptionPane.INFORMATION MESSAGE,icon);
   public long getCondition(){
     condition++;
     return condition;
   public boolean conditionisValid(){
      condition++;
      if (condition%10 == 0)
        return false;
     else
        return true;
   public void run() {
     Thread aThread = Thread.currentThread();
     while(!stop && conditionisValid()){
          Thread.sleep(1000); // Tell the thread to sleep for a second.
      }
        catch (InterruptedException e) {}
      if (!stop) {
        conditionsWarning();
   public void endOngoingConditions(){
     stop = true;
}
```



# Source Code for OngoingObligations

```
import java.awt.Color;
import javax.swing.ImageIcon;
import components. ImageFrame;
import accessobject.Access;
import accessobject.AccessInformation;
public class OngoingObligations extends AccessInformation implements Runnable{
   * Controls actions relating the OngoingObligations of the Access
   private ImageFrame OngoingObligationsRequest;
   public OngoingObligations(String SubjectName, String ObjectName, String AccessType) {
      super(SubjectName,ObjectName,AccessType);
   public void run() {
     Thread aThread = Thread.currentThread();
      String Message = "<html><font color = green>" + subjectName+ " ACCESSING...client file:
     + objectName + " WITH RIGHTS "+ accessType+". <br> ";
     Message.toUpperCase();
      ImageIcon icon = new ImageIcon("c:\\files\\OBS.jpg");
      OngoingObligationsRequest = new ImageFrame(600,300,400,400,"Ongoing
     Obligations", Message, icon);
     OngoingObligationsRequest.setForeground(Color.BLUE);
     OngoingObligationsRequest.setResizable(false);
      // Keep going as long as myThread is the same as the current thread.
      System.out.println("Obligations Window"+objectName);
     while (OngoingObligationsRequest.windowOpen()) {
         try {
            Thread.sleep(500); // Tell the thread to sleep for half a second.
        catch (InterruptedException e) {}
         endOngoingObligations();
   public void endOngoingObligations(){
     if (OngoingObligationsRequest.windowOpen()){
        OngoingObligationsRequest.close();
   }
     stop = true;
```

# Source code for class UsageControlInjector

```
package usagecontrol;
import javax.swing.JOptionPane;
import javax.swing.ImageIcon;
import testutilities.*;
import accessobject.Access;
import components. CheckBox;
public aspect UsageControlInjector {
  private static boolean accessOpen;
   private static boolean preCondition = true;
   private Thread obligationsThread;
  private Thread conditionsThread;
  private Thread accessThread;
  private Access accessObject;
   private OngoingConditions OnConditions;
   private OngoingObligations Onobligations;
  private String SubjectName;
  private String ObjectName;
  private String AccessType;
   pointcut Intercept Request (Access AccessObject):
```



```
execution(* *.request(..)) && !within(UsageControlInjector)
   && target (AccessObject) ;
   void around (Access AccessObject ): Intercept Request(AccessObject) {
      Runtime runtime = Runtime.getRuntime();
     MemoryUsage.printUsage(runtime);
      accessOpen = true;
      accessObject = AccessObject;
      SubjectName = accessObject.getSubjectName();
     ObjectName = accessObject.getObject();
     AccessType = accessObject.getAccessType();
      if (OptimisticRights()){
        if (preObligations(SubjectName, ObjectName, AccessType))
            if (preConditions(SubjectName, ObjectName, AccessType)
               || breakTheGlass(SubjectName, ObjectName, AccessType)) {
                accessThread = new Thread(AccessObject);
                accessThread.start();
                Onobligations = new OngoingObligations( SubjectName, ObjectName, AccessType);
                obligationsThread = new Thread(Onobligations);
                obligationsThread.start();
                OnConditions = new OngoingConditions(SubjectName,ObjectName,AccessType);
                conditionsThread = new Thread(OnConditions);
                conditionsThread.start();
                while (accessOpen) {
                try {
                 Thread.sleep(500);
               } catch (InterruptedException e) {
                 // TODO Auto-generated catch block
                 e.printStackTrace();
               postObligations(SubjectName,ObjectName,AccessType);
         }
         }
     MemoryUsage.printUsage(runtime);
   public boolean OptimisticRights() {
      //determine whether this information is subject to optimistic access control
      return true;
   // when there is conditions warning
   pointcut OngoingCondition(): call(* *.conditionsWarning(..) ) && target(OngoingConditions);
   after(): OngoingCondition(){
       initiateBreakTheGlassFacility();
   // when the access ends
   pointcut OngoingAccess() : call(* *.endrequest(..) ) && target(Access) &&
!within(UsageControlInjector);
  after(): OngoingAccess(){
      postAccess();
   // when the user ends ongoingobligations
  pointcut OngoingObligation() : call(* *.endOngoingObligations(..) ) &&
target(OngoingObligations) && !within(UsageControlInjector);
  after(): OngoingObligation(){
     postAccess();
   void initiateBreakTheGlassFacility() {
     if (!breakTheGlass(OnConditions.getSubjectName(), OnConditions.getObject(),
OnConditions.getAccessType())){
        Onobligations.endOngoingObligations();
         postAccess();
      }
   }
```



```
boolean preObligations(String SubjectName, String ObjectName, String AccessType){
      ImageIcon icon = new ImageIcon("c:\\icons\\hand.gif");
String message = "<html>" + SubjectName + ", if you click <font color=green> YES " +
                   "<font color=black> you agree to <font color=red>NOT<font color=black>" +
                   " distribute client file: "
                   + ObjectName;
      int answer = JOptionPane.showConfirmDialog(null, message,"PRE-OBLIGATIONS",
                 JOptionPane.YES NO OPTION, JOptionPane.WARNING MESSAGE, icon);
      if (answer == JOptionPane.YES OPTION) {
         return true;
      else if (answer == JOptionPane.NO_OPTION) {
          return false;
      return false;
   boolean preConditions(String SubjectName, String ObjectName, String AccessType){
      if (preCondition) {
         ImageIcon icon = new ImageIcon("c:\\icons\\warn1.gif");
         String message = "<html> <font color=blue>" + SubjectName +", "
         +" <font color=red>PROHIBITED<font color = blue> from accessing client file: " +
         ObjectName + " at this time !";
         JOptionPane.showMessageDialog(null, message , "PRE-CONDITIONS WARNING",
                                  JOptionPane.INFORMATION MESSAGE, icon);
         preCondition = false;
         return false;
      return true;
   void postAccess() {
      accessOpen = false;
      accessObject.endrequest();
      Onobligations.endOngoingObligations();
      OnConditions.endOngoingConditions();
      //update logs
   public void postObligations(String SubjectName, String ObjectName, String AccessType) {
      CheckBox.createAndShowGUI();
   boolean breakTheGlass(String SubjectName, String ObjectName, String AccessType){
      BreakTheGlass breakTheGlass = new BreakTheGlass(SubjectName,ObjectName,AccessType);
      if (breakTheGlass.display()){
         logAccess(SubjectName,ObjectName,AccessType,"Illegal Access", "YES");
         return true;
      return false;
  void logAccess (String SubjectName, String ObjectName, String AccessType, String Notice,
String RedFlag) {
         //WRITE TO LOG FILE
}
```



# APPENDIX D: PROTOTYPE EVALUATION

# **D1.** Research Methodology

The Design Science Research method was applied. This methodology involves problem identification, design and development, and an evaluation.

#### **D.2** Problem Statement

To validate the concept elucidation of the OAC(UCON) model via evaluative prototyping and to determine if the OAC(UCON) model is perceived as an effective countermeasure against data misuse.

# D.3 Design and Development

The product concept was implemented by the researcher using both object-oriented and aspect-oriented techniques. However, in order to remove researcher bias, the product concept was introduced to 14 Honours students at the University of Pretoria. They were not shown the working version as to not to bias their judgement of the concept. Furthermore, as the model was intended to scale up to a real-world scenario, the product specification was placed in a context where optimistic access control enhanced with usage control was viewed within a traditional role-based access control with trust measures. The participants were not expected to use the aspect-oriented approach, as this concept is not currently taught in the syllabus.



# Participants were given the following specification as a term assignment:

Using an appropriate open source database application, you will create a simple database to store information about a typical organisation with employees and clients to be serviced. A client record includes inter alia the name, occupation, employer, address, contact details and account details of the client. The employee record includes inter alia the name, salary and period of employment of employees. You will use SQL statements to query the database.

For collaborative purposes the client information is relegated to the public domain, while the employee data is protected by role-based access controls. You need to enforce mixed initiative access controls when the user attempts to access the database.

If the user attempts to access data in the public domain, then he/she is subject to the following usage control mechanisms:

**Pre-obligation**: The user must click on a button in a dialog box, thereby indicating that he/she agrees not to distribute this information.

**Pre-condition**: This information may be accessed during business hours only.

**Ongoing obligation**: A window with the following warning "This dataset must be used EXCLUSIVELY for work-related purposes" is to remain open while the user accesses the information.

**Ongoing condition:** This information may be accessed during business hours only (same as pre-condition, as it is time dependent). While the pre-condition may have been valid at the time of access, it may become invalid during the access.

**Post-obligation**: The user must send an e-mail to the administrator if he accessed these databases outside of business hours.

**Break-the-glass (BTG)**: While the user will not be permitted to access the information unless the obligations have been satisfied, he/she will under special circumstances be allowed to access it by utilising the BTG facility even if the pre-conditions or ongoing conditions are invalid.

**Post-update**: A user's rights to information in the public domain can be modified based on prior usage. Your program should log all access in such a way that there is a secure audit



trail. At the onset each user has a trust level of *high*. However, as they demonstrate their untrustworthiness, the level is downgraded to *medium* and finally to *low*. As their trust level drops, they lose their rights to information in the public domain – i.e. information that they are allowed to access is limited. Users with a *medium* trust level can access most information except for account information. Users with a *low* trust level are not allowed to view account information or contact details. They can be limited to view less sensitive details such as the client's name, occupation, etc.

After the user has accessed the database, his/her trust level is updated by using fuzzy logic. For test purposes, each access can be given a random priority [0, 1]. If the BTG facility was deployed by the user, then the trust level [0,1] is updated, dependent on the priority of the task and the user's previous trust level using the fuzzy matrix given below.

Priority of Task	High	Medium	Low
Previous Trust Level			
	Trust level	Trust level	Trust level downgraded
High	remains <b>High</b>	downgraded to	to <b>Medium</b>
		Medium	
Medium	Trust level	Trust level	Trust level downgraded
	remains <b>Medium</b>	downgraded to <b>Low</b>	to <b>Low</b>
Low	Trust level	Trust level remains	Trust level remains <b>Low</b>
	remains <b>Low</b>	Low	

The employee records are protected by role-based access controls. In this system there are three roles, namely *manager*, *administrator* and *user*. The manager can *read*, *delete* and *update* an employee record, whereas an administrator can *read* and *update* an employee record. Users can *read* employee records, but all salary information is concealed.

You need to authenticate users (by means of passwords) and stipulate access control policies for the data in the database. If you prefer Java as your language of implementation,



you could use the Java Sandbox model [9] to authenticate users and stipulate access control policies for the data in the database.

You will need to create a policy file to grant permissions to authenticated users.

You will need to create a login configuration file for authentication.

#### **D.4 Evaluation**

This small-scale experiment will test the theory that users' interaction with the prototype will be perceived as an effective countermeasure against data misuse. In order to test the hypothesis, two qualitative data collections will be employed, namely participant observation and open-ended interviewing.

**Observation:** The idea with participant observation is to determine whether access control measures were implemented successfully.

**Qualitative Interview:** A qualitative interview is to be conducted to determine the developer's perceptions of the appeal of the prototype in terms of data misuse.

**Qualitative Questionnaire:** Participants were asked to address the following in terms of the model concept: Weaknesses, Strengths, Improvements, Viability, Applicability, Scalability.



# **EVALUATION**

Indicate whether you agree or disagree with the following statements and give reasons for your answer.

Statements	Agree/ Disagree
The product specifications as given in the assignment were ambiguous and incomplete.	Agree [ ] Disagree [ ]
Reason:	
The product specifications as given in the assignment could easily be translated into an implementable product.	Agree [ ] Disagree [ ]
Reason:	
In terms of the enforcement of security, other mechanisms such as a written policy document or adequate training would have been more effective than the mechanisms identified in the product concept.	Agree [ ] Disagree [ ]
Reason:	
The flexibility offered under the optimistic access control domain is a security risk.	Agree [ ] Disagree [ ]
Reason:	
Specifying system conditions – such as limiting access according to the time of day – may deter users from abusing their privileges.	Agree [ ] Disagree [ ]
Reason:	
The 'Break-the-Glass' facility is vulnerable to abuse.	Agree [ ] Disagree [ ]
Reason:	
The protection mechanisms – such as fulfilling obligations – will compel users to comply with the established rules of behaviour in order to protect confidential information.	Agree [ ] Disagree [ ]
Reason:	
An individual who interacts with the system will recognise that access is dependent on user responsibility as well as technical access control.	Agree [ ] Disagree [ ]
Reason:	
The risk of losing one's rights to information under the optimistic access control domain may deter one from abusing one's privileges.	Agree [ ] Disagree [ ]
Reason:	
The conditions, obligations and the Break-the-Glass mechanisms may be distracting to a user.	Agree [ ] Disagree [ ]
Reason:	



Most users will ignore the messages in terms of the conditions and obligations relating to	Agree [ ]
access.	Disagree [ ]
Reason:	
Any other comments or critique	
Any other comments or critique	



# D.5 Overview of the Experiment-and-evaluation-of-use study and its application

#### Sessions

Several separate sessions were held at the laboratory of the School of Computer Science. Each session was attended by one participant and lasted approximately 30 minutes. Prior to their individual session, participants were given the concept specification to implement as a term assignment. Each participant then had to demonstrate his/her working product and provide value judgements on the model concept.

# Steps involved

The participants were given the following test cases to carry out in order to interact with the prototype, while the researcher observed:

- An authorised user accessing data under the public domain is allowed to read client data but is subject to pre-conditions, pre-obligations, ongoing obligations, ongoing conditions and post-obligations (simulate instances where the pre-conditions and ongoing conditions are not satisfied).
- 2. An unauthorised user is not able to access any data.
- 3. An authorised user is subject to role-based access control policies when accessing the employee data.
- 4. User's optimistic rights are downgraded.

The participants were then asked several open-ended questions regarding the usability and perceived effectiveness of the product as a security countermeasure [see questions in D.4 above].

# Validity

Postgraduate students were used to develop and evaluate the model concept in view of the fact that they have extensive knowledge in information systems and are currently employable. Seeing that some of these students are already employed within the



information systems sector, their profile can serve as a profile of user representatives in systems development.



# APPENDIX E: DATA COLLECTION

Participant	Responses	Agree	Disagree
Α	In fact, I just followed the instructions incorporating minimal creativity from class discussions		YES
В	It was sufficient		YES
С	It was relatively open-ended but not incomplete		YES
D	I was able to implement it early		YES
E	Much was left to (mis) interpretation	YES	
F	I think it was good but the concept of priorities should be stated more		YES
G	All the aspects of the system has been explained clearly		YES
Н	To a certain extent because it did not give explicit rules of the break the glass	YES	
I	NO RESPONSE		YES
J	RBAC and optimistic access control were clearly specified except for how priority is assigned		YES
К	The assignment was straightforward		YES
L	NO RESPONSE	YES	
М	All specifications were easy to understand and implement into a system		YES
N	I found the project brief very complete, although I think the system would need more to be commercially viable		YES



**Statement 2**: The product specifications as given in the assignment could easily be translated into an implementable product.

Participant	RESPONSE	Agree	Disagree
A	Well, I wouldn't really know, not really an expert on access control in commercial environments	YES	
В	It was properly adapted for the size and situation	YES	
С	NO RESPONSE	YES	
D	NO RESPONSE	YES	
E	No Issues	YES	
F	Yes I think it can be used in certain types of industry	YES	
G	Since it was enough to implement the prototype, given that it is scaled up, the real product could be implemented	YES	
Н	yes but it can only scale to certain levels	YES	
I	NO RESPONSE	YES	
J	Specification was detailed enough	YES	
K	It is close to that point upon completion	YES	
L	NO RESPONSE	YES	
М	Specifications were easy to divide into implementable components	YES	
N	Yes, if tested properly, and robust for users to define new conditions	YES	

**Statement 3**: In terms of the enforcement of security, other mechanisms such as, a written policy document or adequate training would have been more effective than the mechanisms identified in the product concept.

Participant	Response	Agree	Disagree
А	Usage based as implemented in the project is just kinda[sic] weak, Maybe if the break the glass facility were removed entirely	YES	
В	PB: They are simpler to ignore		YES
С	The other mechanisms added to the current mechanisms can make the overall product more effective but,		YES
D	A companies trust of their employees should have some evaluation criteria		YES
Е	Depends on the environment. Ideally both should be used		YES
F	Inforcing[sic] it this way I think would be more effective		YES
G	NO RESPONSE		YES
Н	Written policy can be present but they[sic] is not constant reminder like in a automated system		YES
I	NO RESPONSE		YES
J	Learning curve maybe too steep for the average people, requiring training	YES	
K	If used in addition it would be more secure	YES	
L	With the prototype concept it enables administrators to track user actions		YES
M	The main security risk still lies with the user and no amount of training can truly provide security against human stupidity		YES
N	No personal ethics would still be basis for decisions made by personnel. An agreement etc. would be acceptable in court		YES



<b>Statement 4</b> : The flexibility offered under the optimistic access control domain is a security risk.			
Participant	Response	Agree	Disagree
А	It really all depends on what you are guarding and if the users are being monitored	YES	
В	Never give a user more slack than the minimum	YES	
С	it might, depending on the level of confidentiality of the data	YES	
D	The users might see and distribute sensitive data	YES	
E	Should be controlled through other means	YES	
F	In some cases I think letting people access data with BTG can cause major harm	YES	
G	The information can be abused with optimistic access control	YES	
Н	Because it is subject to evaluation by a human		YES
I	It can be because they is no monitor to ensure that risk free activities are done	YES	
J	Too much data is allowed to be viewed	YES	
K	NO RESPONSE		YES
L	But it depends on the nature of the organisations and its data	YES	
М	If used intelligently a lot of information can be accessed without dire consequences	YES	
N	No certain environment require that flexibility such the medical industry		YES

<b>Statement 5</b> : Specifying system conditions, such as limiting access according to the time-of-day, may deter users from abusing their privileges.			
Participant	Response		Disagree
А	The threat of losing trust would deter me, if I really wanted to get in I would rather just try avoid the access control system	YES	
В	It may, the key being "may"	YES	
С	NO RESPONSE		YES
D	Error dialogues might frighten some uses and deter them from continuing	YES	
Е	Depends on the consequences of violating them	YES	
F	If people want to abuse their privileges they can do it during work hours		YES
G	Since ignoring the restrictions would lead to degradation of trust	YES	
Н	Yes but what about a situation when a company works overtime	YES	
I	NO RESPONSE	YES	
J	As long as the user is aware of these issues it will deter them	YES	
K	Users should be less likely to abuse their privileges during working hours	YES	
L	It will give a user a feeling that they are doing something wrong	YES	
М	A person would mostly try to be unseen when doing misconduct and that the easiest after hours	YES	
N	No, not if defined correctly and the BTG functionality provides alternatives		YES



Statement 6	Statement 6: The 'break the glass' facility is vulnerable to abuse.			
Participant	Responses	Agree	Disagree	
А	Most definitely in my implementation it relied mostly on the threat of an admin stepping in after the event	YES		
В	NO RESPONSE	YES		
С	The trust level drops too quickly		YES	
D	The trust level drops		YES	
Е	Necessary nonetheless	YES		
F	Yes, I think some user will abuse the BTG feature	YES		
G	Not if the task at hand is of low priority		YES	
Н	Because you can use it to get back at employee when di[sic]	YES		
I	Everything is logged and the user will be monitored		YES	
J	The priority of requests need to be better refined	YES		
K	To the extent that everything is vulnerable to abuse	YES		
L	NO RESPONSE	YES		
М	As stated above, if used correctly a lot of information can be accessed without dire consequences	YES		
N	No, not if the manager/auditor does not abuse the system by allowing any situation or accepting any reason	YES		

**Statement 7**: The protection mechanisms, such as fulfilling obligations, will compel users to comply with the established rules of behaviour in order to protect confidential information.

Participant	Responses	Agree	Disagree
Α	Nobody reads EULAs		YES
В	Well it does	YES	
С	It might, do a user test	YES	
D	This would have to be tested as the users think and act differently		YES
Е	Depends on the implementation of those obligations	YES	
F	If not doing degrades their access right it will compel the users to comply with it	YES	
G	NO RESPONSE	YES	
Н	NO RESPONSE	YES	
I	NO RESPONSE	YES	
J	Users are intimidated by warning usually	YES	
K	It adds a sense of responsibility	YES	
L	But only if the user is trustworthy.	YES	
М	Because ignorance is not an excuse anymore	YES	
N	Yes	YES	



**Statement 8**: An individual who interacts with the system will recognize that access is dependent on user responsibility as well as technical access control.

Participant	Responses	Agree	Disagree
Α	The warning should be a clear indication	YES	
В	NO RESPONSE	YES	
С	This depends on the level of knowledge the user have of the trust-based system	YES	
D	The trust level indication	YES	
E	Don't assume users are responsible		YES
F	As a user uses it for some time. I think he will get accustomed to responsible usage of the sys	YES	
G	NO RESPONSE	YES	
Н	Yes, because the constant prompts	YES	
I	NO RESPONSE	YES	
J	Technical side may be obvious e.g. audit logs		YES
K	See above	YES	
L	They might notice that their amount of actions they can performs degrades	YES	
М	This will only be the case for the majority if it is explained clearly at the beginning		YES
N	Yes		YES

**Statement 9**: The risk of losing one's rights to information under the optimistic access control domain may deter one from abusing one's privileges.

Participant	Responses	Agree	Disagree
А	Although it depends what their ultimate goal is. I.e. if they are planning on quitting the next day, they should even care	YES	
В	Depends on the information content and nature. Also user registration	*	
С	NO RESPONSE	YES	
D	If the information is vital to the user	YES	
Е	Only if the information is wanted but not needed		YES
F	If not fulfilling obligation reduces their access rights they will be careful with the use of data	YES	
G	Since the user can't see sensitive info	YES	
Н	Yes fear is always a deterrent	YES	
I	NO RESPONSE	YES	
J	Lets the user know when can go wrong and violate privileges	YES	
K	NO RESPONSE	YES	
L	If the user's goal is to steal data, it won't prevent them from doing so		YES
M	If your actions are logged that caused it , you have a higher possibility of being caught	YES	
N	Yes	YES	

<sup>\* -</sup> NO RESPONSE



Partitional Programs			
Participant	Responses	Agree	Disagree
Α	It depends on the user, I say disagree because I suspect most users		YES
	will simply ignore the mechanisms and they will lose their meaning		
	anyway		
В	If they want the info. they won't mind		YES
С	It is quite distracting at times, as all error messages/info messages	YES	
	are.		
D	At first, last they might ignore it User testing again is vital here	YES	
E	Depends on the implementation of UI	YES	
F	To some extent if they are many	YES	
G	NO RESPONSE		YES
Н	Constant popups are distracting to the user	YES	
I	It might be a bit strange at first but the user should be able to get		YES
	use to it		
J	This is needed to deter users		YES
K	NO RESPONSE		YES
L	It will only effect them when they log in and go past business hours		YES
М	Windows vista used a similar approach with permission popups and	YES	
	must users disabled this security feature due to annoyance		
N	PN: If the conditions are important enough, it should not		YES

<b>Statement 11:</b> Most users will ignore the messages in terms of the conditions and obligations relating to the access.			
Participant	Responses	Agree	Disagree
А	Once they learn which sequence of buttons to press to get to the required result, why would they bother reading? Or caring for that matter	YES	
В	True, do you ever read the agreement when you start	YES	
С	Depends on what they know about the consequences of ignoring them		YES
D	If the user is forced to give response to the message		YES
E	Will after repeated exposure but then users will know its contents		YES
F	NO RESPONSE	YES	
G	NO RESPONSE		YES
Н	Yes until they are warned that they will loose[sic] access	YES	
1	They might at first but once they notice that is limits their access after it will be taken seriously		YES
J	Most sensible users will feel threaten by the messages		YES
K	Initially they will pay heed, but later it becomes routine	YES	
L	Most users will just want to get the data to do their work	YES	
М	This will only happen if the consequences are not clearly specified		YES
N	Yes but the responsibility still lies with the them and holds them accountable	YES	



# APPENDIX F: ASPECTJ SEMANTICS

The following list of pointcut designators describe only those designators that were used in the context of thesis:

<pre>call(signature) execution(signature)</pre>	Matches call/execution joinpoints at which the method or constructor matches the signature	
target(ClassName)	All the join points where the object on which the method called is an instance of ClassName	
within (className)	matches join points of any kind at which the currently executing code is contained with ClassName	
<pre>declare parents: ClassName implements InterfaceName</pre>	declares the ClassName type to implement the InterfaceName Interface	

# Wildcards

Type names that contain the two wildcards "\*" and ".." are also type patterns. The \* wildcard matches zero or more characters except for ".", so it can be used when types have a certain naming convention.

# **Operators**

Pointcuts compose through the operations or ("| |"), and ("&&") and not ("!")

#### Cited from:

- 1. Kiczales, G., et al. *An Overview of AspectJ*. In *ECOOP '01: Proceedings of the 15th European Conference on Object-Oriented Programming*. 2001. Budapest, Hungary: Springer-Verlag. p. 327-353
- http://www.eclipse.org/aspectj/doc/released/progguide/semantics-pointcuts.html
   (Last accessed 1 October 2009)



# APPENDIX G: RUNNING DEMO PROJECT

#### Go to:

http://cs-cert.unisa.ac.za/internet/keshnee/content.html

# **Instructions for Running Demo:**

- (1) Create a directory called **test0** on your **C** drive
- (2) Unzip test0.zip to into test0 directory
- (3) Search for aoptest.exe in directory test0 and double click to run
- (4) Read Manual.pdf for more details on the operation of the software

# This software was built using:

Aspect J version 1.4.0 Eclipse version 3.2 Java SDK 1.4.2\_05